1. ( $\mathbf{1 5}$ points) Let $A_{1}=\left\{M \# w \mid M\right.$ halts after at most $|w|^{|w|}$ steps when run with input $\left.w\right\}$. Show that language $A$ is Turing decidable.

Solution: I'll describe a TM, $M_{A 1}$ that decides $A$. It is convenient to use a multi-tape $T M$ for $M_{A 1}$. Here's what $M_{A 1}$ does on input $M \# w$.

1. $M_{A 1}$ uses it's second tape to determine the length of $w$ and calculate $|w|^{|w|}$.
2. $M_{A 1}$ simulates $M$ running on input $w . M_{A 1}$ counts the number of steps of the simulation.
2.a. If $M$ halts (accepting or rejecting) after at most $|w|^{|w|}$ steps, $M_{A 1}$ halts and accepts.
2.b. Otherwise ( $M$ is still running after $|w|^{|w|}$ steps), $M_{A 1}$ rejects.
3. (30 points) Let $A_{2}=\left\{M \mid \exists w . M \# w \in A_{1}\right\}$.
(a) ( $\mathbf{1 5}$ points) Show that language $A_{2}$ is not Turing decidable.

Solution: I'll reduce $A_{T M}$ to $A_{2}$. Given a string $M \# w$ that describes a TM, $M$, and an input string, $w$, the reduction constructs the description of a Turing machine $M^{\prime}$ that on input $x$ does the following:

1. Erases its tape.
2. Writes $w$ on its tape.
3. Moves its head back to the beginning of the tape.
4. Runs $M$ on its tape.

Constructing the description of $M^{\prime}$ from the description of $M$ is clearly Turing computable, and $M^{\prime}$ accepts $x$ iff $M$ accepts $w$. Let $N_{123}$ be the number of moves required to perform the first three steps described above. There are simple implementations with $N_{123}=2(\max (|w|,|x|+1)+1)$. For large $|x|$, this is $N_{123}=2|x|+4 \ll|x|^{|x|}$.
Now note that, $M^{\prime}$ accepts $x$ in at most $|x|^{|x|}$ moves iff $M$ accepts $w$ in at most $|x|^{|x|}-N_{123}$ moves. If $M$ accepts $w$, we can find an $x$ that is long enough that $M^{\prime}$ will accept. This shows that if $M \# x \in$ $A_{T M}$ then $M^{\prime} \in A_{2}$. If $M$ does not accept $w$ then $L\left(M^{\prime}\right)=\emptyset$; in other words, $M^{\prime}$ rejects $x$ no matter what $x$ is. Thus, the description of $M^{\prime}$ is in $A_{2}$ iff $M$ accepts $w$. This shows that $A_{T M} \leq_{m} A_{2}$. We know that $A_{T M}$ is not Turind decidable. Therefore, $A_{T M}$ is not Turing decidable either.
(b) ( $\mathbf{1 5}$ points) Show that language $A_{2}$ is Turing recognizable.

Solution: I'll reduce $A_{2}$ to $A_{T M}$. Let $M_{A 2}$ be a TM that does the following on input $M$ :

1. If $M$ is not a valid Turing machine description, then $M_{A 2}$ rejects immediately.
2. Otherwise, $M_{A 2}$ construct the description of a TM, $M^{\prime}$ that does the following:
```
for(each string w\in\mp@subsup{\Sigma}{}{*}) {
    run M on input w for at most }|w\mp@subsup{|}{}{|w|}\mathrm{ moves.
    if(M halts after at most |w\mp@subsup{|}{}{|w|}\mathrm{ moves)}
            accept;
}
```

Note that $M^{\prime}$ accepts $M$ iff there is some string $w$ such that $M$ accepts $w$ after at most $|w|^{|w|}$ moves.
3. If $M^{\prime} \# M \in A_{T M}$, then $M_{A 2}$ accepts. Otherwise, $M_{A 2}$ rejects.

