

# Home work 5 / CPSC 314

5.1a)

$$z' \text{ for } z = -n: \frac{f+n}{f-n} + \frac{2fn}{f-n} \cdot \frac{1}{-n} = \frac{f+n-2f}{f-n} = -1$$

$$z' \text{ for } z = -f: \frac{f+n}{f-n} + \frac{2fn}{f-n} \cdot \frac{1}{-f} = \frac{f+n-2n}{f-n} = 1$$

b)

$$z'' = a z' + b \quad \text{with} \quad a \cdot (-1) + b = 0 \Rightarrow a = b$$

$$a + b = 2^N - 1$$

$$\Rightarrow a = b = \frac{2^N - 1}{2}$$

c) first: determine combined mapping of parts a), b):

$$z'' = \frac{2^N - 1}{2} \left( \frac{f+n}{f-n} + \frac{2fn}{f-n} \cdot \frac{1}{z} \right) + \frac{2^N - 1}{2} = (2^N - 1) \frac{fn}{f-n} \cdot \frac{1}{z} + \frac{2^N - 1}{2} \left( \frac{f+n}{f-n} + 1 \right)$$
$$= (2^N - 1) \frac{fn}{f-n} \cdot \frac{1}{z} + (2^N - 1) \frac{f}{f-n} = \frac{2f}{f-n}$$

(easy to verify:  $z = -n \Rightarrow z'' = 0$ ;  $z = -f \Rightarrow z'' = \frac{2^N - 1}{2}$ )

now: invert this mapping (solve for  $z$ ):

$$z = \frac{(2^N - 1) \frac{fn}{f-n}}{z'' - (2^N - 1) \frac{f}{f-n}}$$

finally: plug in numbers (1 works in units of meters here)

$$z_{\Delta n} = \frac{65535 \cdot \frac{1000 \cdot 0.1}{1000 - 0.1}}{1 - 65535 \cdot \frac{1000}{1000 - 0.1}} = -0.100,001,52 \Rightarrow \text{resolution of } \boxed{1 \mu\text{m}} \text{ close to near plane!}$$

$$z_{\Delta f} = \frac{65535 \cdot \frac{1000 \cdot 0.1}{1000 - 0.1}}{65534 - 65535 \cdot \frac{1000}{1000 - 0.1}} = -867.6 \Rightarrow \text{at far plane, resolution is worse than } 100 \text{ m!}$$

## 5.2

$$a) \text{dst}'_R = 0.75 \text{dst}_R = \text{SRC}_R * \text{dst}_R$$

$$\text{dst}'_G = 0.25 \text{dst}_G$$

$$\text{dst}'_B = 0.25 \text{dst}_B$$

↑  
after  
blending

↑  
before  
blending

b) glBlendFunc (GL\_ZERO, GL\_SRC\_COLOR)

or: glBlendFunc (GL\_DST\_COLOR, GL\_ZERO) !

$$RGB_A = (0.75, 0.25, 0.25, ?) \quad (\text{alpha doesn't matter})$$

c) channels are multiplied. Multiplication commutes

d) see "over" operator discussed in class