

# CPSC 310 – Software Engineering

## Lecture 5

# Collaborative Development & Source Code Versioning





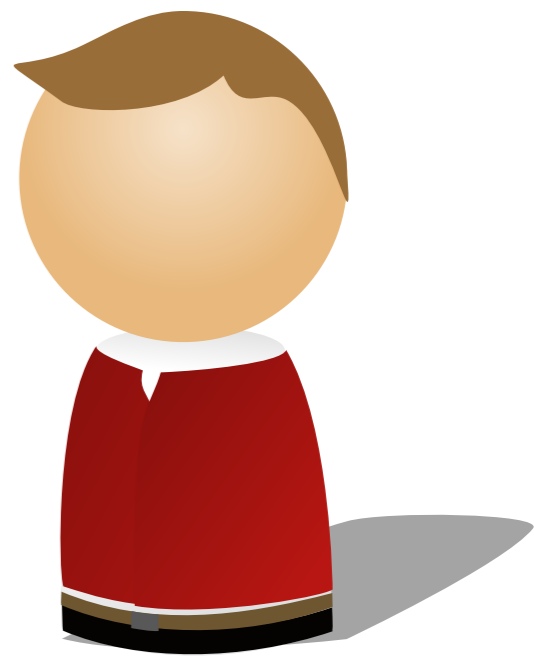
developer

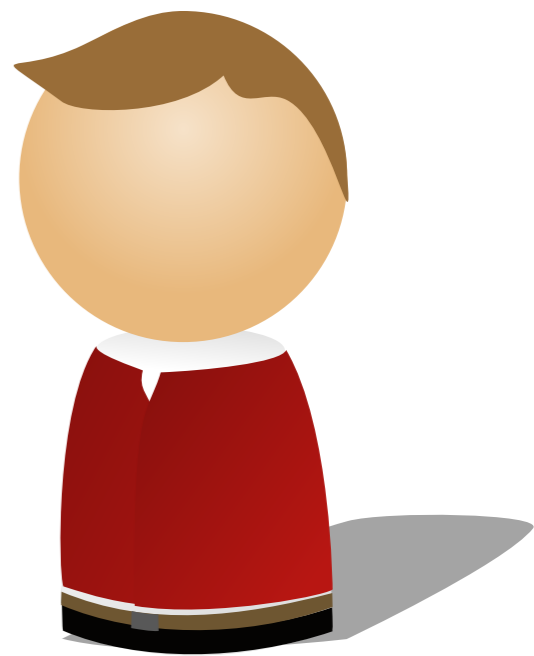
works on



piece of  
software

# Collaborative Development

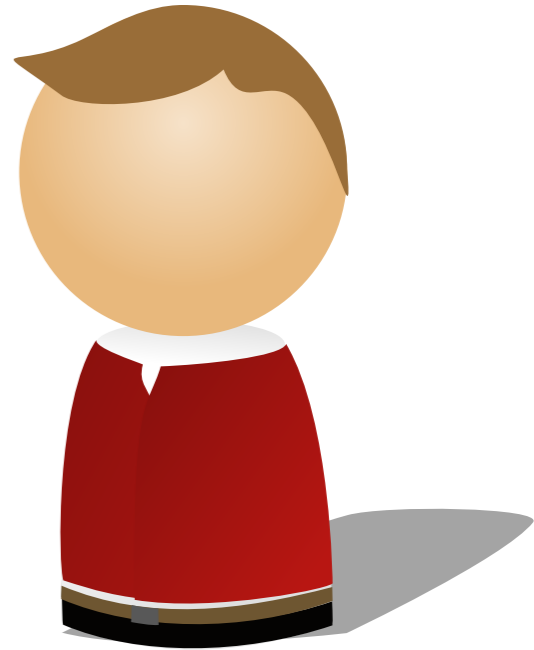




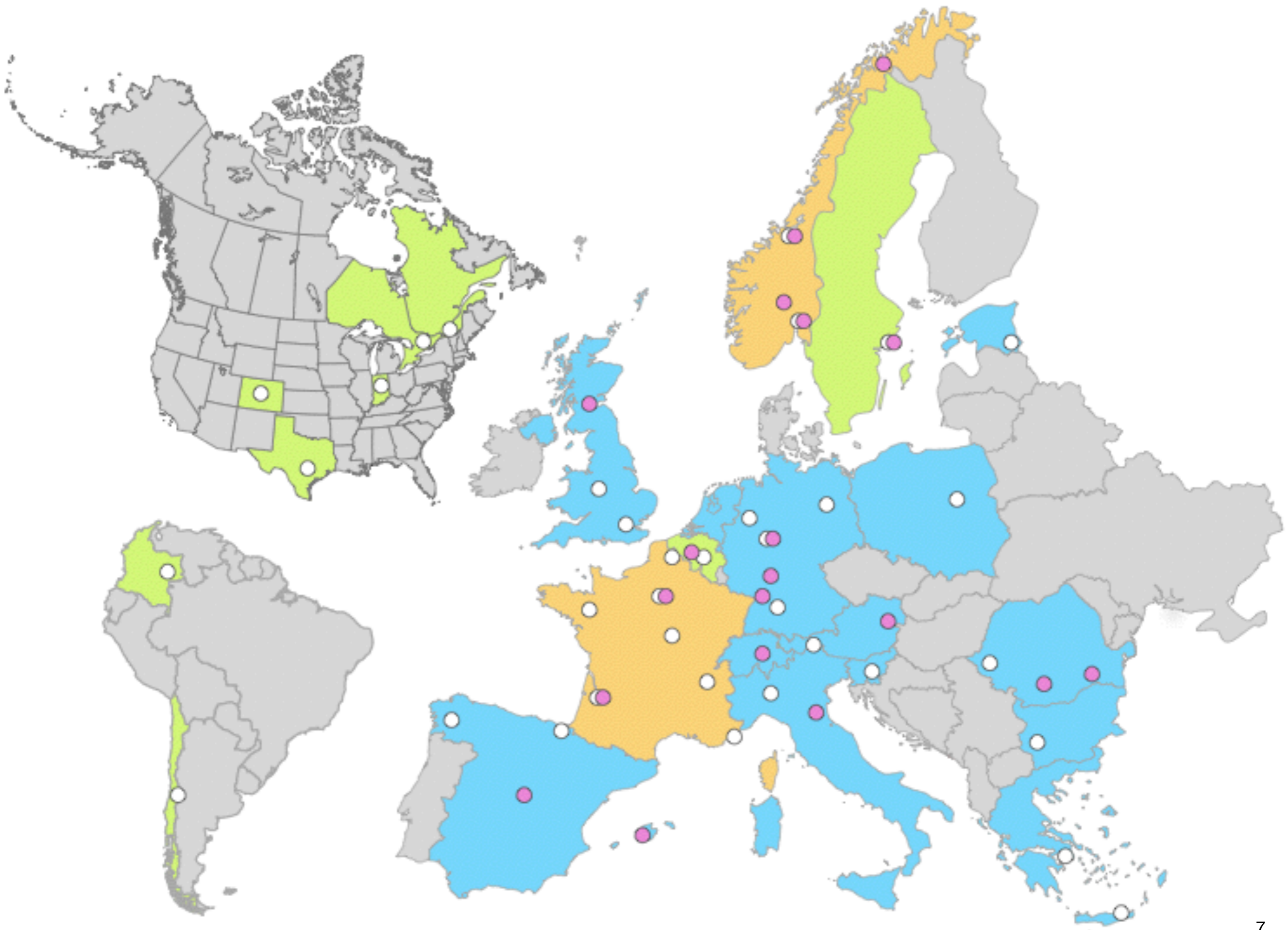
USB Key?

Email?

Shared directory?



????  
● ● ● ●





«**Why** do we version source code?»

Motivations (among others)

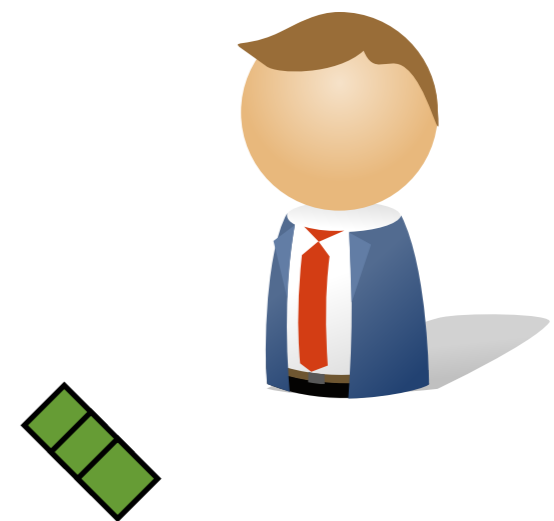
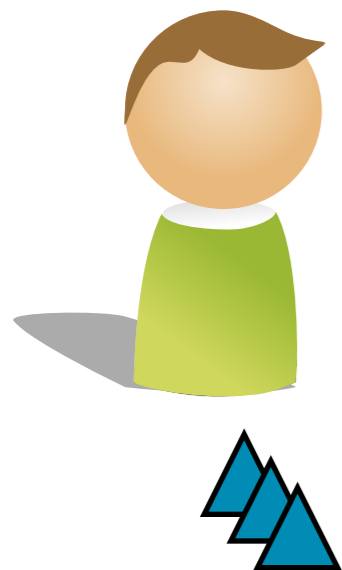
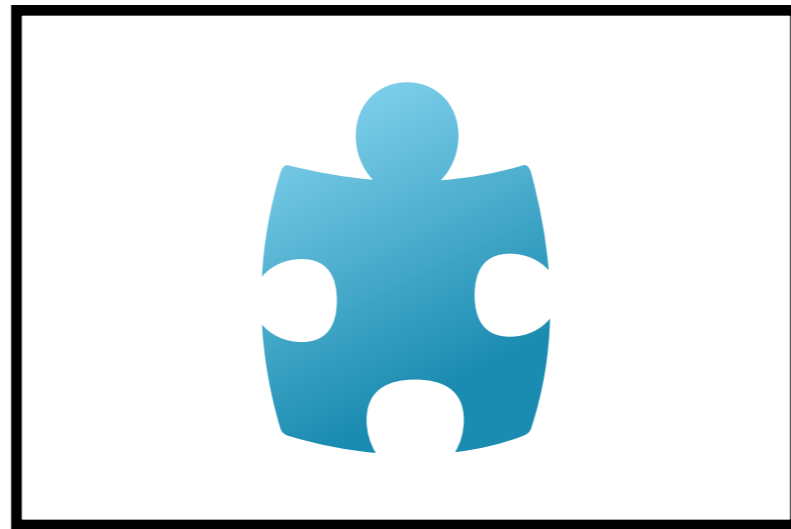
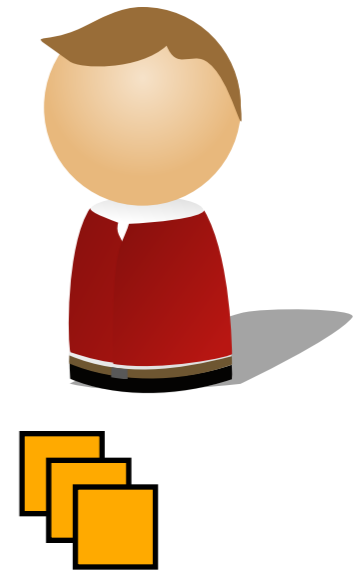
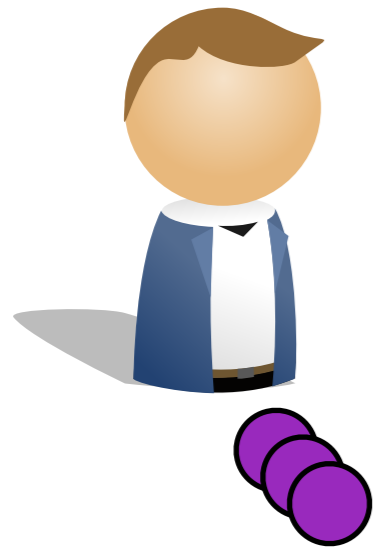


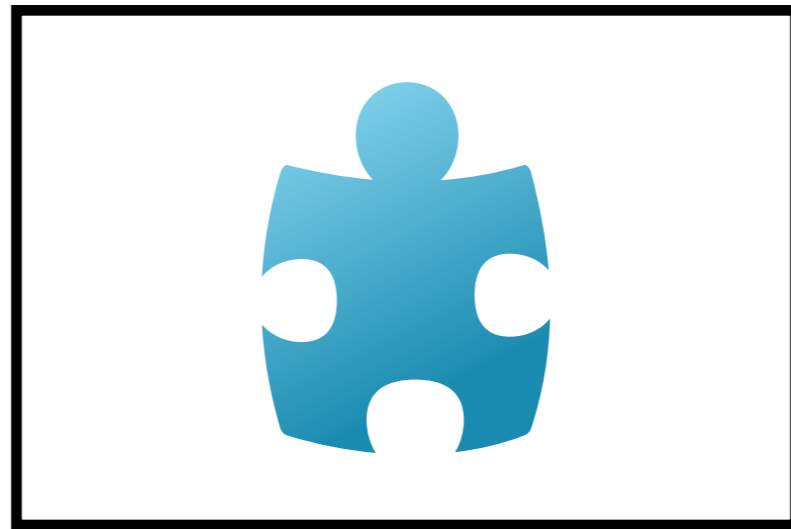
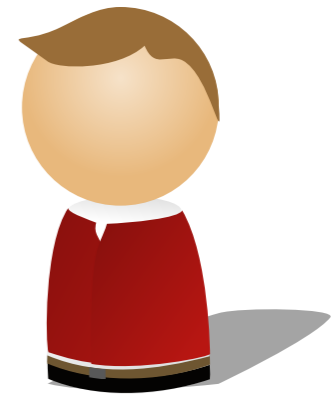
**Before**

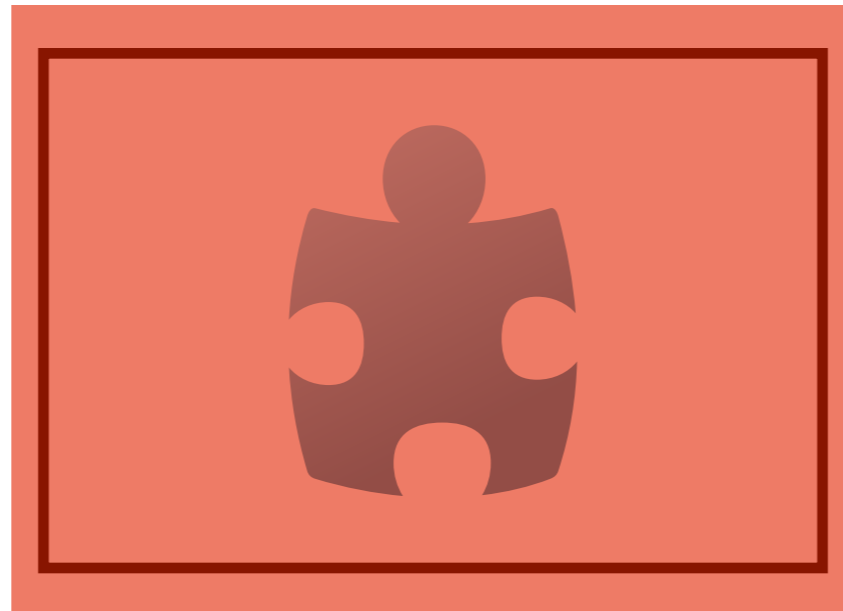
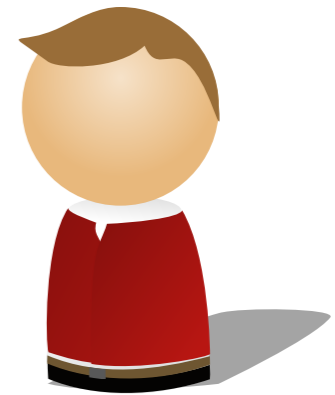


