Homework 2

Solution Set

$\rm CpSc~418$

72 points.

- 1. Poetry Jam (28 points)
 - (a) Implement Erlang functions to implement a lock process. (12 points) See the solution in <u>hw2.erl</u>.
 - (b) Secret messages (12 points) See the solution in <u>hw2.erl</u>.
 - (c) Explain your design (2 points) See the solution in <u>hw2.erl</u>. Li Bai was the winner of the favorite_poet() contest, congratulations!
- 2. We All Have Our Moments (20 points)
 - (a) Implement mp_leaf(List, M, X0) -> {LengthList, SumListM.} (2 points)
 See the solution in hw2.erl.
 - (b) Implement mp_combine(Left, Right) -> SubtreeSummary. (2 points) See the solution in <u>hw2.erl</u>.
 - (c) Implement mp_Root(RootSummary) -> MomentM. (2 points) See the solution in <u>hw2.erl</u>.
 - (d) Test your code. (4 points) Many cases are covered in moment_par_test(). Notable omission is cases where some nodes are empty
 - (e) Speed up versus number of processors (4 points)





Table 1: Speedup data given a fixed NData and increasing NProcs

- (f) Speed up versus length of the list (4 points)
- (g) Observations (2 points)



Table 2: Speedup data given a fixed NProcs and increasing NData

There are many reasonable observations, so you may have something different than what is given below.

For fixed NData and growing NProcs we see a pattern of increasing speedup, but the benefit of doubling the number of processors is considerably less than a doubling in speedup. This is expected since we are increasing the amount of overhead of communication that must be done between the combine tree nodes.

For fixed NProcs and growing NData we see a pattern of increasing speedup. This behaviour is expected because larger NData for fixed NProcs means more parallel work in the leaf nodes while holding constant the communication needed for the combine tree nodes. However, we see a steep drop in our speedup after a certain point. This is due to the size of our cache. All processors will need to access their data to perform the reduce function, but not all data can be brought into the cache at the same time so some nodes will be forced to wait.

- 3. Scan Tree (10 points)
 - (a) The upward pass (5 points)
 - a) {2,18}
 - c) {2,50}
 - d) {2,13}
 - e) {3,45}
 - f) {3,18}
 - g) {3,66}
 - i) {4,31}
 - k) {6,63}
 - l) {6,92}
 - m) {8,94}
 - (b) The downward pass (5 points)
 - a) {0,0}

- c) {4,31}
- d) {6,81}
- e) {8,94}
- f) {11,139}
- g) {14,157}
- i) **{0,0}**
- k) {8,94}
- l) {14,157}
- m) {0,0}
- q) [12.857142857142858,11.75]
- 4. Scanning Moments (15 points)
 - (a) Implement moment_fold(List, M, X0) -> List2 (5 points) See the solution in <u>hw2.erl</u>.
 - (b) Implement moment_scan(W, KeySrc, KeyDst, M, XO) -> Est_Moment (5 points) See the solution in <u>hw2.erl</u>.
 - (c) Tests and Efficiency (5 points) Many cases are covered in moment_scan_test(). Notable omission is cases where some nodes are empty



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