

Decidable Problems

Mark Greenstreet, CpSc 421, Term 1, 2006/07

- Some Relevant Hilbert Problems
 - Is mathematics complete?
 - Is mathematics consistent?
 - Is mathematics decidable?
- Decision Problems for Regular Languages and CFLs
- Some more decision problems

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Hilbert and the Formalist Program

- All of mathematics can be axiomatized (e.g. Peano arithmetic, Zermelo-Fraenkel set theory).
- The notion of a proof can be formalized.
 - If C is a claim, then a proof, P , for C is a sequence of statements in the logic.
 - In these formal systems, checking that P is a valid proof for C can be done completely mechanically, much like a compiler checking a program for syntax or type-checking errors.
- This led Hilbert to propose a grand vision for mathematics.

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The Hilbert Questions

- Twenty-three questions that Hilbert raised in a lecture in 1900 as being among the most important questions for mathematicians in the 20th century.
- We'll focus on:
 - Is mathematics complete?
I.e. Can any true statement be proven?
 - Is mathematics consistent?
I.e. Is it impossible to prove a contradiction?
 - Is mathematics decidable?
I.e. Given any claim, is there a procedure by which we can derive a proof for the claim or refute it.
- The last one, like many of Hilbert's questions, asked for a procedure. This goes back to "What is an algorithm?"

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What is an Algorithm?

- Prior to Church & Turing: a description of how to compute something.
 - This seems to have been Hilbert's idea in, for example, asking for a procedure with a finite number of steps to determine whether or not a polynomial has an integral root.
 - Gauss and the FFT.
- With Church and Turing, we can be much more precise:
 - We can say what operations are allowed.
 - We can reason about the time and memory required.
 - We can show that there are problems for which no algorithm exists.
- This led to showing the impossibility of solving several of Hilbert's problems, and with it, the impossibility of completing the formalist program.

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Decidable Problems Regular Language

- Decidable problems for Regular Languages
 - Does DFA M accept string w ?
 - Is the language of M empty?
 - Does NFA M accept string w ?
 - Does regular expression E match string w ?
 - Do two DFA/NFA/REs generate the same language?
 - Just about any reasonable question you can ask about a DFA, NFA or RE.
- Decidable problems for CFLs
 - Does CFG G generate string w ?
 - Does CFG G generate the empty language?

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Does DFA D Accept w ? (Java 1/2)

- Let $D = (Q, \Sigma, \delta, q_0, F)$.
- Describing the DFA:
 - Q : we'll just use the integers, $0 \dots (|Q| - 1)$.
 - Σ : likewise, we'll use the integers, $0 \dots (|\Sigma| - 1)$.
 - δ : We'll use an array:

```
int[][] delta = new int[|Q|][|Σ|] = { ...};
```

We initialize `delta` so that `delta[q][c] = $\delta(q, c)$` .
 - q_0 : We assign integers to states in Q so that 0 corresponds to q_0 .
 - F : We'll use an array:

```
boolean[] F = new boolean[|Q|] = { ...};
```

We initialize `accept` so that `F[q]` is `true` iff $q \in F$.

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Does DFA D Accept w ? (Java 2/2)

```
boolean accept(int[] w){
    int q = 0; // current state
    for(int i=0; i < w.length; i++) // each symbol
        q = delta[q][w[i]]; // update state
    return(F[q]); // accept iff we reached an accepting state
}
```

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Does DFA D Accept w ? (TM 1/3)

$\Sigma = \{0, 1, (, ,), \#\}$: use a binary encoding of M .

$\Gamma = \Sigma \cup \{\square, \dots\}$

Tapes:

Q_D : The number of states of M .

Σ_D : The number of symbols in M 's alphabet.

δ_D : A list of tuples: (q, c, q') to indicate $\delta(q, c) = q'$.

F : A list of accepting states – binary numbers separated by commas.

w : The input string: binary numbers separated by commas.

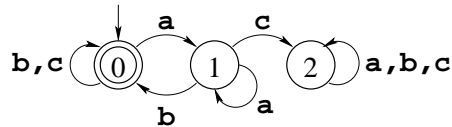
q : The current state.

c : The current input symbol.

scratch: A tape for scratch work.

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Does DFA D Accept w ? (TM 2/3)



The Input Tapes:

$Q_D = 11,$ three states
 $\Sigma_D = 11,$ three input symbols: $a \rightarrow 00, b \rightarrow 01, c \rightarrow 10$
 $\delta_D = (00,00,01), (00,01,00), (00,10,00),$
 $(01,00,01), (01,01,00), (01,10,10),$
 $(10,00,10), (10,1,10), (10,10,10),$ transitions
 $F = 00,$ the accept state
 $w = 00,01,00,00,01,10,$ sample input

Or, we could combine it all into one tape:

$11,11,(00,00,01),(00,01,00),(00,10,00),\dots$
 $(10,10,10)00\#00,01,00,00,01,10\Box^w$

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Does DFA D accept w ? (TM 3/3)

- Check that tapes $Q_D, \Sigma_D, \delta_D,$ and F describe a valid DFA:
 - Make sure that δ_D has an entry for every state and input symbol (use the scratch tape as a counter). Make sure that the destination state is in $0 \dots (|Q_D| - 1)$.
 - Make sure that every state in F is a valid state.
- Check that tape w describes a valid input string.
- Process w :

```

q ← 0;
while more symbols in w {
  c ← the next symbol of w
  -- this moves the head for the w tape
  -- one symbol of ΣD to the right.
  scan the δ tape to find a match for q and c.
  update q ← q'.
}
scan the F tape to find a match for q.
If a match is found, accept.
Otherwise, reject.
  