**After**







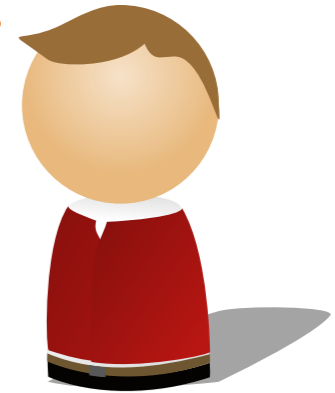


**BUG!**

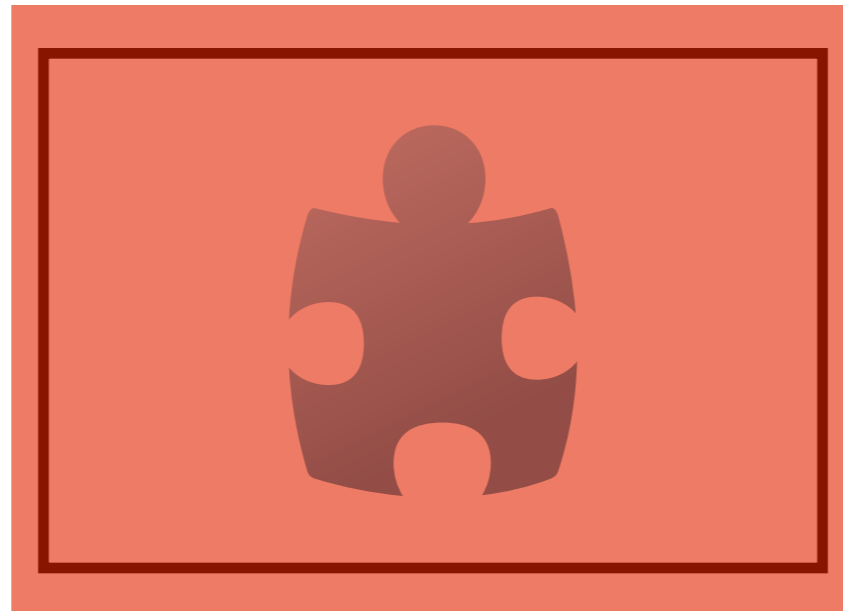
«not me!»



«not me!»



«not me!»



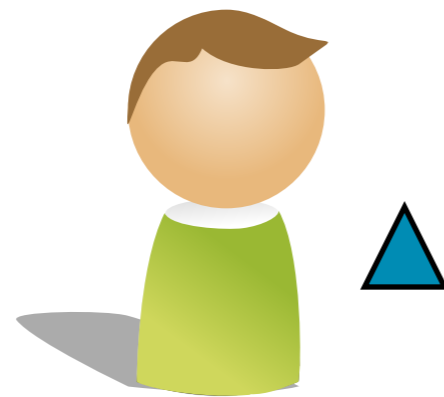
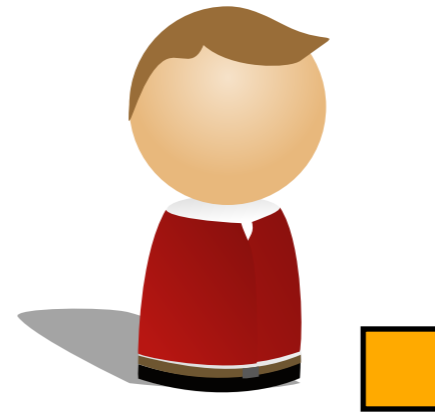
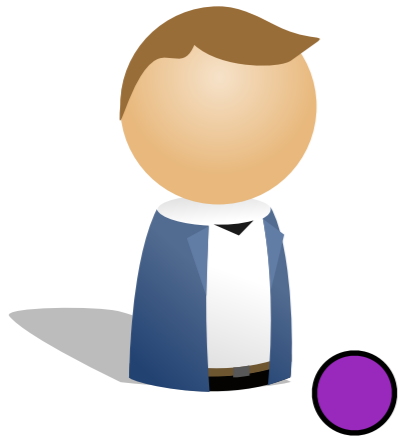
«not me!»



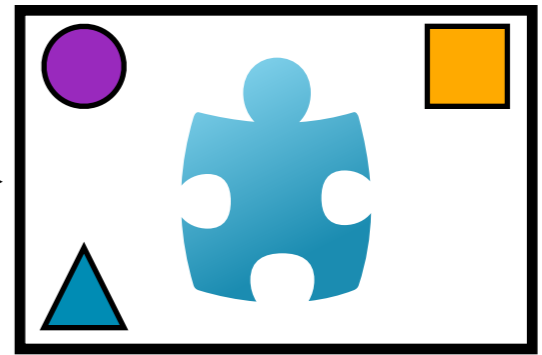
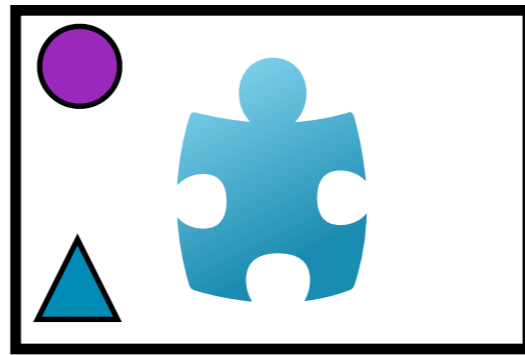
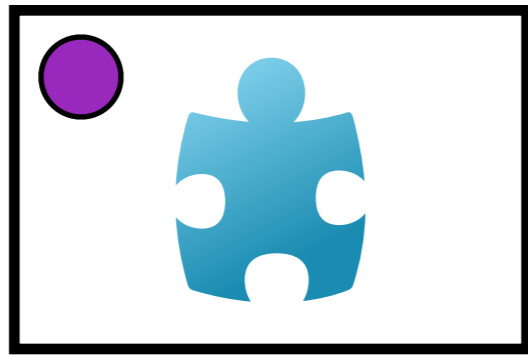
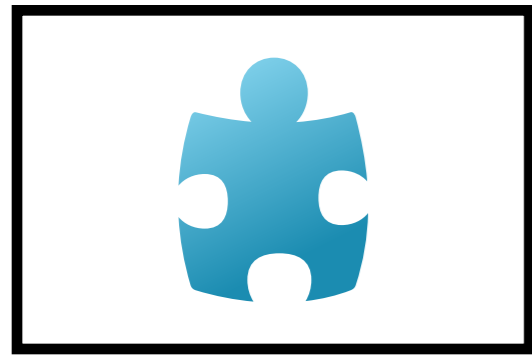
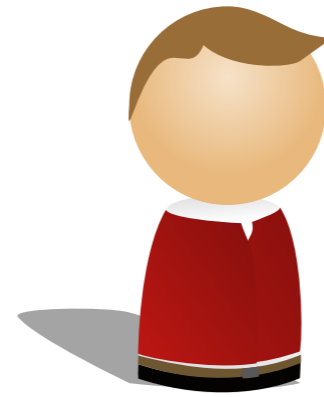
**BUG!**

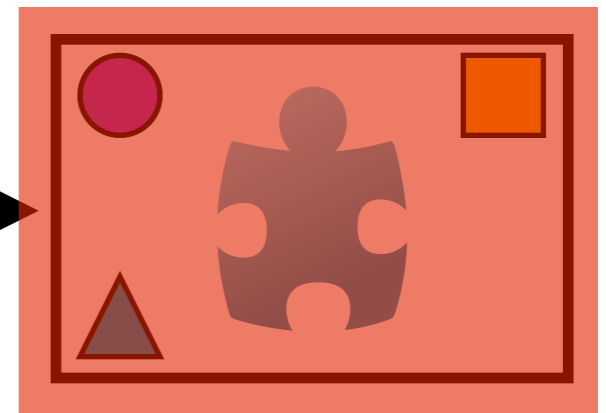
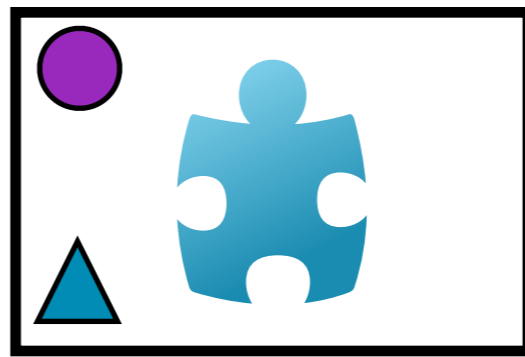
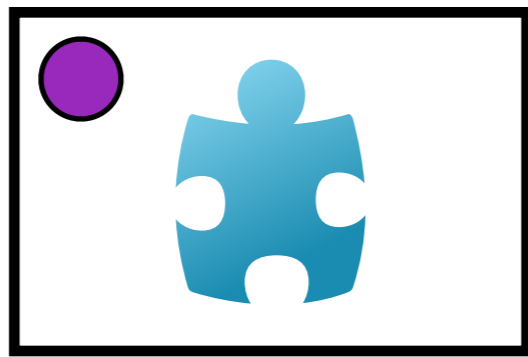
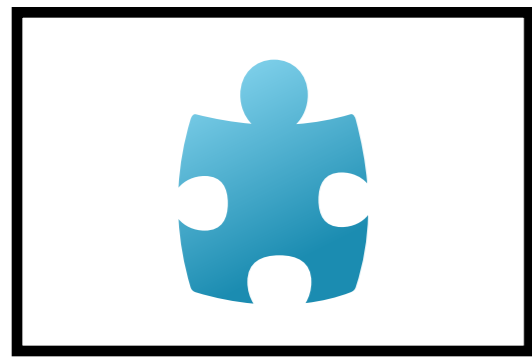
«**Why** do we version source code?»

To **trace** changes!

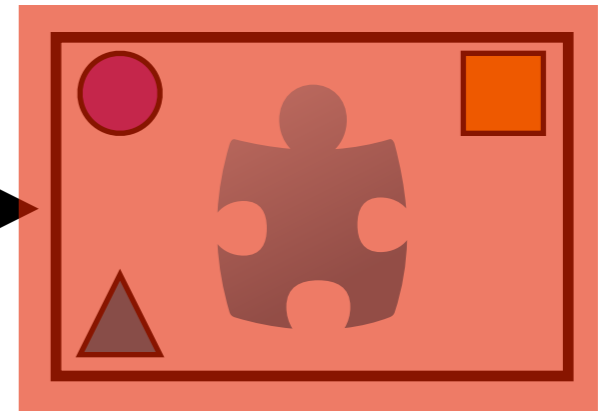
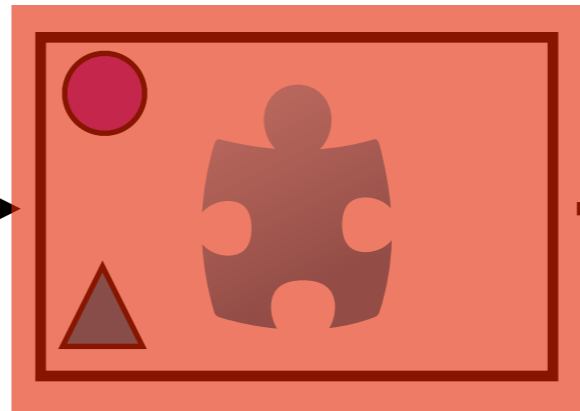
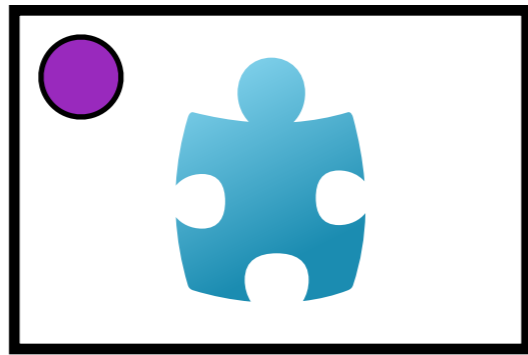
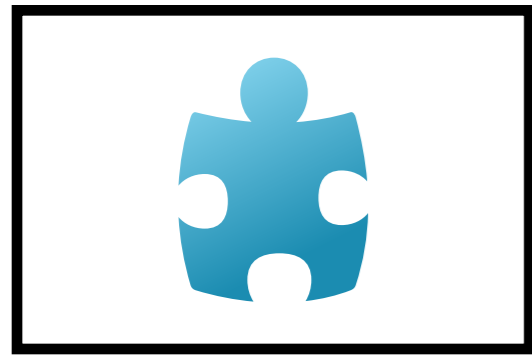
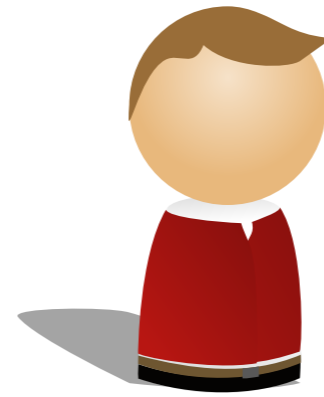




