Today's lecture: Non-Deterministic Pushdown Automata

Reading:

Today: Non-Deterministic Pushdown Automata Read: *Kozen* lecture 23 or *Sipser* 2.2.

October 17: From CFLs to PDAs Read: *Kozen* lecture 24 (or *Sipser* 2.2).

October 19: From PDAs to CFLs Read: *Kozen* lecture 25 (or *Sipser* 2.2).

October 21: Deterministic PDAs Read: *Kozen* lectures E and F.

October 24: Parsing Read: *Kozen* lecture 26 (not in *Sipser*)

October 26: Midterm: in class.

October 28: A Parsing Algorithm Read: *Kozen* lecture 27 (not in *Sipser*)

October 31: LALR Parsing Read: TBD

- I. Non-Deterministic Pushdown Automata
 - A. The key ideas
 - 1. A NFA augmented with a stack (i.e. a Last-In, First-Out store)
 - 2. What ingredients do we need?
 - **a.** The usual stuff for an NFA:
 - i. A set of states: Q.
 - ii. An input alphabet: Σ .
 - iii. An initial state, $q_0 \in Q$.

Note that we previously defined NFAs to have a set of initial states Q_0 . It is straightforward to show that an NFA with a single initial state can simulate an NFA with multiple possible initial states –

Thus, the restriction of a single starting state doesn't change anything. In just a moment, we'll define the stack to have a unique initial configuration. For simplicity, we do the same with the NFA.

- iv. A set of accepting states $F \subseteq Q$. Note that a single accepting state would work just as well. This time, we're staying closer to the traditional NFA.
- **b.** The stuff for a stack:
 - i. We need to be able to push things onto the stack and pop things off. Thus, we need a stack alphabet: Γ .
 - ii. It's convenient to know when we're down to the last symbol on the stack. So, we'll assume there is a special symbol: $\perp \in \Gamma$.
 - The stack will initially hold \perp and nothing else.
- **c.** A transition relation to tie all of the pieces together: δ .
 - i. Updates the state and stack according to the current state, stack contents, and the current input symbol.
 - **ii.** Sufficient just to consider top-of-stack symbol.
 - How would you show that this is equivalent to being able to consider the top k symbols for any fixed k?
 - iii. Needs to be able to replace the top-of-stack symbol with zero or more symbols.Can't just be one, or the number of symbols on the stack would never change. Being able to replace the
 - top-of-stack symbol with 0, 1, or 2 symbols is sufficient.
 - How would you show this?

We allow arbitrary pre-defined strings of symbols to be pushed onto the stack to avoid adding a special restriction.

- **iv.** This means that the transition relation reads the current state, the top-of-stack-symbol, and the current input character. It removes the top-of-stack symbol, moves the NFA to a new state, and pushes a string of zero or more symbols onto the stack.
- **v.** Formally: $\delta : (Q \times (\Sigma \cup \{\epsilon\}) \times \Gamma) \times (Q \times \Gamma^*)$
- **B.** The formal definition
 - **1.** A NPDA is a 7-tuple, $(Q, \Sigma, \Gamma, \delta, s, \bot, F)$, where each of the components are as defined above.
 - **2.** Acceptance condition(s)
 - **a.** Final state: the machine accepts if the machine can reach an accepting state of the NFA after having read the entire input.
 - **b.** Empty stack: the machine accepts if the machine can reach a configuration where the stack is empty after having read the entire input.
 - **c.** The two acceptance conditions give rise to the same set of languages. Next week, we will show (of course) that this is exactly the CFLs.
- C. Configurations: How do we describe the progress of a NPDA while reading an input string?
 - **1.** With a tuple, of course.
 - **2.** In this case, a 3-tuple: (p, x, u), where
 - $p \in Q$, the current state of the NFA
 - $x \in \Sigma^*$, the remaining input to be read
 - $u \in \Gamma^*$, the string of symbols on the stack, top-of-stack first

II. Examples

A. Expressions

1. A grammar for expressions

$$G = (N, \Sigma, P, S)$$

$$N = \{expr, term, factor\}$$

$$\Sigma = \{ID, CONST, +, -, *, /, [,]\}$$

$$P = \{expr \rightarrow term$$

$$| expr+term$$

$$| expr-term$$

$$term \rightarrow factor$$

$$| term*factor$$

$$| term/factor$$

$$factor \rightarrow ID$$

$$| CONST$$

$$| -factor$$

$$| [expr]$$

$$\}$$

$$S = expr$$

- **2.** A NPDA for this grammar
- **3.** Parsing an expression
- **B.** $x|\neg(\exists w. x = ww)$