

NP-completeness

What to do when you can't find an efficient algorithm for a given problem.

means $O(n^c)$ time
where n = input size
 c = constant

Shortest path vs. longest simple path
 $O(nm)$ time algorithm vs. no efficient alg. known
[Is there one?]

→ solution is either Yes or No.

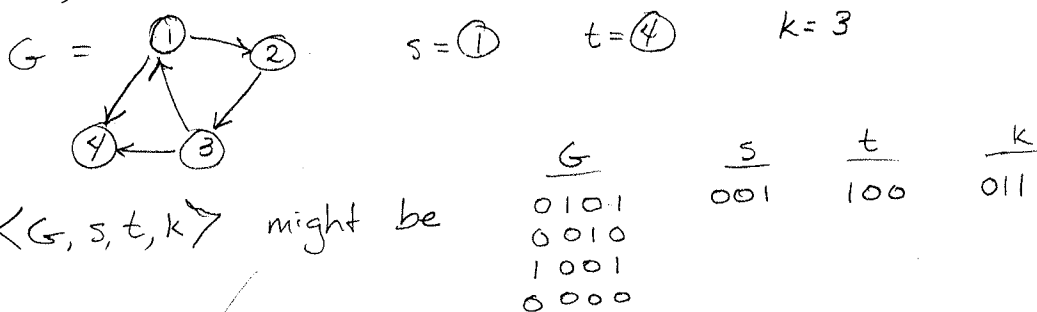
Even the decision problem:

Does the longest simple path from vertex s to vertex t in G have length $\geq k$?

has no known efficient algorithm. (even if edge weights are 1)

Input $\rightarrow \langle G, s, t, k \rangle$
Output Yes if there is a simple path from s to t in G that has $\geq k$ edges
No otherwise.

The angle brackets indicate a binary encoding of $G, s, t,$ and k . For example, if



$\langle G, s, t, k \rangle$ might be

0101001010010000 001 100 011

which has size 25

We will restrict our attention to decision problems.

A Decision Problem defines a language

↖ a set of strings of 0's and 1's.

For example:

$$\text{LONGEST_PATH} = \{ \langle G, s, t, k \rangle \mid \text{there is a simple path in } G \text{ from } s \text{ to } t \text{ that has } \geq k \text{ edges} \}$$

$$= \{ \dots, 0101001010010000001100011, \dots \}$$

A language L is decided (in polynomial time) by an algorithm A if on input x , A outputs "Yes" if $x \in L$ and "No" if $x \notin L$ (and runs in time $O(|x|^c)$ for some constant c).

Complexity Class

$$P = \left\{ L \mid \text{there is an algorithm that decides } L \text{ in polynomial time} \right\}$$

For example:

$$\text{PATH} = \{ \langle G, s, t, k \rangle \mid \text{there is a path in } G \text{ from } s \text{ to } t \text{ that has } \leq k \text{ edges} \}$$

$\text{PATH} \in P$ because for $x = \langle G, s, t, k \rangle$, we could run Breadth First Search (or Dijkstra's or Bellman Ford) to find a shortest path from s to t and output "Yes" if it has $\leq k$ edges, and "No" otherwise. This takes $O(m)$ (or $O(m \log n)$ or $O(mn)$) which is $O(|x|^c)$ for $c=2$

For some languages L , it seems difficult to determine if $x \in L$ quickly (in polynomial time) but with a little more information an alg. can verify that $x \in L$ quickly.

called a "witness" or "certificate"

For example if $x = \langle G, s, t, k \rangle$ and we want to know "Is $x \in \text{LONGEST_PATH}$?" then if there is a simple path w from s to t in G with $\geq k$ edges (i.e. if $x \in \text{LONGEST_PATH}$) an alg. can verify that $x \in \text{LONGEST_PATH}$ given w quickly. How?

Longest Path Verifier $V(x, w)$

Suppose $w = w_1, w_2, w_3, \dots, w_r$ and $x = \langle G, s, t, k \rangle$

- ① if $w_1 \neq s$ or $w_r \neq t$ or $r < k$ then return No
- ② for $i = 1$ to $r-1$
if (w_i, w_{i+1}) is not an edge of G then return No
- ③ If $w_i = w_j$ for any $i \neq j$ then return No
- ④ return Yes

A language L is verified in polynomial time if there exists a verifier V and constant c such that

$$L = \left\{ x \mid \exists w \text{ such that } V(x, w) = \text{Yes} \text{ and } V \text{ runs in } O(|x|^c) \text{ time} \right\}$$

$$NP = \left\{ L \mid L \text{ is verified in polynomial time} \right\}$$

Why? Many problems are in NP but not all problems in NP are known to be in P.

Is $NP = P$?

Thm $P \subseteq NP$

proof If $L \in P$ then there is an algorithm A that decides L in poly. time. From A we can build a verifier V that on input (x, w) runs A on input x and ignores w . V runs in poly. time since A does. Thus $L \in NP$.

Examples of languages in NP

$SAT = \{ \phi \mid \phi \text{ is a boolean formula in } \underline{\text{Conjunctive normal form}} \text{ that has a satisfying truth assignment} \}$

$\phi = (x \vee y \vee z) \cdot (x \vee \bar{y}) \cdot (y \vee \bar{z}) \cdot (z \vee \bar{x})$

Is $\phi \in SAT$? Yes

Is $SAT \in NP$?

Yes If $\phi \in SAT$ then a string w that specifies a satisfying truth assignment is a good witness for ϕ . A verifier need only check that w actually satisfies ϕ (i.e., for each clause at least one literal in the clause is TRUE)

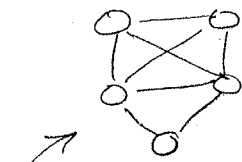
AND together a bunch or clauses
a clause is OR of a bunch of literals
a literal is a variable or its negation

Is $\overline{SAT} \in NP$?

all formulas that have no satisfying truth assignment

No one knows ... What is a good witness

CLIQUE = $\{ \langle G, k \rangle \mid G \text{ is a graph with a clique of size } k \}$ (6)



k vertices that are all adjacent to each other

has a clique of size 3 and size 4 but not size 5

Thm CLIQUE \in NP

proof witness w for $\langle G, k \rangle \in$ CLIQUE is a set of k vertices in G that forms a clique. A verifier can check in time polynomial in $|\langle G, k \rangle|$ that w has k vertices and every pair of vertices in w is an edge in G .

Def. NP-hard = $\left\{ L \mid \begin{array}{l} \text{if } L \text{ can be decided in} \\ \text{poly. time then all languages} \\ \text{in NP could be decided in} \\ \text{poly time} \end{array} \right\}$

= $\left\{ L \mid \text{if } L \in P \text{ then } NP = P \right\}$

Thm SAT \in NP-hard (Cook - Levin Theorem) 1971

proof We won't prove this here. The proof is intricate.

Def. L is NP-complete if and only if

- ① $L \in$ NP and ② $L \in$ NP-hard.