## Exam Preparation, etc.

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## Announcements

- Don't forget to do the Course Evaluation (online) this week. It will close on Friday, April 11 at 11:59 PM.


## Today

- Assignment 4 spotlight
- Exam preparation tips
=-Course recap-Will have separate review session on Wednesday $9^{\text {th }} 1$ 1-1:50pm.


## Exam Format

- The exam will be similar to midterms, but longer. Closed book, closed electronic device (laptops, phones, etc. should be out of sight).
- 150 marks (in 150 minutes)
- Three types of questions
- small questions (fill in the blank, many choices given)
"Can you recognize the concepts?"
- direct questions (write down short answer)
"Do you understand the concepts?"
- problem solving questions
"Can you use your knowledge in a new situation?"


## Exam Format

- The first two question types are meant to be easy. Try to go through them quickly, so that you have time to think about the problem solving questions at the end.
- Some questions may have multiple parts that build on one another. You can get credit for later parts if you show your steps
- New(ish): You may be asked to write small program fragments. Exact syntax is not important, but conceptual understanding is. E.g., you should know different types of data you can pass to shaders, and how to do that from an OpenGL program. Straightforward if you understood what you did in the assignments.


## Exam Preparation

- Review lecture notes, text, and assignments
- Everything covered in lecture could be on the exam
- Everything covered in listed textbook chapters could be on the exam
- I will provide some practice problems
- Extra office hours: $22^{\text {nd }}, 23^{\text {rd }}, 24^{\text {th }}, 25^{\text {th }} 1-2 \mathrm{pm}$ in 005 lab.


## Textbook reading

- Read ALL of Chapters 1-18 and Appendix A, except as noted below
- Skip all of Chapters 7,8,13
- Ch 2: skip Eq. 2.5
- Ch 5: skip 5.4
" Ch 9: skip 9.3
- Ch 10: skip 10.3.2, 10.3.3
- Ch 12: skip 12.2, 12.4
- Ch 18: Understand concepts. No need to memorize the resampling equation. See lecture notes.