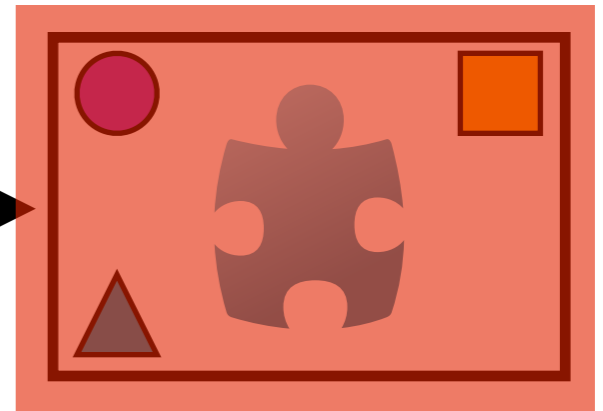
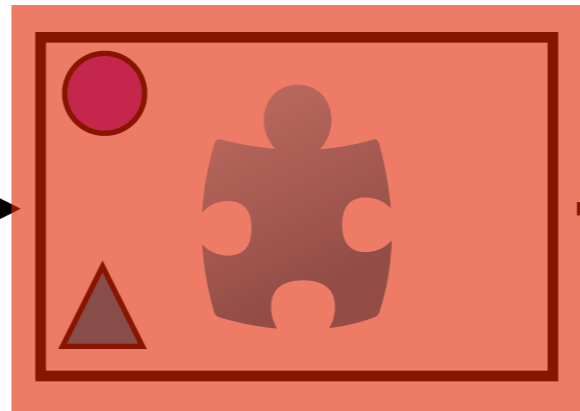
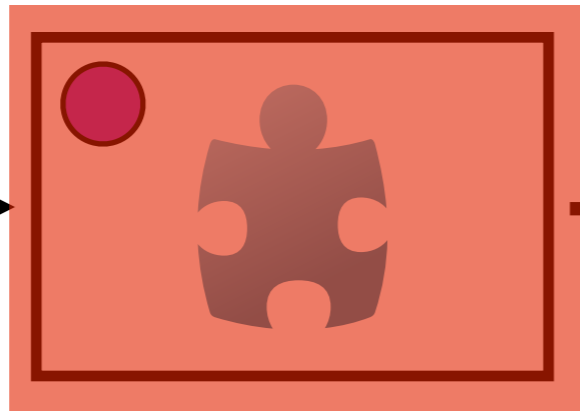
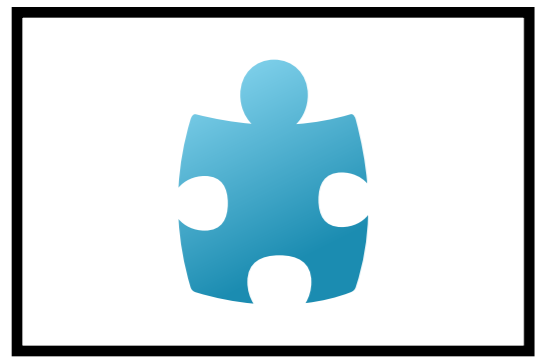




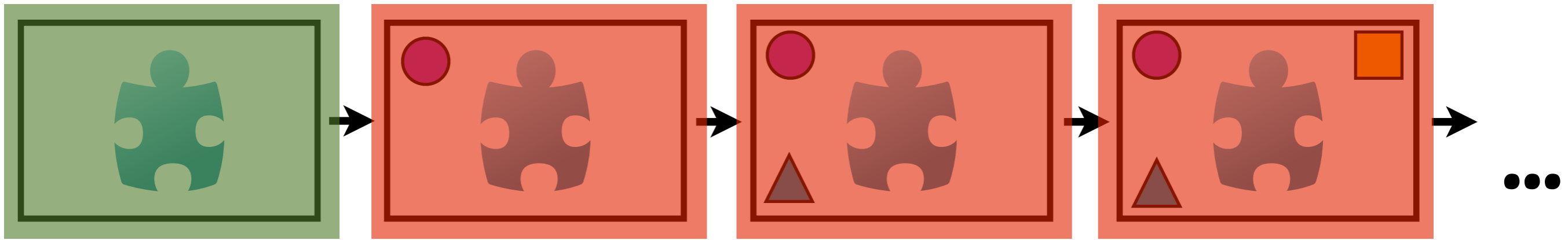
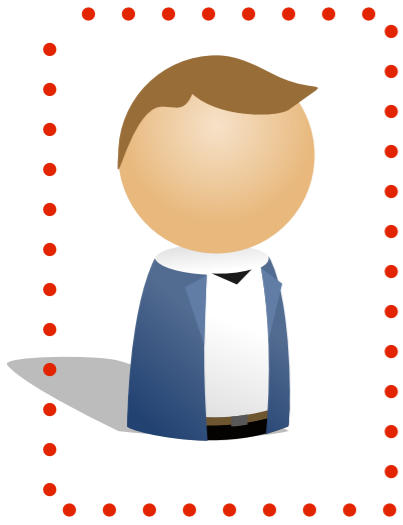
**BUG!**



**BUG!**

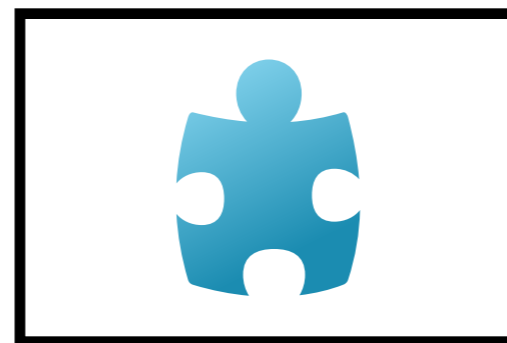
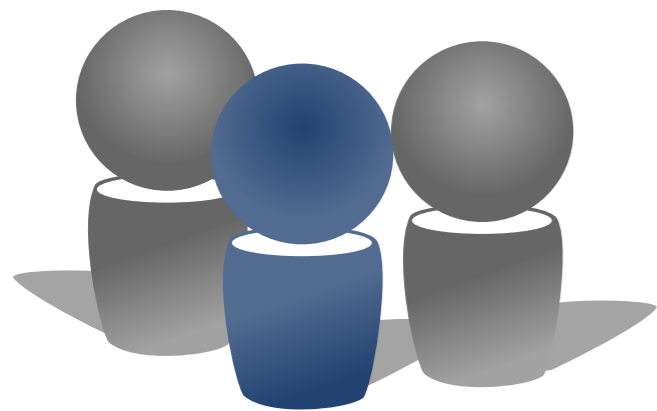


**BUG!**



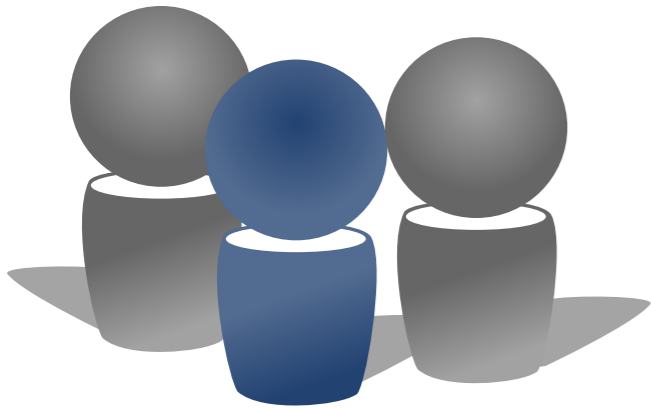
**BUG!**

Here is the  
new release!



Here is the  
new release!

???

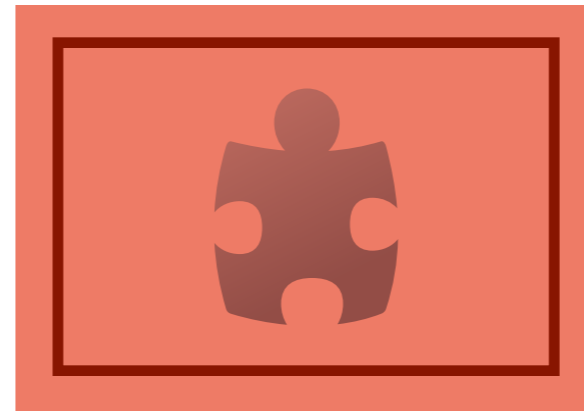
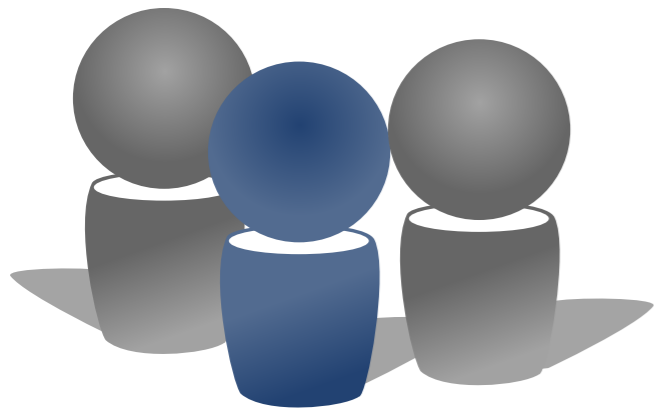


**BUG!**



Here is the  
new release!

???



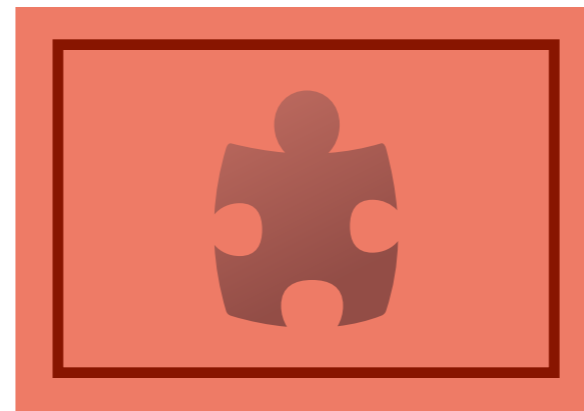
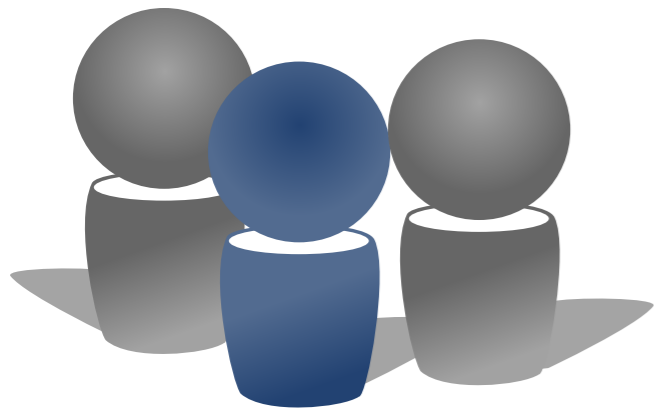
It was working  
2 days ago...

**BUG!**



Here is the  
new release!

???



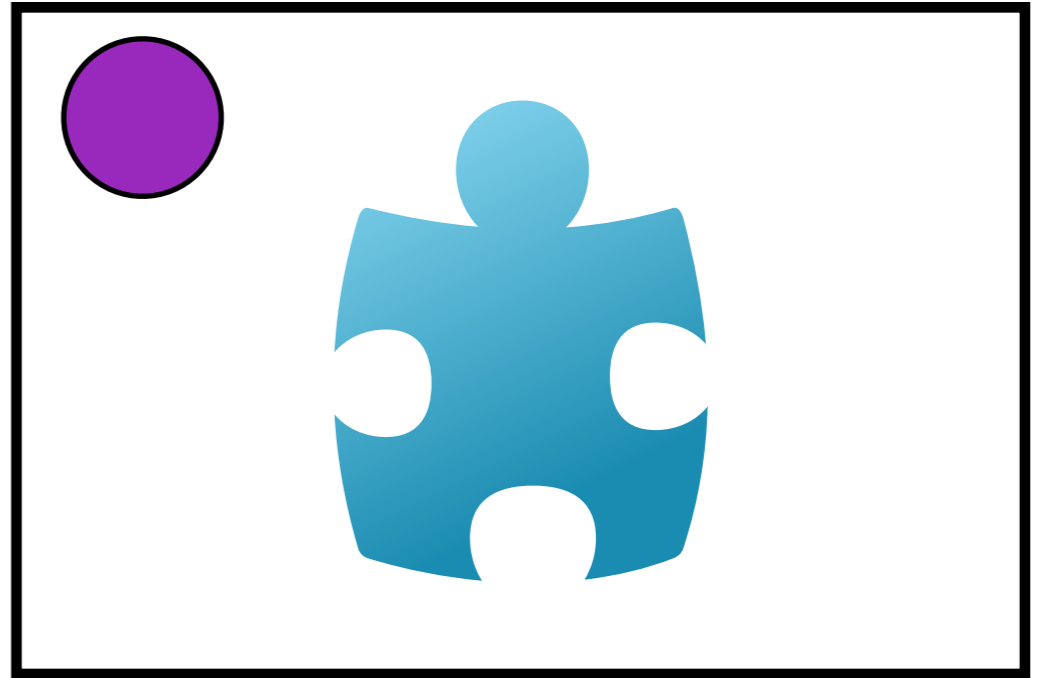
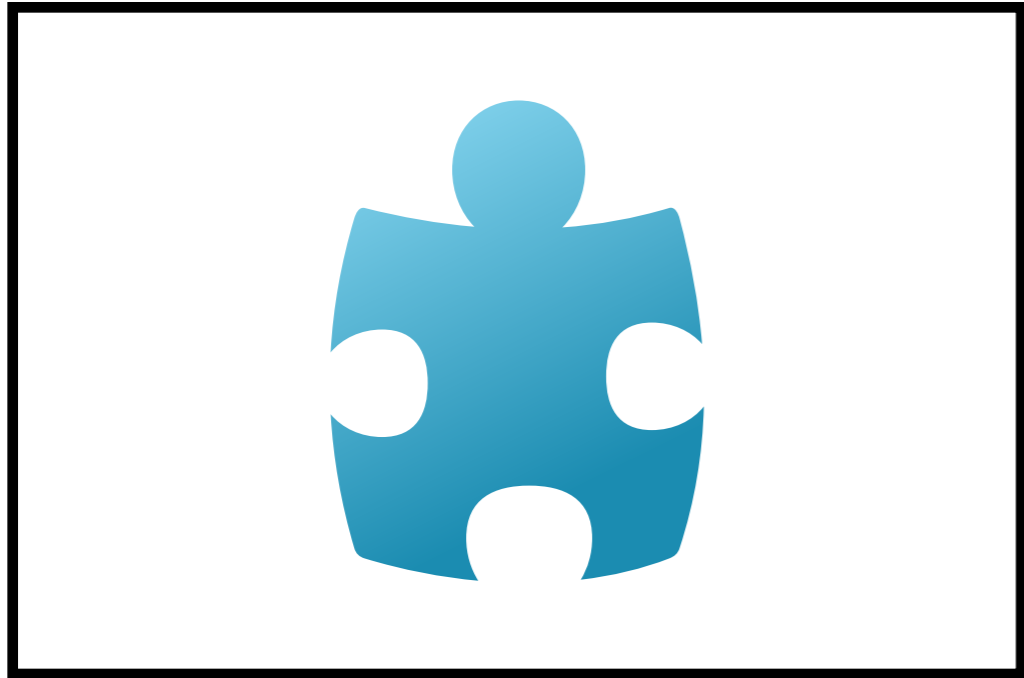
**BUG!**

It was working  
2 days ago...

