CS420+500: Advanced Algorithm Design and Analysis

Lectures: March 20 + March 22, 2017

Prof. Will Evans

Scribe: Ajang Bul

In this lecture we discussed:

- Traveling Saleman Problem (TSP)
- Triangle TSP (ΔTSP)
- Algorithm for ΔTSP

Handouts (posted on webpage):

• HANDOUT NAME: None

Reading: Probably want to check http://jeffe.cs.illinois.edu/teaching/algorithms/notes/31-approx.pdf.

1 Approximate Algorithms: Traveling Saleman Problem (TSP)

• Traveling Saleman Problem (TSP)

definition: Given a graph with weight (distances) on its edges, you must find a cycle of minimum total weight that visits each vertex exactly once.

• ΔTSP

This is similar to TSP except that Triangle TSP has edges weights obeying triangle inequality. The triangle inequality rule is illustrated in the following triangle



 $d(a,b) \le d(a,c) + d(c,b)$ where d is distance We will be discussing Δ *TSP* for the rest of this lecture.

• Christofides Algorithm for triangle TSP (1976)

The algorithm is as below:

1. Find a minimum spanning tree (MST) of G. call this T = MST



Figure 1: T (tree) matching to demonstrate TSP

- 2. Compute minimum length complete (perfect) matching M in the complete graph on odd-degree vertices of T (tree) T
- 3. Find Euler tour E in $T \cup M$
 - we define Euler tour as a cycle that visits every edge exactly once.
- 4. Eliminate repeated vertices from E to get TSP tour R

• Things to note

- 1. A perfect matching always exists in step 2 above because there are an even number of odd degree vertices
- 2. Euler tour exist because every vertex in $T \cup M$ has even-degree.
- 3. A TSP tour minus one edge is a spanning tree: which implies that: $|T| \leq |TSP(G)|$ where |T| is the total edge weight in |T|



Figure 2: Two Odd-degrees matching; black as B and red as D

4. – figure 2 above shows two matching for odd degree vertices

- call the black odd-degree matching B and the red odd-degree matching D then we have
- $-|B|+|D| \leq |TSP(G)|$ therefore,
- $-|M| \leq |B|$ and $|M| \leq |D|$ because M is minimum weight matching which implies that: $|M| \leq \frac{1}{2} |TSP(G)|$
- Euler tour E has $|E| \leq \frac{3}{2} |TSP(G)|$
- And the final approximation tour is: $|R| \le |E| \le \frac{3}{2}|TSP(G)|$

2 Euclidean TSP is NP-Hard (Papadimintrion 1977)

Hamiltonian Cycle

Given unweighted graph G, does G contain a cycle that visits every vertex once? That is the basis of Hamiltonian cycle.

What if we want to approximate the general TSP? Ans. No.

• Hardness of Approximation

The general TSP is NP-Hard to approximate

Claim: If $P \neq NP$ then there is no polynomial time c-approximation algorithm for TSP

Proof

Suppose A is polynomial time c-approximation algorithm for TSP we use A to solve Hamiltonian cycle

Transform X: create G' from G = (V,E).



Figure 3: Hamiltonian Cycle and Transformation

G' has all edges

$$\mathbf{w}(\mathbf{u},\mathbf{v}) = \left\{ \begin{array}{ll} 1 & \text{if } (u,v) \in G \\ \\ |V|+1 & if(\mathbf{u},\mathbf{v}) \notin G \end{array} \right.$$

Transform Y: $|TSP_A(G')| \leq c|V|$ then output yes otherwise output no

Why does it work?

Edges not in the original graph are so costly that there is a gap between cost of tour if G contains a Hamiltonian cycle (cost = n) and cost of tour if G does not (cost > c|V|)

3 NEXT TOPIC

• On-Line Algorithms