

Reductions Redux

Mark Greenstreet, CpSc 421, Term 1, 2008/09

- Reductions in Java
- A Hierarchy of hard problems

Reductions in Java

- A language is a set of strings. Let A be a language.
- A java method that takes a string as an argument and returns a boolean can be a decider or a recognizer for a language.
 - If the method returns `true` for every string in the language and returns `false` for every string that is not in the language, then that method is a `decider`.
 - If the method returns `true` for every string in the language and returns `false` or “loops” for every string that is not in the language, then that method is a `recognizer`.

Previous Results, *HALT*

From previous lectures, we know that:

- There is no TM that decides *HALT* where

$$HALT = \{M\#w \mid M \text{ is a TM that halt when run with input } w\}$$

- By the equivalence of Java programs and TMs, we conclude that there is no Java method that decides *HALT* (or any other programming language).
- Furthermore, we can define

$$HALT_J = \{J\#s \mid J \text{ is a Java program that halts when run with input } s\}$$

For simplicity, we'll assume that the “input” to a Java program is a string. Note that we can take any collection of parameters of any types and represent them with strings.

- *HALT_J* cannot be decided by any TM or Java program (or any program in any other language).
- *HALT* and *HALT_J* **can** be recognized by a TM or a Java program.

Previous Results, A_{TM} and E_{TM}

- $A_{TM} = \{M\#w \mid \text{TM } M \text{ accepts string } w\}$.
 - A_{TM} is Turing and Java recognizable but is neither Turing nor Java decidable.
 - We can define A_{Java} in the obvious manner, and it is Turing and Java recognizable, but neither Turing nor Java decidable.
- $E_{TM} = \{M \mid L(M) = \emptyset\}$.
 - E_{TM} is Turing and Java co-recognizable, but is neither Turing nor Java decidable.
 - This means that there is a TM (equivalently Java program) that rejects every string that is **not** in E_{TM} and for any string in E_{TM} either accepts or loops.
 - We can define E_{Java} in the obvious manner, and it is Turing and Java co-recognizable, but neither Turing nor Java decidable.

Some handy Java methods

I'll assume that we have the following Java methods available:

```
String[] getArgs(String s) {
    /* return an array, args, such that
     *   s = args[0] + '#' + args[1] + ...
     *           '#' + args[args.length-1]
     * and none of the args strings contain the '#' character.
     */
}
```

```
boolean simulate(String J, String s) {
    /* Simulate java program J running with input s. */
    /* If J not a valid program, return(false). */
    /* Else if J accepts s, return true. */
    /* Else if J rejects s, return false. */
    /* Else (J loops on s) never return. */
}
```

```
boolean simulate(String s) {
    String[] args = getArgs(s);
    if(args.length  $\neq$  2) return(false);
    return(simulate(args[0], args[1]));
}
```

Some more handy methods

```
boolean anbn(String s) {  
    // return true if there is an integer,  $n$ , such that  $s = a^n b^n$ .  
}
```

REGULAR and Java

- $REGULAR = \{M \mid L(M) \text{ is regular, } M \text{ describes a TM}\}$.
- $REGULAR_J = \{J \mid L(J) \text{ is regular, } J \text{ is the source code of a Java program}\}$.
- Reducing A_J to $REGULAR$ (using Java)

- Assume we have a method

```
boolean regularJ(String J) { ... }
```

That decides language $REGULAR_J$.

- We use `regular` to write a Java method that decides J .

```
boolean aJ(String s) { /* return true if s = J#w and J accepts w */
    return(regular(
        "boolean foo(String x) {"
        + "    if(anbn(x))"
        + "        return(true);"
        + "    else"
        + "        return(simulate(" + s + "));"
        + "}"
    )); }
```

REGULAR_J (cont)

- From previous slide

```
boolean aJ(String s) { /* return true if s = J#w and J accepts w */
    return(regular(
        "boolean foo(String x) {"
        + "    if(anbn(x))"
        + "        return(true);"
        + "    else"
        + "        return(simulate(" + s + "));"
        + "}"
    )); }
```

- If s is a string of the form $J\#w$ and Java program J accepts input w , then `foo` accepts all strings. Otherwise, `foo` only accepts strings of the form $a^n b^n$.
- In other words, the language of `foo` is regular iff J accepts w .
- If we could decide $REGULAR_J$, we could also decide A_J .
- A_J is not decidable (just like A_{TM}). Therefore $REGULAR$ is not decidable either.