Checking that $M$ is a valid Turing machine description is Turing computable. Furthermore, the construction of the description of $M^{\prime}$ from the description of $M$ is Turing computable. Thus, this is a reduction from $A_{2}$ to $A_{T M}$. The language $A_{T M}$ is Turing-recognizable; therefore, $A_{2}$ is Turingrecognizable as well.

## 3. (40 points)

(a) ( $\mathbf{1 0}$ points) Show that the class of Turing-decidable languages is closed under complement.

Solution: Let $A$ be a Turing-decidable language. Because $A$ is Turing-decidable, there is some TM that decides $A$, let

$$
M=\left(Q, \Sigma, \Gamma, \delta, q_{0}, q_{\text {accept }}, q_{r e j e c t}\right)
$$

be TM that decides $A$. Because $M$ either accepts or rejects for any given input (i.e. it never loops), we can exchange the accept and reject states to obtain a TM that decides $\bar{A}$. Let

$$
\bar{M}=\left(Q, \Sigma, \Gamma, \delta, q_{0}, q_{\text {reject }}, q_{a c c e p t}\right)
$$

Because $M$ never loops, $\bar{M}$ never loops. Thus, $L(\bar{M})=\overline{L(M)}=\bar{A}$ and $\bar{M}$ decides $\bar{A}$. This shows that $\bar{A}$ is Turing-decidable. Because $A$ is an arbitrary, Turing-decidable language, this shows that the class of Turing-decidable languages is closed under complement.
(b) ( $\mathbf{1 0}$ points) Show that the class of Turing-decidable languages is closed under star.

Solution: Let $A$ be a Turing-decidable language, and let $M$ be a TM that decides $A$. We showed in class (and Sipser section 3.2) that non-deterministic TMs (NTMs) are equivalent to deterministic ones. I'll describe a NTM, $M_{A^{*}}$ that decides $A^{*}$. With input $w, M_{A^{*}}$ does the following:

1. If $w=\epsilon$, then $M_{A^{*}}$ accepts.
2. Otherwise, $M_{A^{*}}$ divides $w$ into strings $w_{1}, w_{2}, \ldots w_{k}$ such that $w_{1} \cdot w_{2} \cdots w_{k}=w$, and for each $1 \leq i \leq k,\left|w_{i}\right|>0$.
2.a. For each $1 \leq i \leq k, M_{A^{*}}$ runs $M$ on $w_{i}$.
2.b. If $M$ accepts all of the $w_{i}$ 's, then $M_{A^{*}}$ accepts $w$.
2.c. Otherwise, $M$ rejects $w$.

Because $M$ never loops, TM $M_{A^{*}}$ never loops, and $L\left(M_{A^{*}}\right)=A^{*}$. Thus, $A^{*}$ is Turing-decidable which shows that the class of Turing-decidable languages is closed under star.
(c) ( $\mathbf{1 0}$ points) Show that the class of Turing-recognizable languages is not closed under complement.

