

Real Life Testing

CS310 Guest Lecture

(why testing can be both hellish and satisfying)

Andrew Eisenberg

Tasktop Technologies

@werdnagreb (twitter)



Automated tests of some
form are really,
really, REALLY
important

(and fun)

About me

- Rice University 94-98
- Morgan Stanley 00-02
- UBC Grad School 02-08
- SpringSource/VMware/Pivotal 08-13
- Tasktop 13-now



My grad school days
(it was very stressful)

Why should we test?

Make sure the
thing we built is
really the thing we
thought we built

No, really...why should we test?

- Correctness
 - over time
- Confidence to change
- Documentation
 - Capture design decisions
 - Communicate to new team members
 - Communicate to future you
- Make sure you are building the right thing

How to test?

- Just try it out
- Hire someone else to try it out
- Write more code that does this automatically

What are the problems
with each of these?

What kinds of tests are there?

- Unit Single components
- Integration Multi-components
- System Everything together

Note: oversimplification, and not correct.

But: useful (and roughly Tasktop strategy)

Unit Testing

- Single components
 - Class, module, file, etc
- Mock/stub dependencies
- Code coverage important
 - (but don't rely on coverage alone)
- Must be fast!
- Run before committing

Unit testing frameworks I use daily



JUnit (Java)



Jasmine (JavaScript)

**SHOW ME SOME ?*#! CODE
ALREADY**

Integration Testing

- Multiple components
 - package, folder, project
 - interactions between components
- No mocking/stubbing
- Speed less important
- (Usually) run before committing

Integration testing frameworks I use daily



Protractor
(JavaScript)



JUnit (Java)

**SHOW ME SOME ?*#! CODE
ALREADY**

System tests

- Entire system
 - multiple scenarios
- A complex beast
 - There are no frameworks for this
 - Specific to each product
- Slow
- Stability is an issue
- Run sometimes

**SHOW ME SOME ?*#! CODE
ALREADY**

Testing is...

- ...really, really important.
- ...hard to do right.
- ...something that requires effort.
- ...different things to different people.
- ...about more than *just* correctness.
- ...unit, integration, system.
- ...a joy and a curse.

ASK HARD
QUESTIONS



Andrew Eisenberg
@werdnagreb
(twitter)