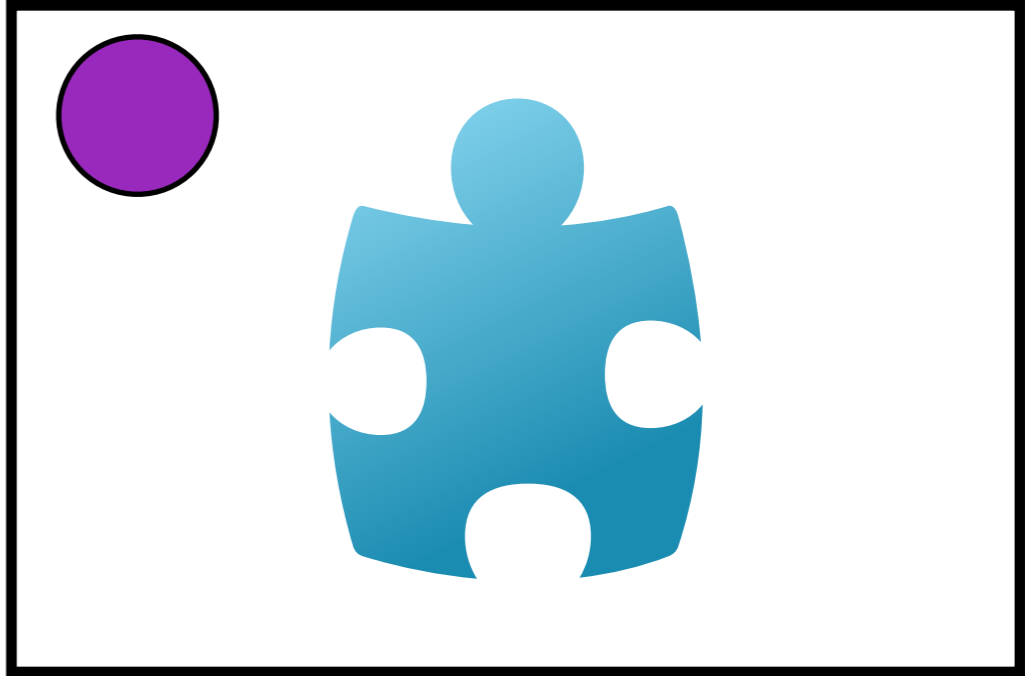
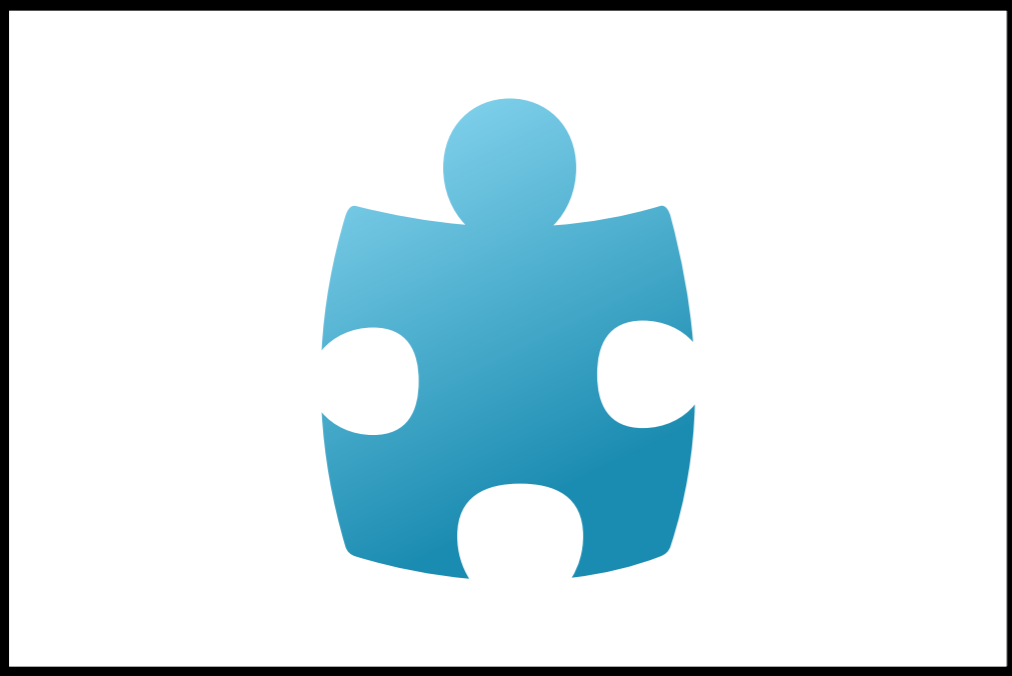
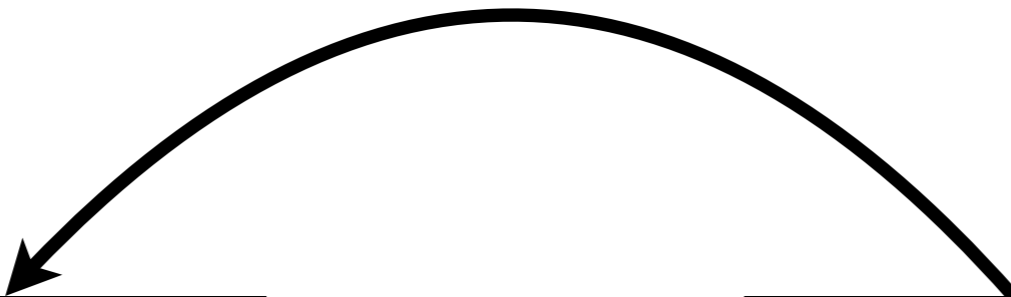
**Can I see it?**

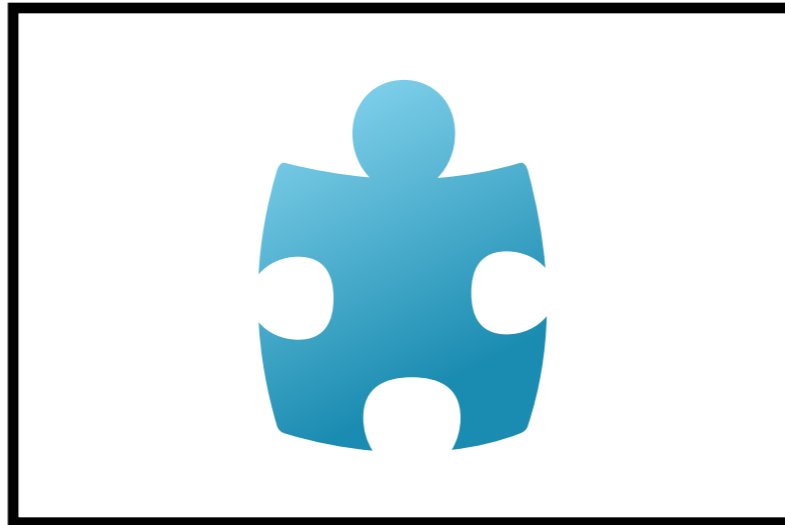
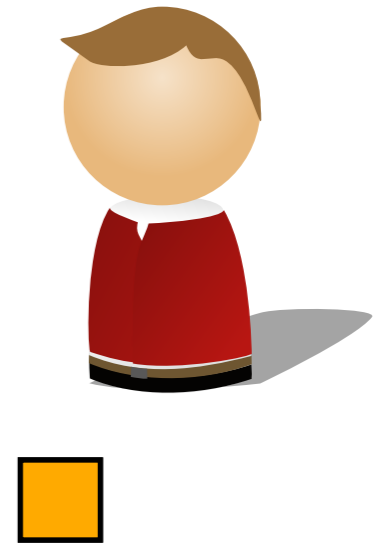
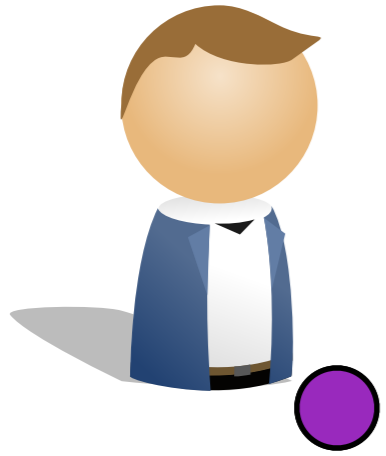
«**Why** do we version source code?»

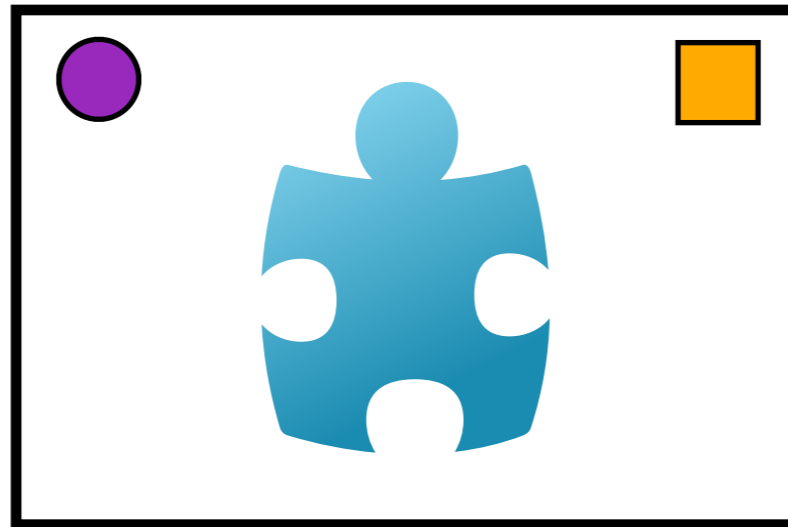
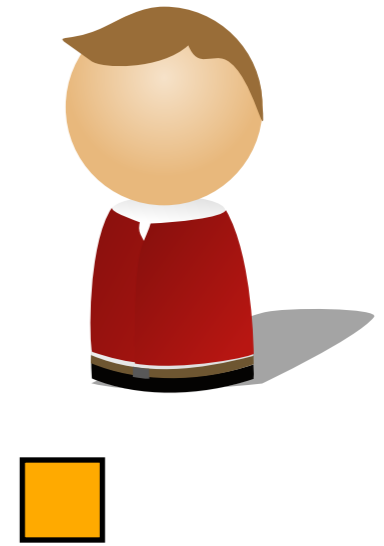
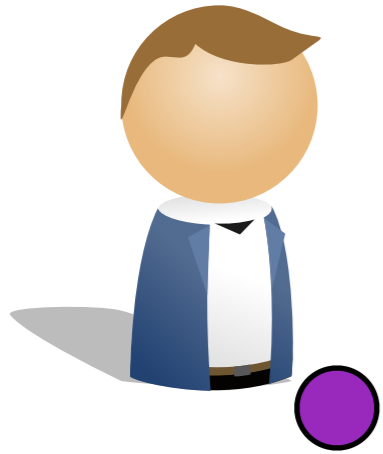
To **rollback** changes!

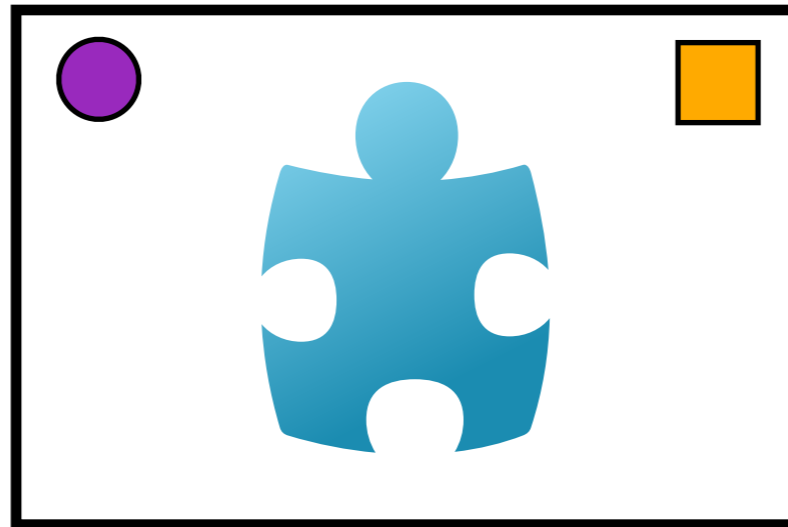
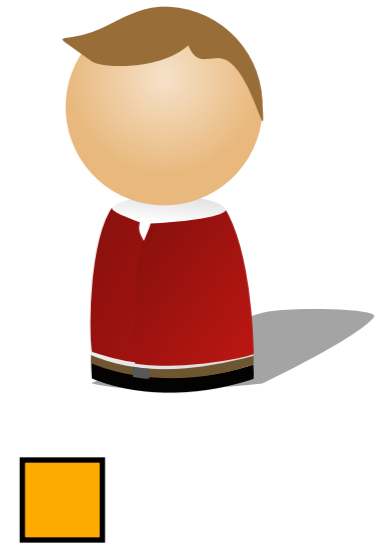
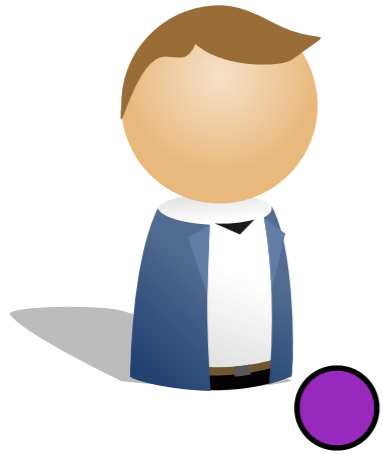


rollback



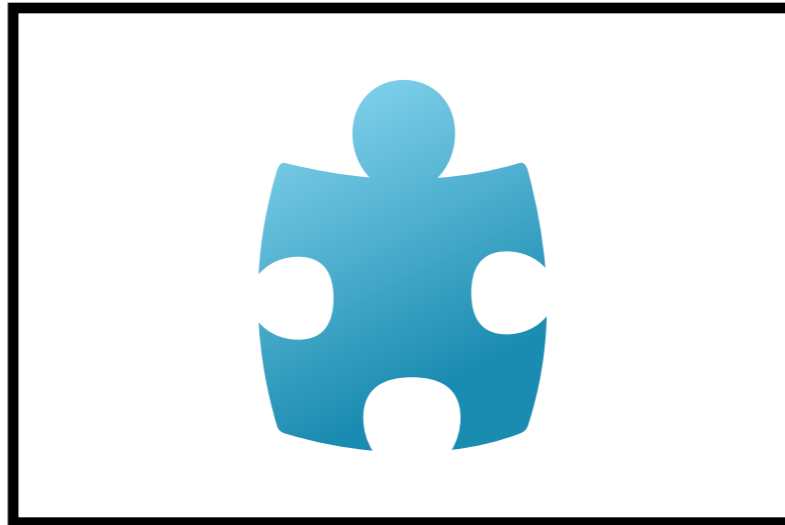
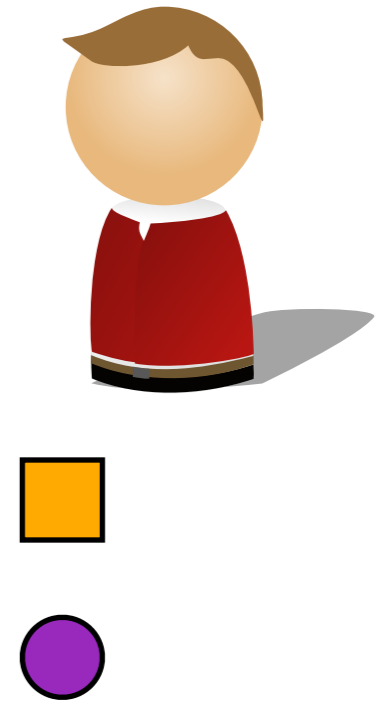
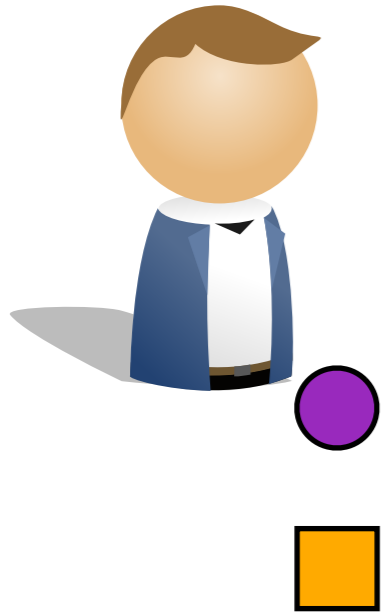






???