Solution: For the sake of contradiction, assume that the Turing-recognizable langauges are closed under complement. I will use this assumption to construct a TM that decides $A_{T M}$, a contradiction.
The language $A_{T M}$ is Turing-recognizable. This means that we can construct a TM, $M_{A_{T M}}$ that when run with input $M \# w$ accepts if $M$ is the description of a TM that accepts when run with input $w$. $M_{A_{T M}}$ may either reject or loop if $M$ does not accept $w$. If the class of Turing-recognizable languages were closed under complement, then $\overline{A_{T M}}$ would be Turing-recognizable. Let $M_{\overline{A_{T M}}}$ be a TM that recognizes $\overline{A_{T M}}$.
Now, I'll construct $D_{A_{T M}}$, a TM that decides $A_{T M}$. On input $w D_{A_{T M}}$ simulates both $M_{A_{T M}}$ and $M_{\overline{A_{T M}}}$ running with input $w$. In particular, $D_{A_{T M}}$ alternates between simulating a step for $M_{A_{T M}}$ and simulating a step for $M_{\overline{A_{T M}}}$. Note that either $x \in L\left(M_{A_{T M}}\right)$ or $x \in L\left(M_{\overline{A_{T M}}}\right)$. Thus, $D_{A_{T M}}$ will eventually simulate a step where one of these machines halts. If the halting step is that $M_{A_{T M}}$ accepts $x$ (or $M_{\overline{A_{T M}}}$ rejects $x$ ), then $D_{A_{T M}}$ accepts. If the halting step is that $M_{\overline{A_{T M}}}$ accepts $x$ (or $M_{A_{T M}}$ accepts $x$ ), then $D_{A_{T M}}$ rejects. Thus, $D_{A_{T M}}$ is a decider for $A_{T M}$. We know that $A_{T M}$ is undecidable. Therefore, $D_{A_{T M}}$ cannot exist, which refutes our assumption that the Turing-recognizable languages are closed under complement.
This shows that the Turing-recognizable languages are not closed under complement.
(d) ( $\mathbf{1 0}$ points) Show that the class of Turing-recognizable languages is closed under star.

Solution: My solution is essentially the same as for showing that the Turing-decidable langauges are closed under star. In this case, if the input string $w$ is in $A^{*}$, then each substring will be accepted by $M$. Because $M$ recognizes $A$, it will halt for each substring. Thus, we can construct a recognizer from $A^{*}$ given a recognizer for $A$.
4. ( $\mathbf{3 0}$ points) A linear bounded automaton (LBA) is a Turing Machine with a bounded tape; it cannot move its head past either end of the input string. For example, you can assume that the input string has the form $\vdash v \dashv$ where $\vdash$ is a special left endmarker (that appears nowhere in $v$ ) and $\dashv$ is a special right endmarker (that appears nowhere in $v$ ). All transitions from $\vdash$ preserve the $\vdash$ and move the head to the right. All transitions from $\dashv$ preserve the $\dashv$ and move the head to the left. Let

$$
A_{L B A}=\{M \# w \mid M \text { is an LBA that accepts } w\} .
$$

$A_{L B A}$ is Turing decidable (see Sipser Lemma 5.8). Thus, the halting problem for LBA's is Turing decidable as well.
Prove that there is some language, $B$ such that $B$ is Turing decidable but $B$ is not accepted by any LBA. (Hint: use diagonalization.)

## Solution: Let

$$
B=\{[M] \mid[M] \text { describes an LBA that does not accept when run with }[M] \text { as its input }
$$

$B$ is not accepted by any LBA.
For the sake of contradiction, assume otherwise. Let $M_{B}$ be an LBA that accepts $B$. Run $M_{B}$ with its own description, $\left[M_{B}\right]$ as its input. If $M_{B}$ accepts, then $\left[M_{B}\right] \notin B$. On the other hand, if $M_{B}$ rejects or loops, then $\left[M_{B}\right] \in B$. Both cases lead to a contradiction. This shows that there is no LBA that accepts $B$.
$B$ is Turing-decidable As noted above, $A_{L B A}$ is Turing-decidable. As shown in problem 3a, the Turingdecidable languages are closed under complement. Thus, $\overline{A_{L B A}}$ is Turing-decidable. Let $M_{\overline{A_{L B A}}}$ be a TM that decides $\overline{A_{L B A}}$.
I'll now construct at TM, $T_{B}$ that decides $B$. On input $x, T_{B}$ constructs the string $x \# x . T_{B}$ then runs $M_{\overline{A_{L B A}}}$ on $x \# x$. If $M_{\overline{A_{L B A}}}$ accepts $x \# x$, then $T_{B}$ accepts $x$. Otherwise $T_{B}$ rejects. Because $M_{\overline{A_{L B A}}}$ is a decider, $M_{\overline{A_{L B A}}}$ never loops. Thus, $T_{B}$ never loops. $T_{B}$ is a TM that decides $B$. This shows that $B$ is Turing decidable.