REGULAR is not decidable (TM-1)

- If *REGULAR* were decidable, then there would be a TM, M_{REG} that decides it.
- We'll show that if we had M_{REG} , we could build another TM, M_{ATM} that would decide A_{TM} .
- When run with input string s , here's what M_{ATM} will do:
 - Compute the description of a TM, M_{foo} :
If run with input x , M_{foo} will
 - Check to see if x has the form $a^n b^n$ and if so accept.
 - Otherwise, M_{foo} simulates M running with input w .
 - If M accepts w , then M_{foo} accepts x .
 - If M rejects w , then M_{foo} rejects x .
 - If M loops on w , then M_{foo} loops on x .
 - Note that $L(M_{foo})$ is regular iff M accepts w .
 - M_{ATM} now runs M_{REG} on the description of M_{foo} .
 - If M_{REG} accepts M_{foo} then M_{ATM} accepts s (i.e. $M\#w$).
 - If M_{REG} rejects M_{foo} then M_{ATM} reject s .
 - If M_{REG} cannot loop on M_{foo} because it was assumed to be a decider.

REGULAR is not decidable (TM-2)

- If we had a TM, M_{REG} that was a decider for the language *REGULAR*,
- Then we could construct a TM, $M_{A_{TM}}$ that would be a decider for A_{TM} .
- We know that A_{TM} is not decidable.
- Thus, we cannot build a decider for *REGULAR*.
- Therefore, *REGULAR* is not Turing decidable.

Reducing $\overline{A_{TM}}$ to REGULAR

- This time, our $M_{\overline{A_{TM}}}$ will compute the description of M_{bar} .
 - M_{bar} simulates M running with input w .
 - If M accepts w , then M_{bar} checks to see if x has the form $a^n b^n$.
 - If x has the form $a^n b^n$, M_{bar} accepts x .
 - Otherwise, M_{bar} rejects x .
 - If M rejects w , then M_{bar} rejects x .
 - If M loops on w , then M_{bar} loops on x .

$L(M_{bar})$ is regular iff M rejects w .

- If we had a TM, M_{REG} that was a decider for the language $REGULAR$,
 - Then we could construct a TM, $M_{\overline{A_{TM}}}$ that would be a decider for $\overline{A_{TM}}$.
 - We know that $\overline{A_{TM}}$ is not decidable.
 - Thus, we cannot build a decider for $REGULAR$.
 - Therefore, $REGULAR$ is not Turing decidable.

$\overline{A_{TM}}$ to REGULAR in Java

- This time, we write

```
boolean aJbar(String s) { /* return true s = J#w and J rejects w */
    return(regular(
        "boolean bar(String x) {"
        + "    if(simulate(" + s + "))"
        + "        if(anbn(x)) return(true);"
        + "        else return(false);"
        + "    else return(false);"
        + "}"
    )); }
```

- If s is a string of the form $J\#w$ and Java program J accepts input w , then `bar` accepts strings of the form $a^n b^n$. Otherwise, `bar` rejects or loops on all strings.
- In other words, the language of `bar` is regular iff J **does not** accept w .
- If we could decide $REGULAR_J$, we could also decide $\overline{A_J}$ which is equivalent to $\overline{A_{TM}}$.
- $\overline{A_{TM}}$ is not decidable. Therefore $REGULAR$ is not decidable either.

How hard is *REGULAR*?

- We cannot reduce *REGULAR* to A_{TM} . Why not?
 - If we could, then we could reduce $\overline{A_{TM}}$ to A_{TM} – we've shown that we can reduce $\overline{A_{TM}}$ to *REGULAR*.
 - Then, we could build a decider for A_{TM} :
Given an input $M\#w$, we could run a recognizer for A_{TM} and a recognizer for $\overline{A_{TM}}$ until one accepts. If the recognizer for A_{TM} accepts, we accept, and if the recognizer for $\overline{A_{TM}}$ accepts, then we reject.
 - But, A_{TM} is not decidable.
 - Therefore, we can't reduce *REGULAR* to A_{TM} .
- We cannot reduce *REGULAR* to $\overline{A_{TM}}$ either.
The proof has the same form as the proof above.

Quantifying Decidability

- <ExtraCredit>
- A language, A , is **Turing decidable** iff there is a TM that decides it.
 - Examples: any regular or context free language, testing for primality, any NP-complete problem, anything for which you have an algorithm.
- A language, B , is **Turing recognizable** iff there is a Turing decidable language A such that:

$$B = \{s \mid \exists x. s \dagger x \in A\}$$

- Example, *HALT*. Let

$$A = \{M\#w \dagger n \mid M \text{ describes a Turing machine, } w \text{ describes a string, and } n \text{ is the binary representation of an integer, such that TM } M \text{ halts within } n \text{ steps when run with input } w.\}$$

A is decidable (see midterm 2). Thus, *HALT* is Turing recognizable.

- In this case, we used the existential quantifier to say that if M accepts w , then there must be some integer n such that M accepts w after at most n steps. This can be verified by simulating M for at most n steps.