???



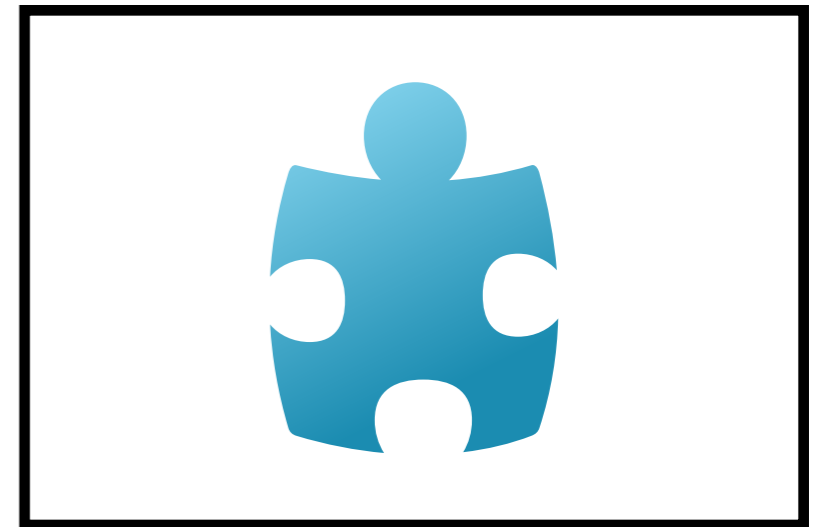
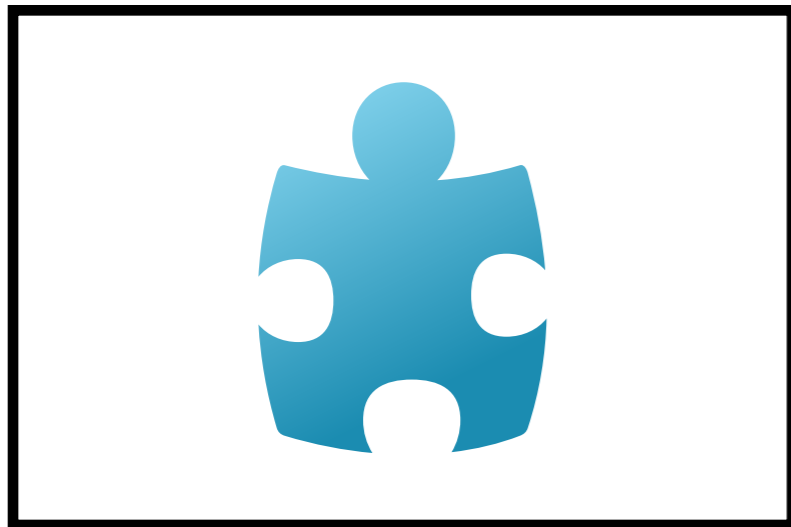
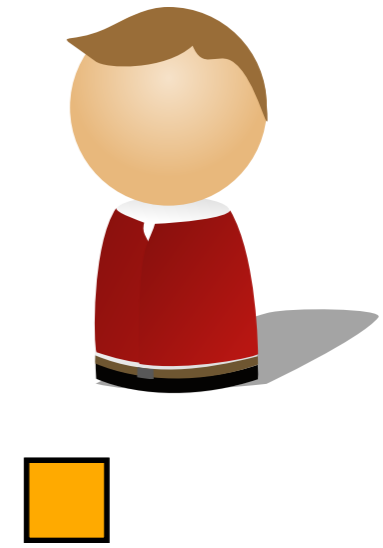
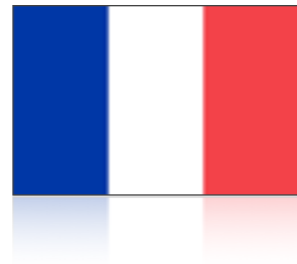
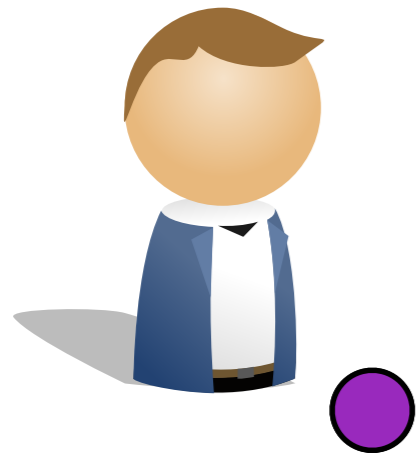
???

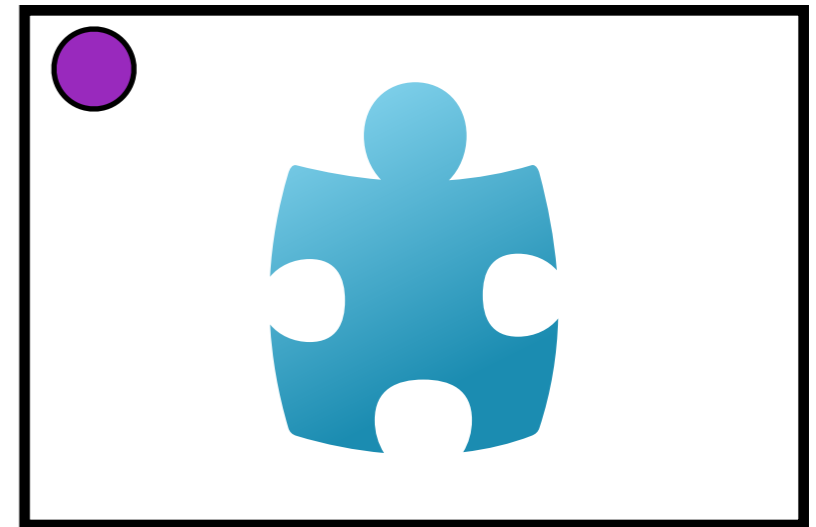
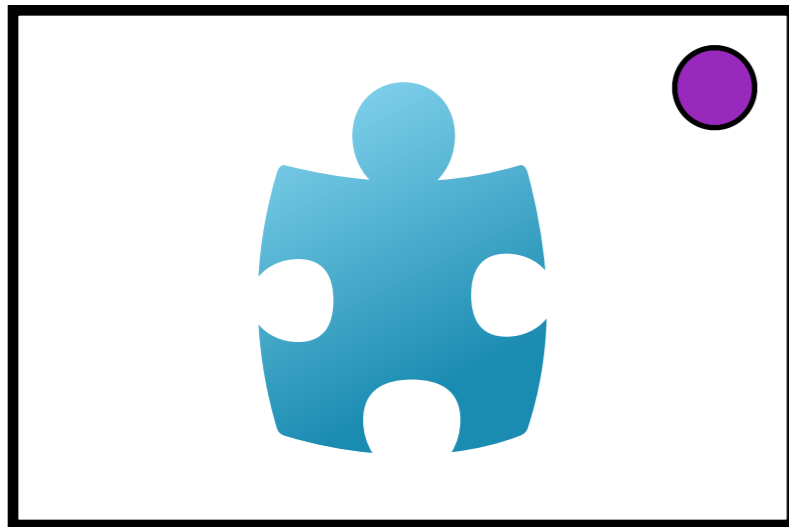
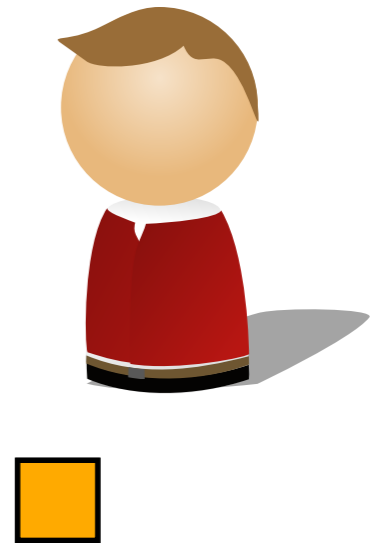
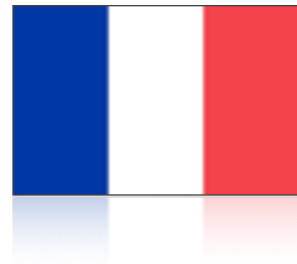
???

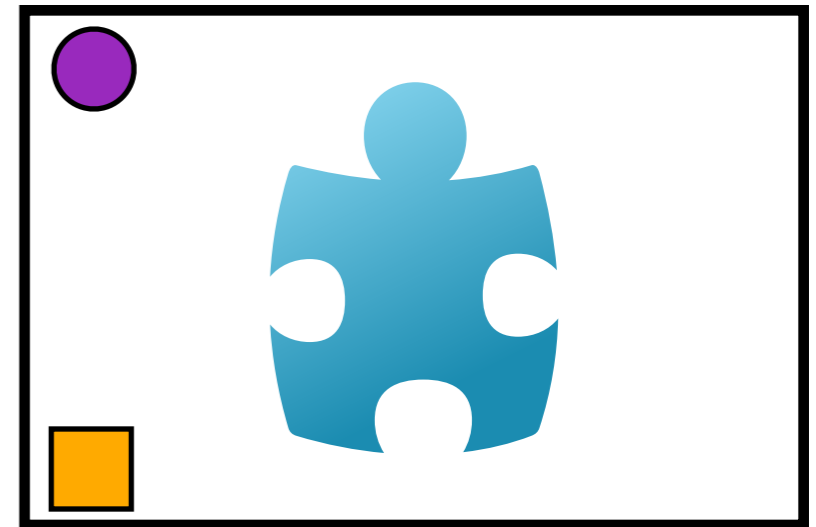
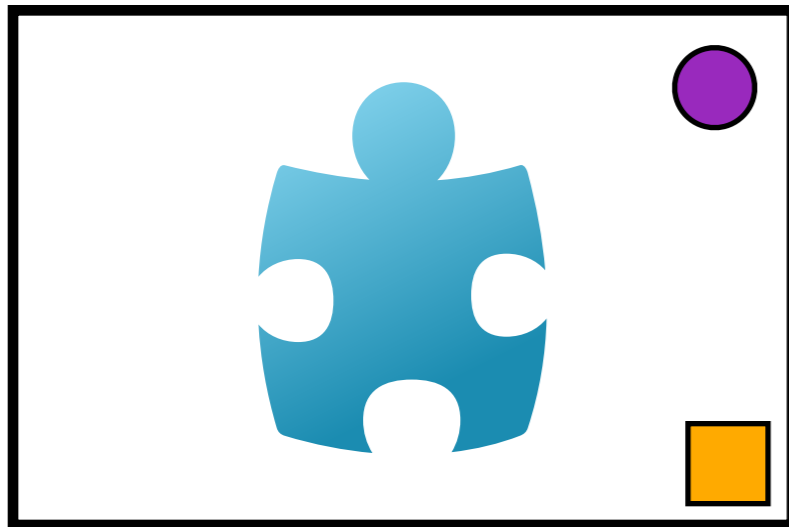
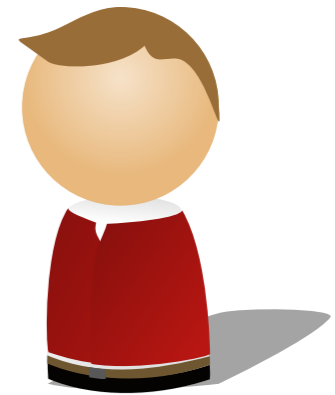
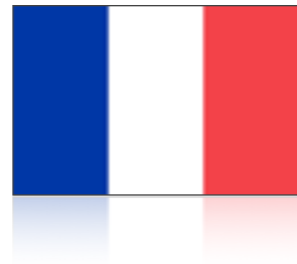


«**Why** do we version source code?»

To **share** changes!





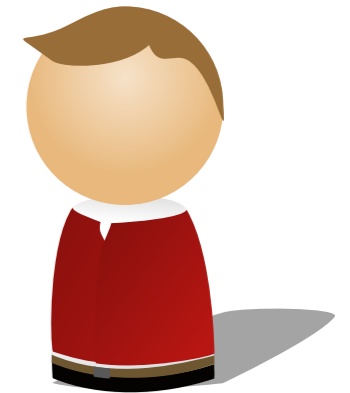
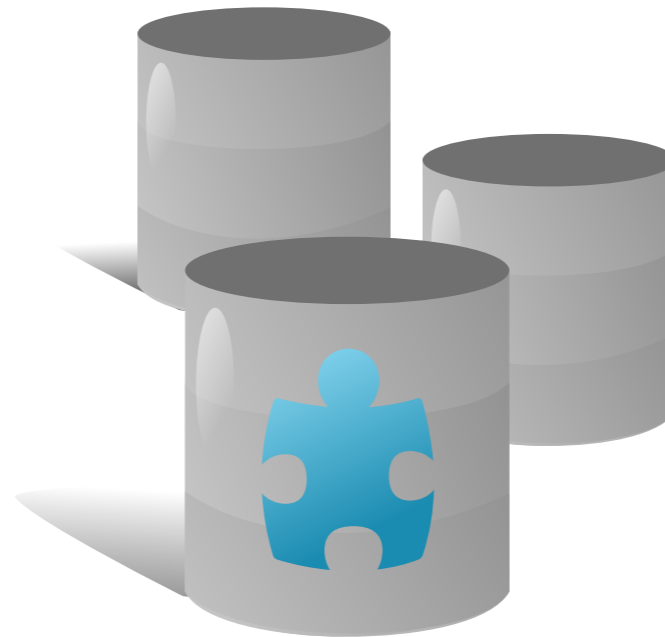




# Centralized Model

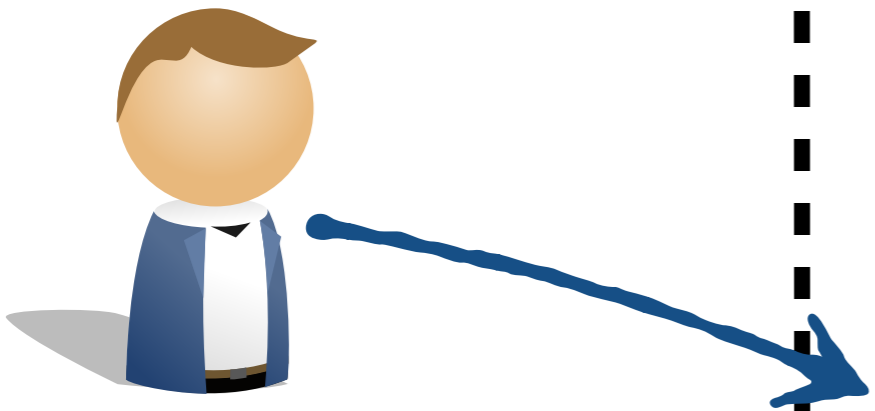
(e.g., CVS, Subversion)