```

- \therefore The language $\{D\#w \mid D \text{ is a DFA that accepts } w\}$ is Turing decidable.

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Does DFA D accept w ? (TM 3/3)

- Check that tapes Q_D , Σ_D , δ_D , and F describe a valid DFA:
 - Make sure that δ_D has an entry for every state and input symbol (use the scratch tape as a counter). Make sure that the destination state is in $0 \dots (|Q_D| - 1)$.
 - Make sure that every state in F is a valid state.
- Check that tape w describes a valid input string.
- Process w :

```
q ← 0;
while more symbols in w {
  c ← the next symbol of w
  -- this moves the head for the w tape
  -- one symbol of  $\Sigma_D$  to the right.
  scan the  $\delta$  tape to find a match for q and c.
  update q ← q'.
}
scan the F tape to find a match for q.
If a match is found, accept.
Otherwise, reject.
```

- \therefore The language $\{D\#w \mid D \text{ is a DFA that accepts } w\}$ is Turing decidable. 1 November 2006 – p.10/14

Does CFG G generate w ?

- Make a NTM that guesses the derivation of w and verifies it?
- How long should the derivation be?
 - Let G' be a CNF grammar for G .
 - If $w = \epsilon$, then check to see if $S_0 \rightarrow \epsilon$.
 - Otherwise, the derivation for w in G' has $2|w| - 1$ steps.
 - Note that the procedure for converting an arbitrary grammar to CNF works is an algorithm we can execute on a TM.
- \therefore The language $\{G\#w \mid G \text{ is a CFG that generates } w\}$ is Turing decidable.

Hilbert's 10th Problem

- Let P be a multivariable polynomial?
- Does P have a root with integer values for all of the variables?
- Solution:
 - Make a NTM that first guesses integer values for the variables.
 - Next, the NTM verifies that they are a root.
 - If they are a root, then the NTM accepts.
 - Otherwise the NTM rejects.
- No upper bound on the size of the values for the variables.
- We have reduced Hilbert's 10th Problem to the Halting Problem.

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Hilbert's 10th Problem

- Let P be a multivariable polynomial?
- Does P have a root with integer values for all of the variables?
- Solution:
 - Make a NTM that first guesses integer values for the variables.
 - ...
- No upper bound on the size of the values for the variables.
 - The NTM may not terminate, or ...
 - It may just be writing a guessing big number for one of the variables.
 - We can't know which is the case without solving the Halting Problem.
 - \therefore Hilbert's 10th problem is Turing recognizable.
- We have reduced Hilbert's 10th Problem to the Halting Problem.

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Hilbert's 10th Problem

- Let P be a multivariable polynomial?
- Does P have a root with integer values for all of the variables?
- Solution:
 - Make a NTM that first guesses integer values for the variables.
 - ...
- No upper bound on the size of the values for the variables.
- We have reduced Hilbert's 10th Problem to the Halting Problem.
 - If we could solve the Halting Problem, we could solve Hilbert's 10th problem.
 - In 1970, Yuri Matijasevic showed that if we could solve Hilbert's 10th problem then we could solve the Halting problem.
 - \therefore Hilbert's 10th problem is not Turing decidable.
 - Thus, we say that the Halting Problem and Hilbert's 10th problem are equivalent.
 - We'll cover this in more detail when we get to Sipser Chapter 5.

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A Caution

- Let $ADD = \{x\#y\#z \mid \text{binary}(x) + \text{binary}(y) = \text{binary}(z)\}$
- Consider:

```
if(z == x+y) accept; else while(true);
```
- This program terminates iff $z = x + y$.
 - We have shown that if we can solve the Halting Problem, then we could solve the addition problem.
 - This is true, but not very interesting.
 - We can solve the addition problem whether or not we can solve the Halting Problem.

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The Odd-Perfect-Number Conjecture

- A perfect number is a number that is equal to the sum of its positive, integer factors (other than itself).
 - Example: $6 = 1 + 2 + 3$.
 - Example: $28 = 1 + 2 + 4 + 7 + 14$.
- Conjecture: All perfect numbers are even.
- Consider:

```
i = 1;
while(true) {
    if(perfect(i)) accept;
    else i = i+1; }
```
- This program terminates iff the Odd-Perfect-Number Conjecture is false.
- We have reduce proving the Odd-Perfect-Number Conjecture to solving the Not-Halting Problem.
- We can't possibly reduce the Non-Halting Problem to the Odd-Perfect-Number Conjecture. Why?

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Reading List:

- Today: Sipser, 4.1
- Nov. 3: Sipser, 4.2
- Nov. 6: Sipser, 4.2 (cont., midterm 2 cutoff)
- Nov. 8: Sipser, 5.1
- Nov. 10: Sipser, 5.1 (cont.)
- Nov. 13: Remembrance Day (no lecture)
- Nov. 15: Midterm 2
- Nov. 17: Sipser, 5.2
- Nov. 20: Sipser, 5.3

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