Quantifying Decidability

- Let $accept(M, w, n)$ denote that TM M accepts w after at most n steps.
- A language, E , is **Turing co-recognizable** iff there is a Turing decidable language A such that:

$$B = \{s \mid \forall x. s \dagger x \in A\}$$

- Examples

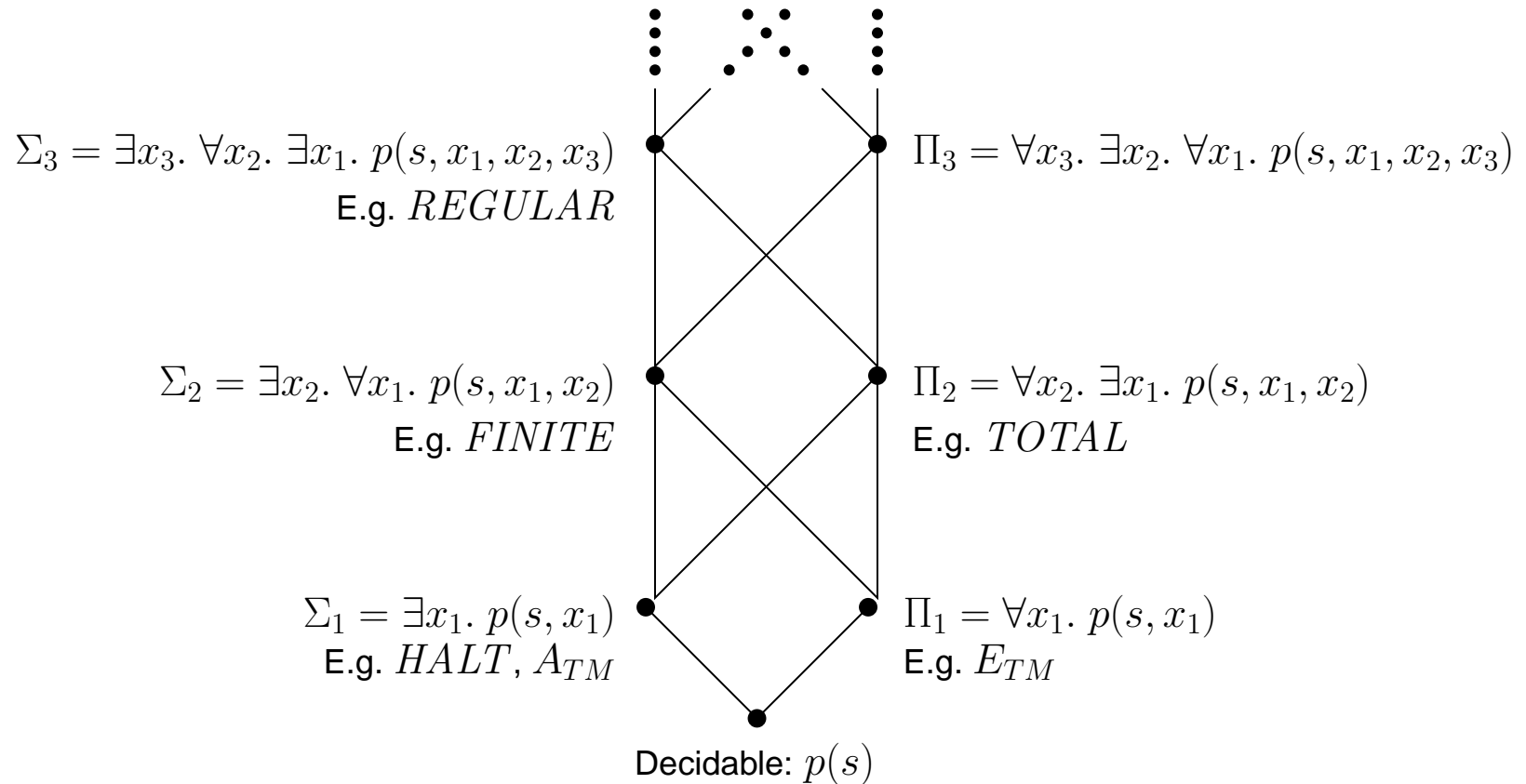
$$\begin{aligned}\overline{A_{TM}} &= \{M\#w \mid \neg\exists n. accept(M, w, n)\} \\ &= \{M\#w \mid \forall n. \neg accept(M, w, n)\}\end{aligned}$$

$$\overline{E_{TM}} = \{M \mid \forall w, n. \neg accept(M, w, n)\}$$

- What about *REGULAR*?

$$\begin{aligned}REGULAR &= \{M\#w \mid \exists D. \forall w. \\ &\quad DFArecognize(D, w) \Rightarrow \exists n. accept(M, w, n) \\ &\quad \wedge \neg DFArecognize(D, w) \Rightarrow \forall n. \neg accept(M, w, n)\}\end{aligned}$$

The Arithmetic Hierarchy



● </ExtraCredit>

This coming week (and beyond)

- Reading

- Today: Sipser 5.1
- Nov. 10 (Monday): Sipser 5.2
- Nov. 12 (Wednesday): Sipser 5.3
- Nov. 14 (A week from today): Sipser 7.1

- Homework

- Today: HW 9 goes out.
- Nov. 10 (Monday): HW 8 due.
- Nov. 14 (a week from today): HW 10 goes out.
- Nov. 17 (a week from Monday): HW 9 due.