# Shared Repository

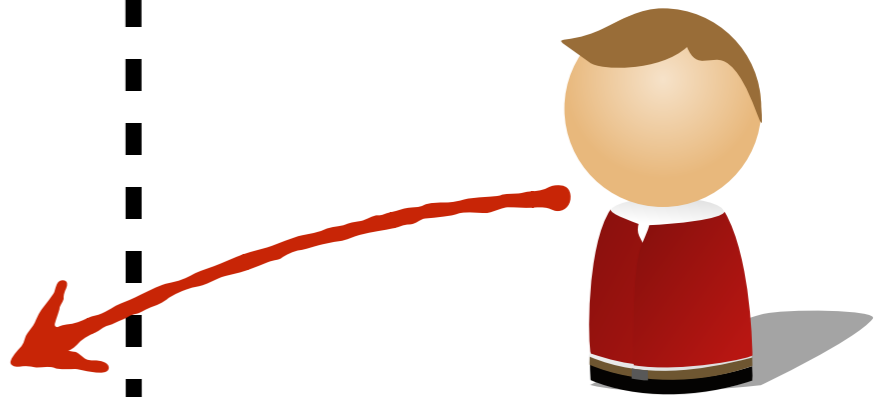
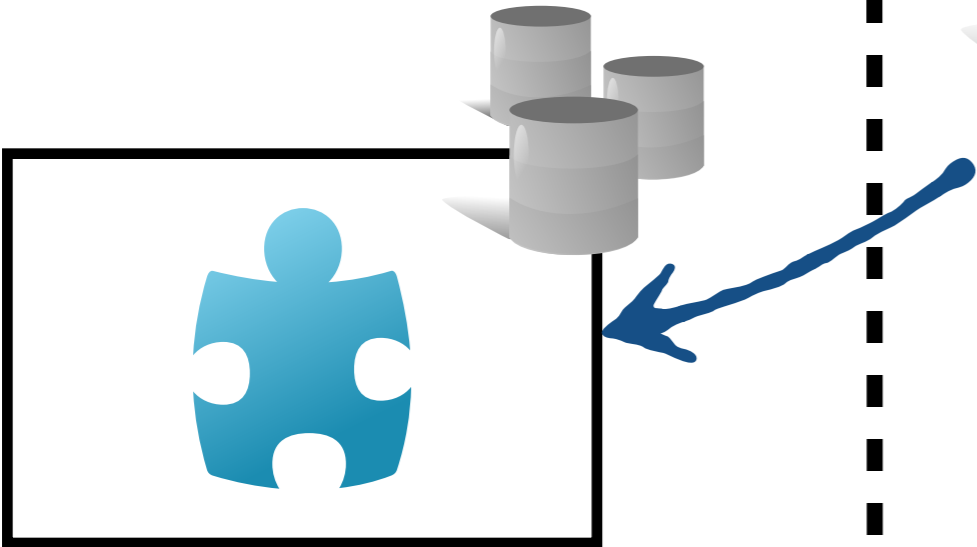


**create**

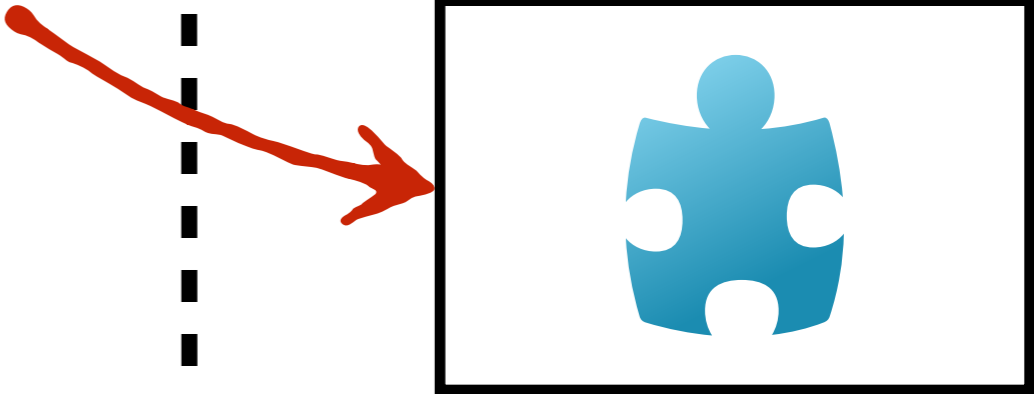
# Shared Repository



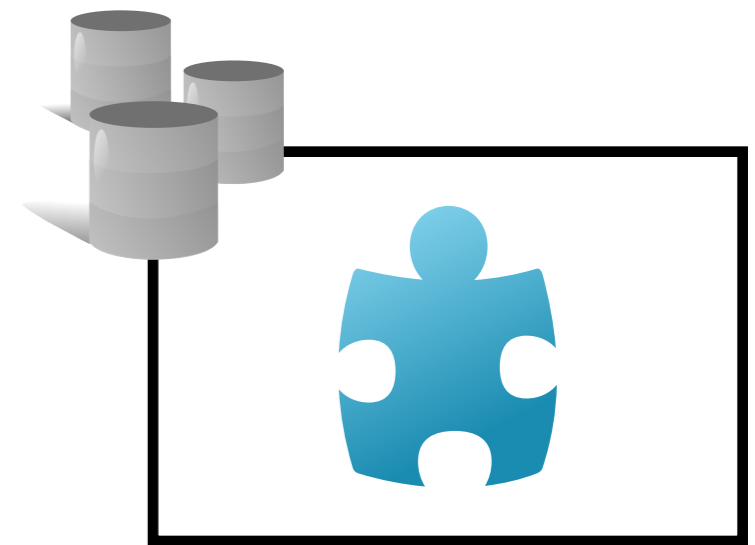
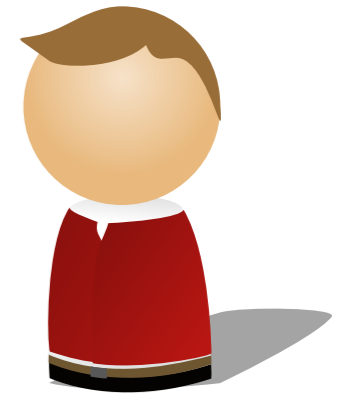
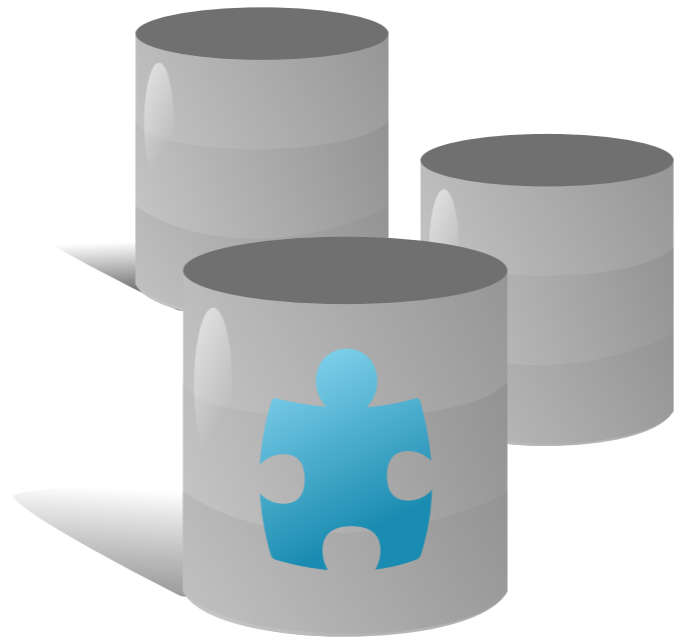
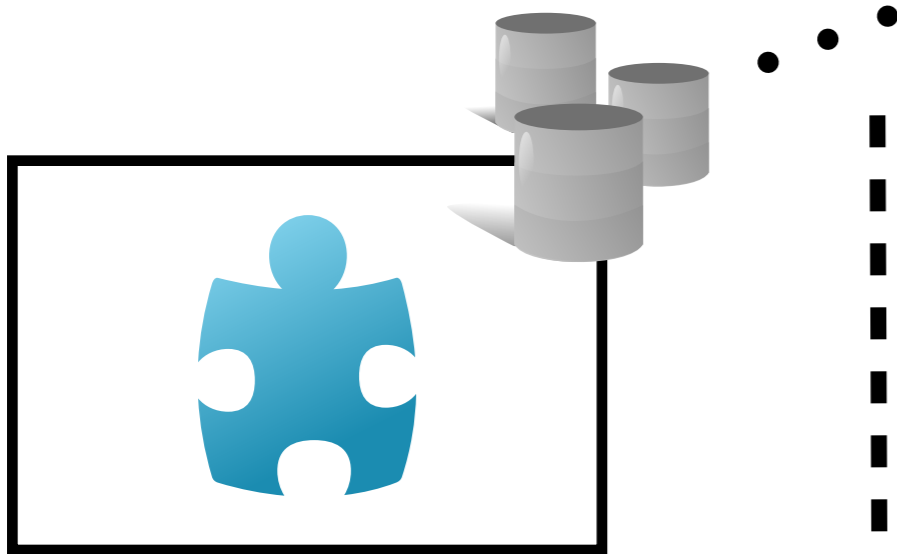
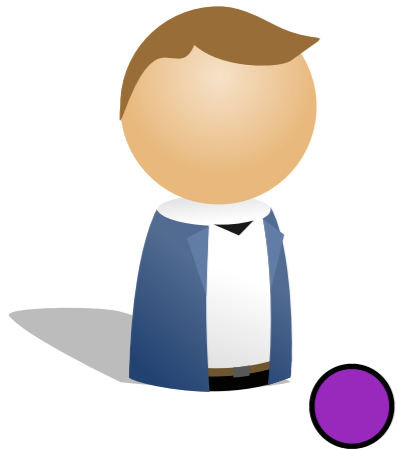
**checkout**



**export**

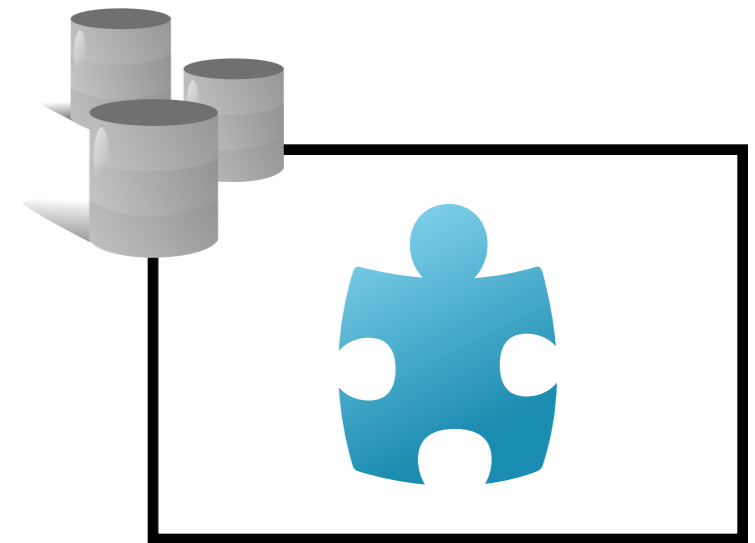
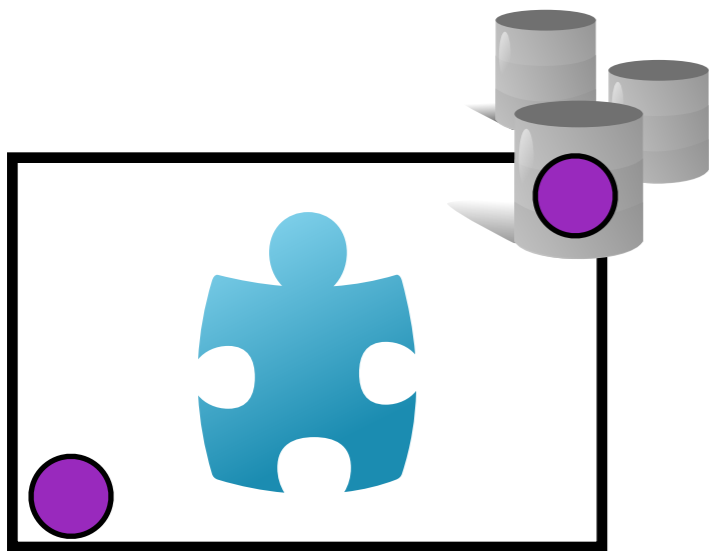
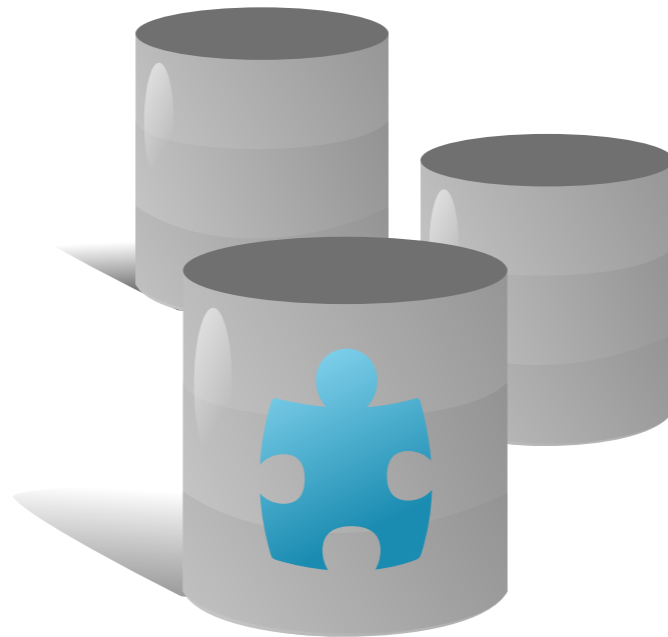
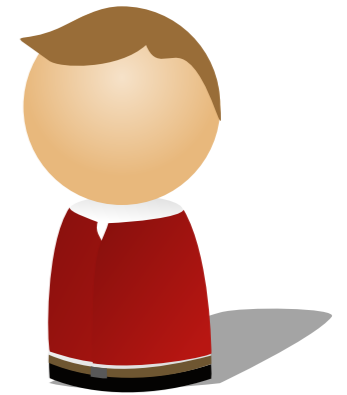


