Implementing Bitonic Sort

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- Finish deriving the bitonic sort algorithm
- Sorting networks in practice
 - Merging networks
 - Higher-Radix algorithms



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The handy lemma, bitonic-version

• Let X be a bitonic sequence of 0s and 1s. Let N = length(X). Let

$$egin{array}{rcl} Z_i &=& \min(X_i, X_{i+rac{N}{2}}), & 0 \leq i < rac{N}{2} \ Z_i &=& \max(X_{i-rac{N}{2}}, X_i), & rac{N}{2} \leq i < N \end{array}$$

- ► Then either $Z_0, \ldots, Z_{\frac{N}{2}-1}$ is all 0s or $Z_{\frac{N}{2}}, \ldots, Z_{N-1}$ is all 1s, and
- The other half of Z is bitonic.
- ► Note: this implies that every element in the lower half is ≤ every element in the upper half.

Proving the handy lemma, bitonic-version

- Assume $X \in 0^*1^*0^*$. The other case is analagous.
- Let *i* be the index of the first 1 in X. i = N if X is all 0s.
- Let *j* be the index of the first 0 in the *second* segment of 0s in *X*. j = N if $X \in 0^*1^*$.
- Note that j i is the number of 1s in X.

Proof: case $j - i \leq \frac{N}{2}$

- X_0, \ldots, X_{i-1} are all 0s. Therefore
- $Z_0, ..., Z_{i-1}$ are all 0s.
- $X_{i+\frac{N}{2}}, \ldots, X_{N-1}$ are all 0s because $i + \frac{N}{2} \ge j$. Therefore
- $Z_i, ..., Z_{\frac{N}{2}-1}$ are all 0s.
- ...
- $Z_0, \ldots, Z_{\frac{N}{2}-1}$ are all 0s.
- If $i \leq \frac{N}{2}$, then
 - $Z_{\frac{N}{2}}, \ldots Z_{j-1}$ are all 1s,
 - $Z_{j}, \ldots, Z_{i+\frac{N}{2}-1}$ are all 0s,
 - $Z_{i+\frac{N}{2}}, \ldots Z_{N-1}$ are all 1s,
 - •
 - $Z_{\frac{N}{2}}, \ldots, Z_{N-1}$ is bitonic.
- Otherwise, $i \geq \frac{N}{2}$,
 - $X_0, ..., X_{\frac{N}{2}-1}$ are all 0s.
 - $Z_{\frac{N}{2}}, \ldots, Z_{N-1}$ is the same sequence as $X_{\frac{N}{2}}, \ldots, X_{N-1}$.

 - $Z_{\frac{N}{2}}, \ldots, Z_{N-1}$ is bitonic.

The proof when $j - i \ge \frac{N}{2}$ is analagous.

Bitonic Merge

To merge N items:

- Perform compare-and-swaps with a stride of N/2.
- Now, every element in the top half is greater than every element in the bottom half. Each half is bitonic.
- Continue with a bitonic merge of N/2 items for each half.
 - ► Then four bitonic merges of *N*/4 values;
 - Then eight bitonic merges of N/8 values;
 - **۲**
 - Finally N/2 merges of 2 values. The base-case each merge of two values can be done with a singel compare and swap.
- How many compare and swap operations?
- What is the parallel time?

Bitonic Sort: The big picture

Sort N values

- Divide into two halves of size $\frac{N}{2}$.
 - Parallel: sort each half.
 - ► This is a typical, divide-and-conquer approach.
 - Now, we just need to merge the two halves.
- Combine the two, sorted halves into one **bitonic** sequence of length *N*.
- Use the method described on slide 2 to create a clean half of length ^N/₂ and a bitonic half of length ^N/₂.
- Recursively merge the two halves.
 - Parallel: merge each half.
 - The recursion works on sequences of length $N, \frac{N}{2}, \frac{N}{4}, \dots, 2$.
 - Total parallel time: log₂ N.
 - Total number of compare-and-swaps $\frac{N}{2} \log_2 N$.

Complexity of Bitonic Sort

- The whole algorithm:
 - Use ^N/₂ compare-and-swap operations in parallel to sort pairs of elements.
 - Perform a 4-way bitonic merge for each pair of length-2 sorted sequences to obtain a length-4 sorted sequence.
 - Perform a 8-way bitonic merge for each pair of length-4 sorted sequences to obtain a length-8 sorted sequence.
 - ▶ ...
 - Perform a N-way bitonic merge for the two length-^N/₂ sorted sequences to obtain the length-N sorted sequence.
- Complexity
- Parallel time:

$$\sum_{k=1} \log_2 Nk = O(\log^2 N)$$

• Total number of compare and swaps: $O(N \log^2 N)$.

Midterm: Feb. 28

This lecture is the cut-off for material that will be covered on the midterm.