# Shared Repository

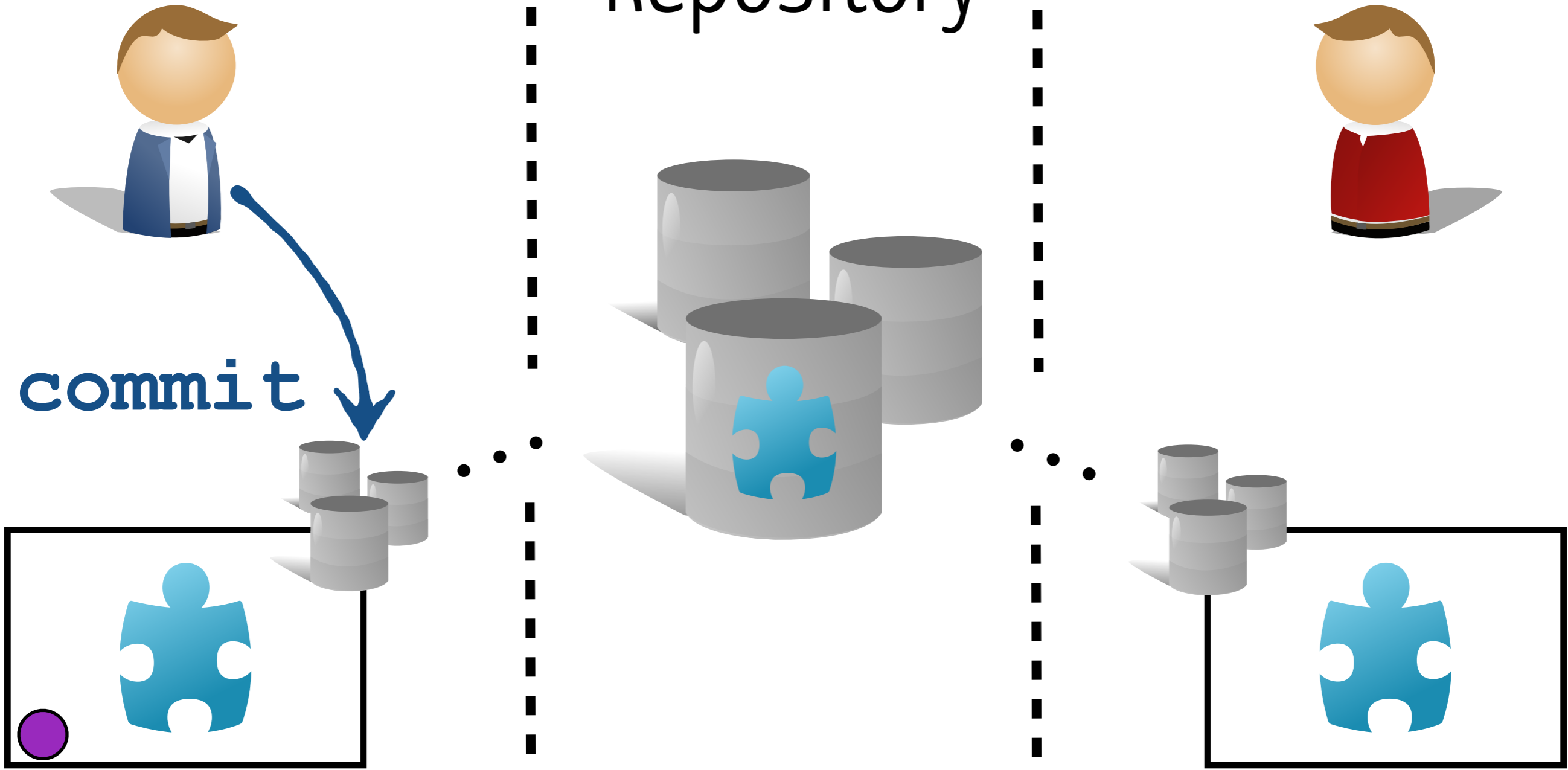




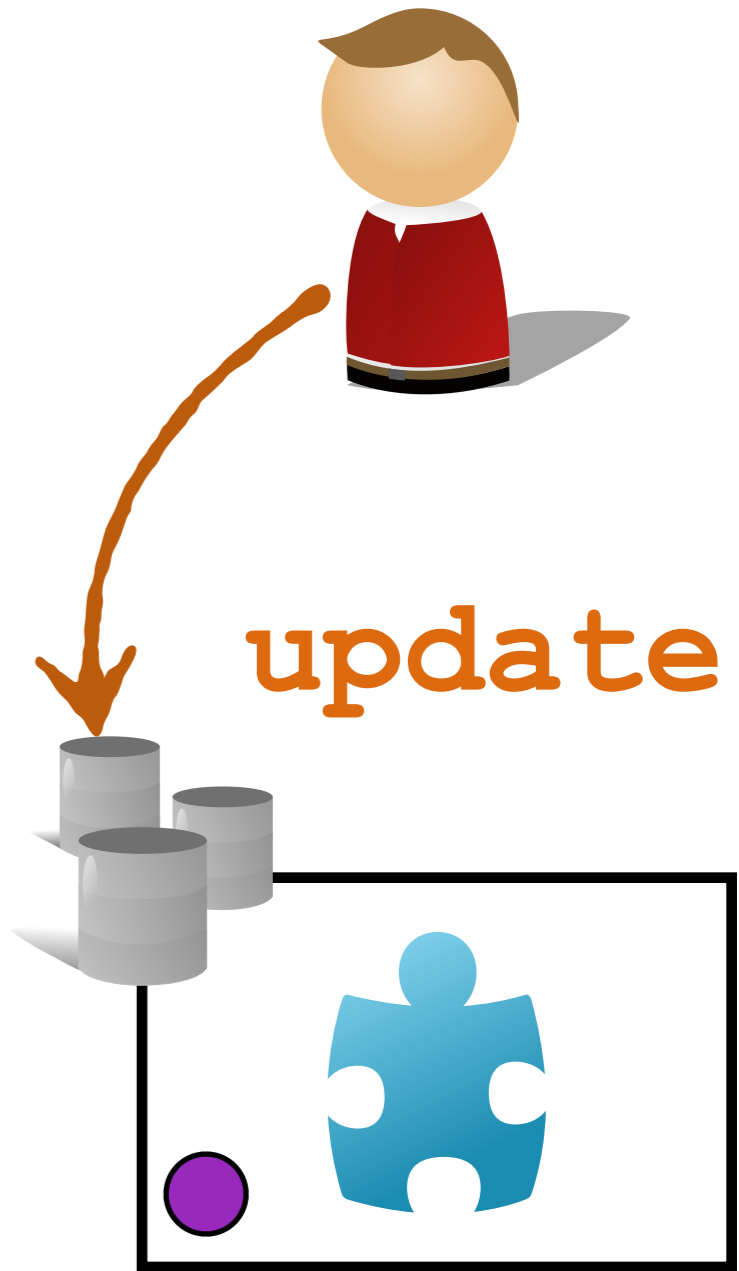
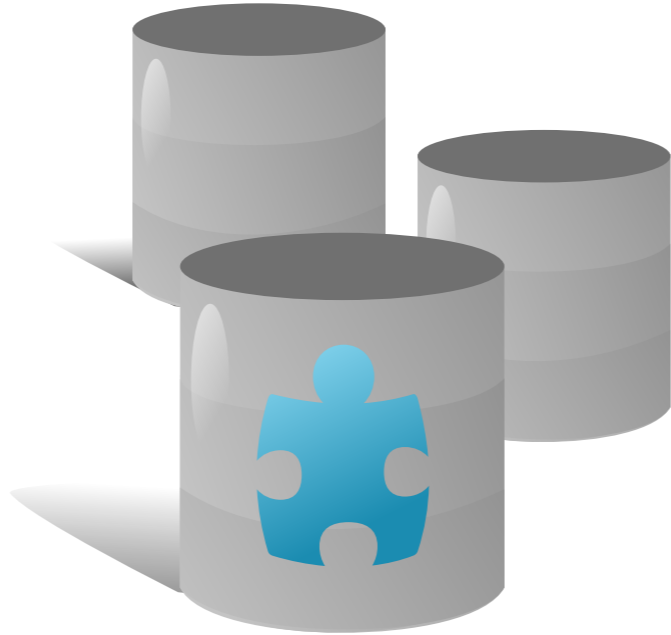
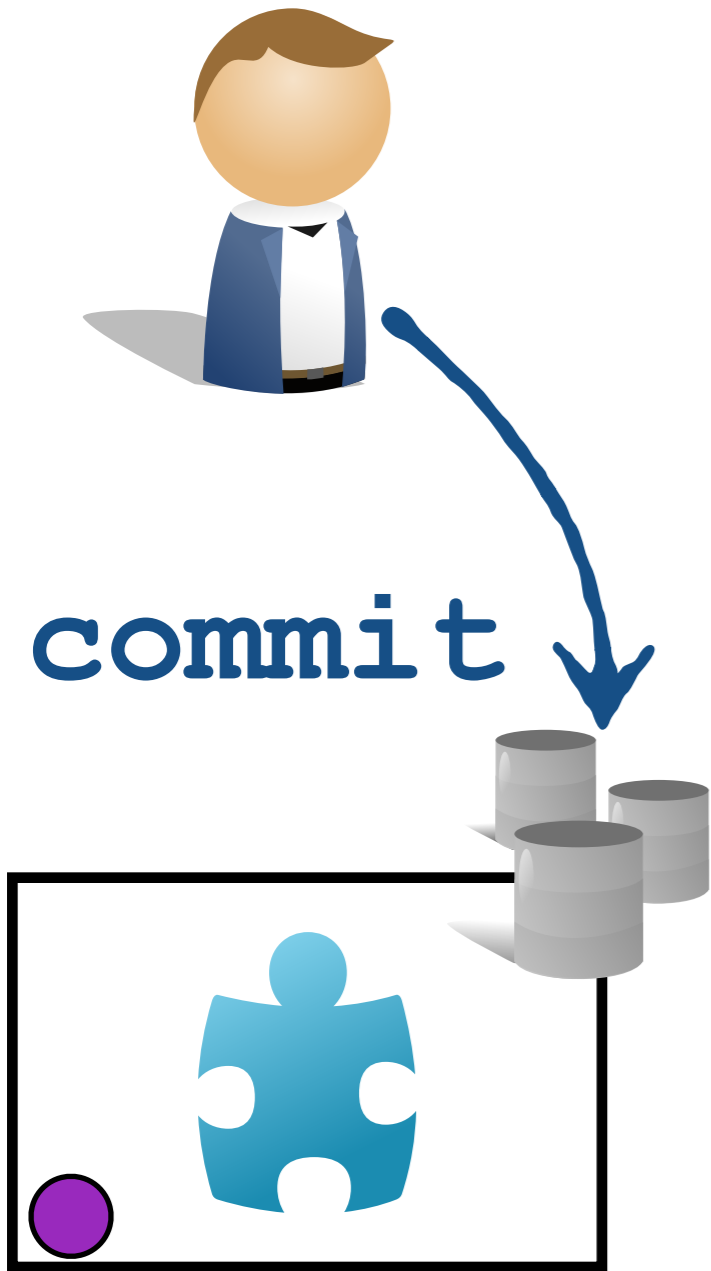
# Shared Repository



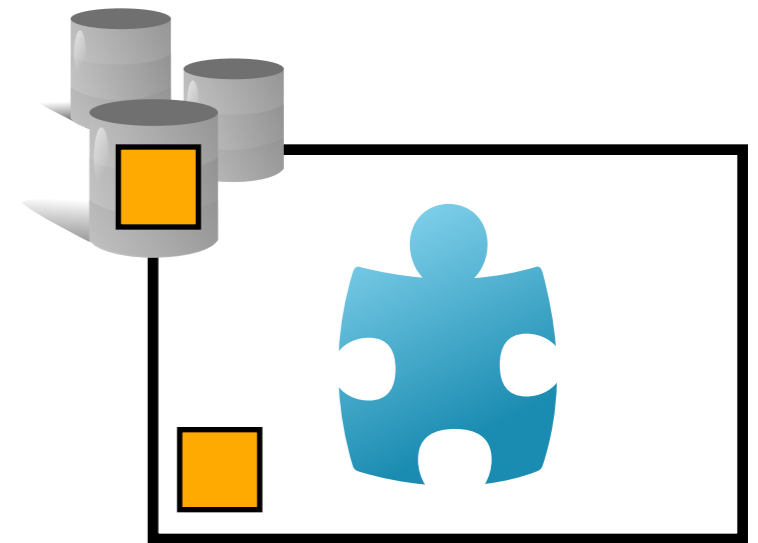
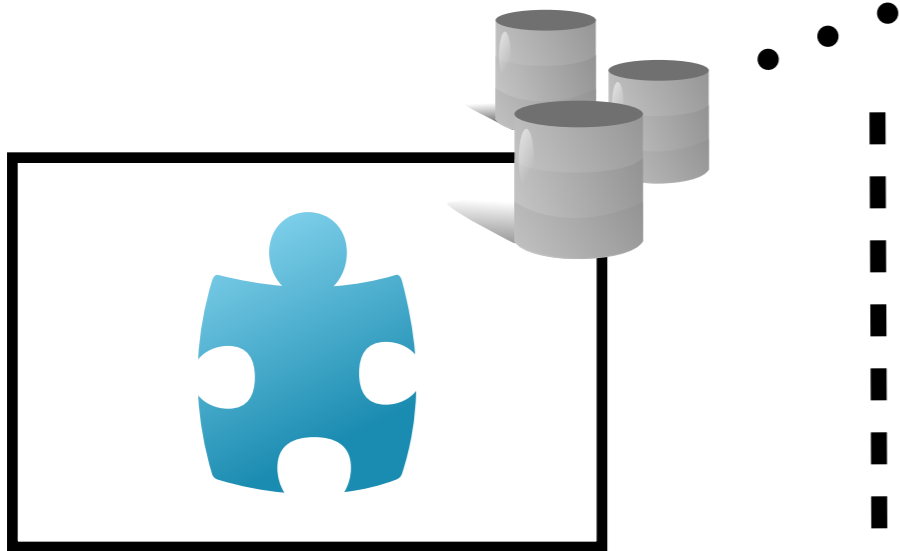
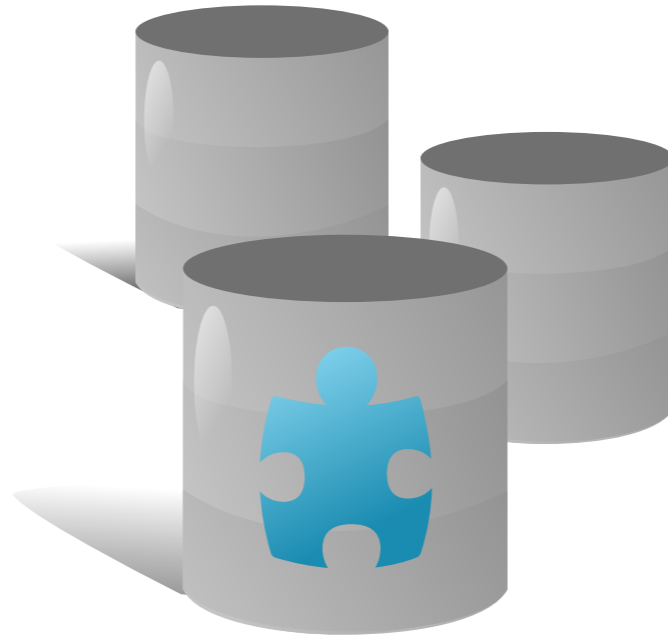
# Shared Repository



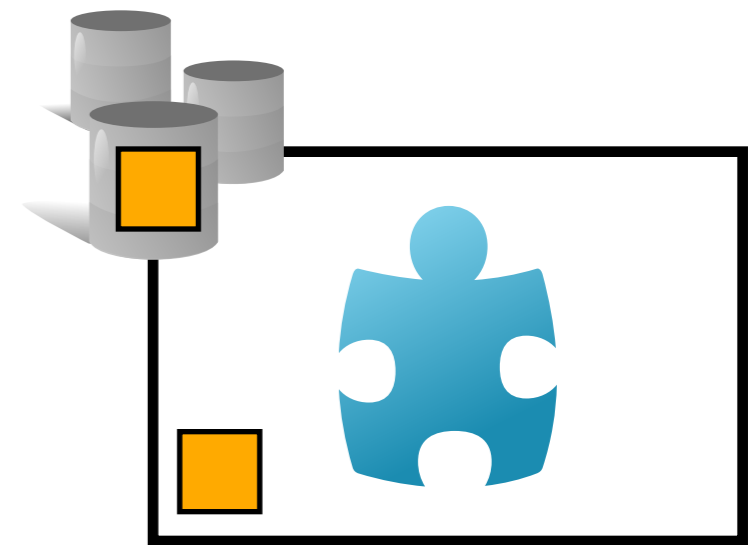
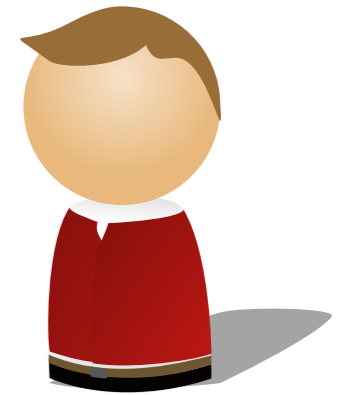
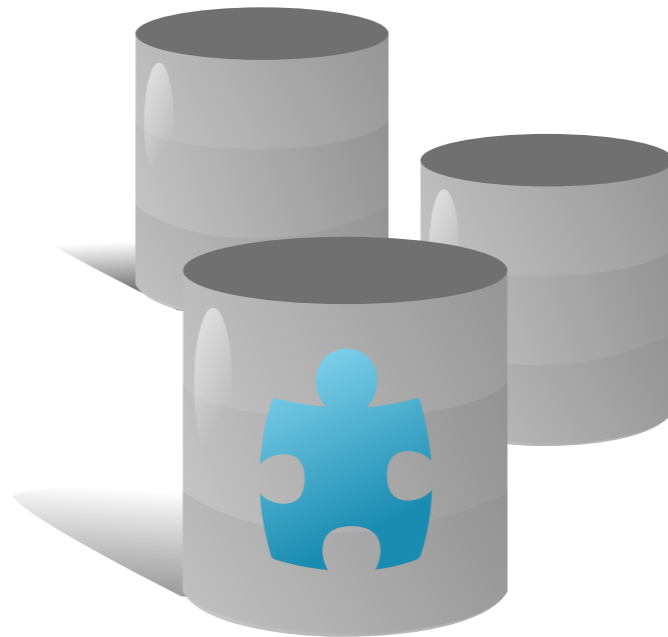
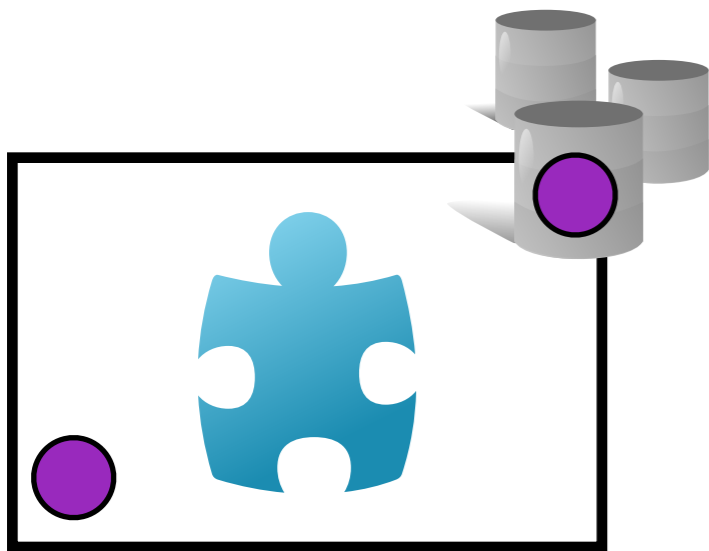
# Shared Repository



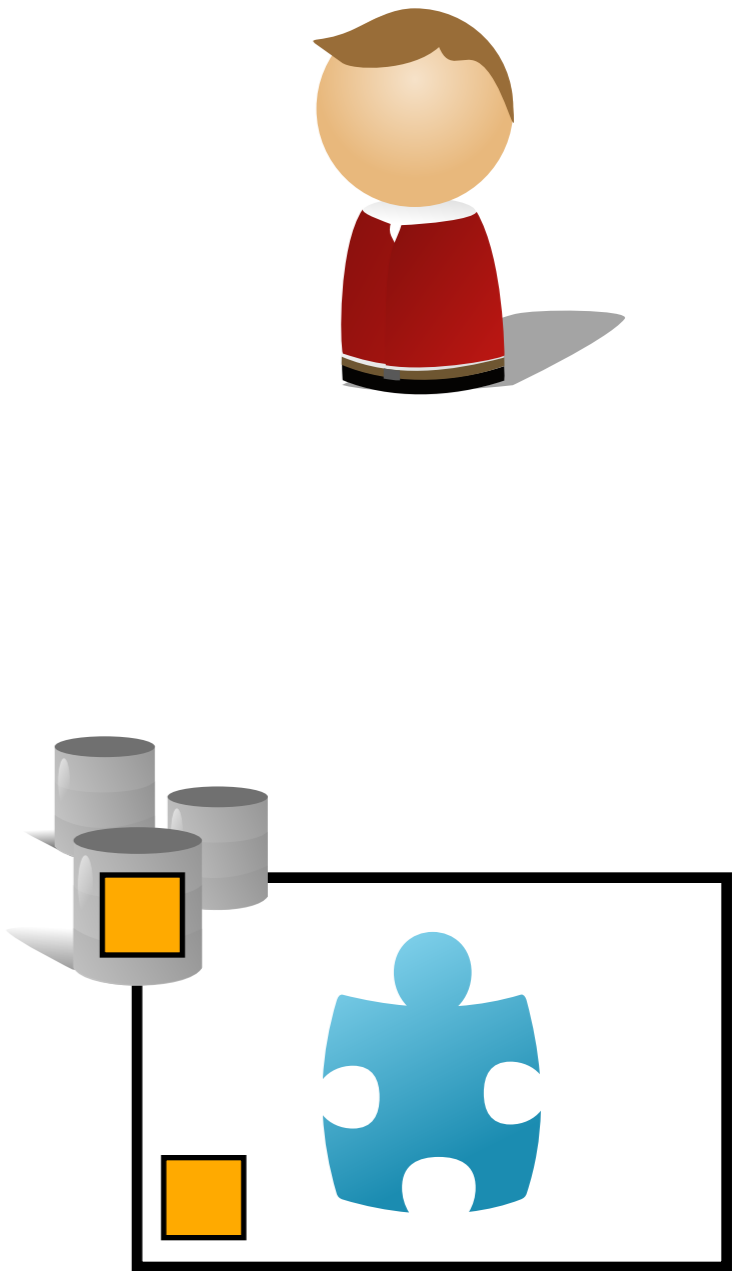
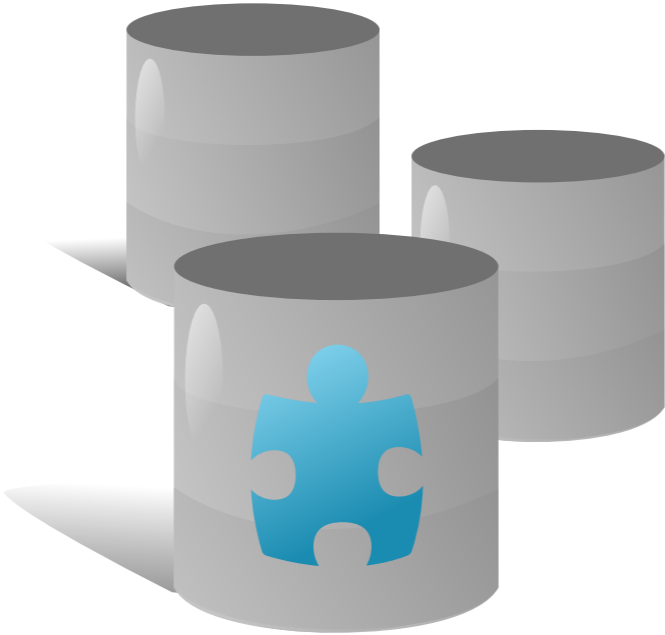
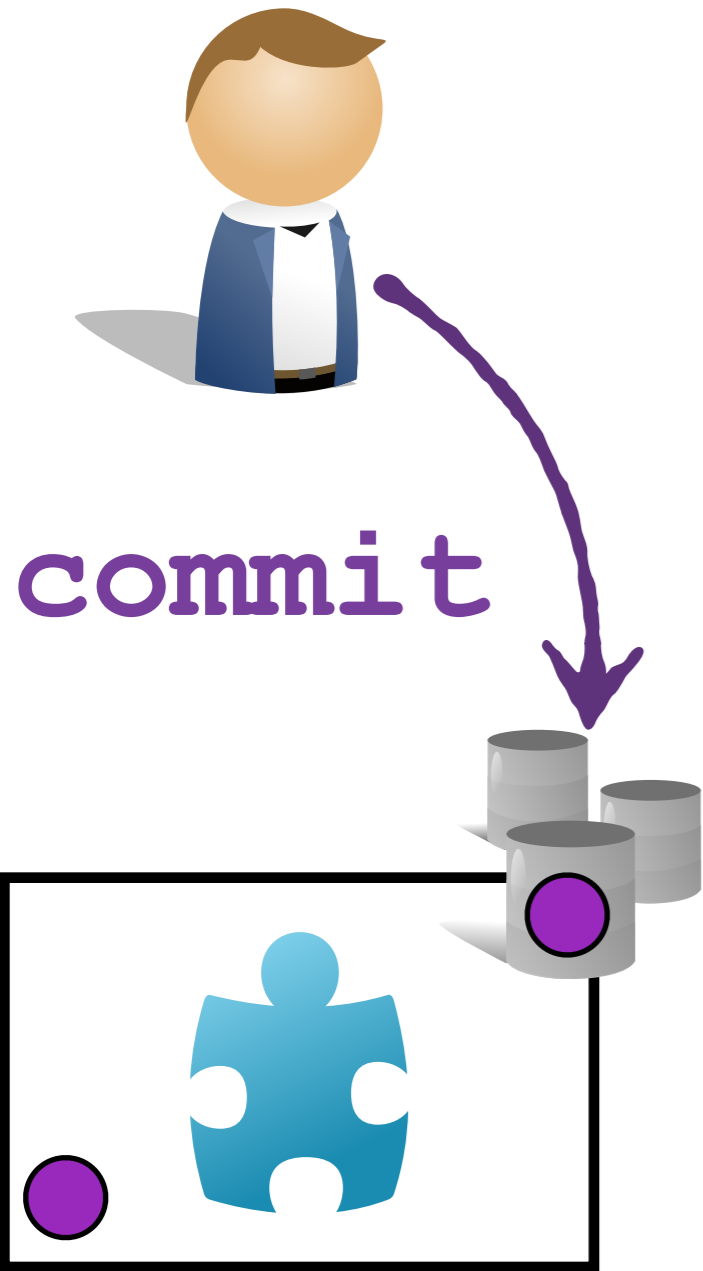
# Shared Repository



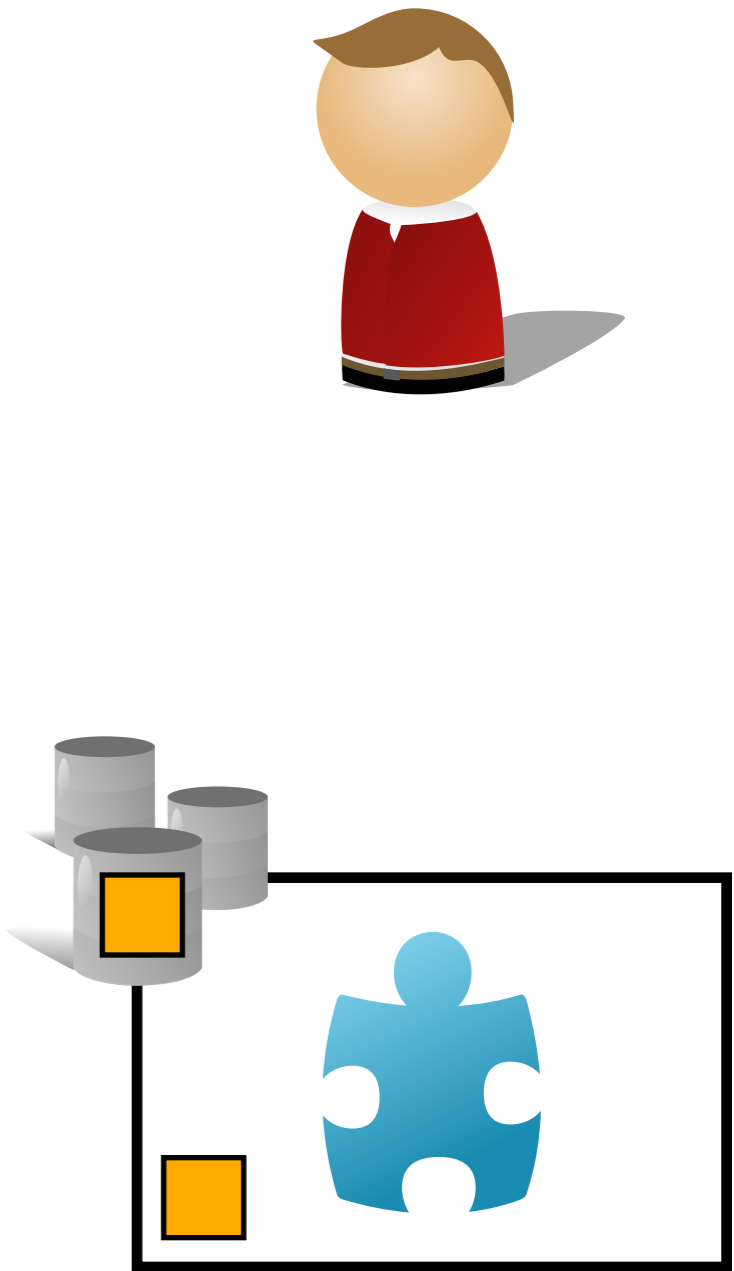
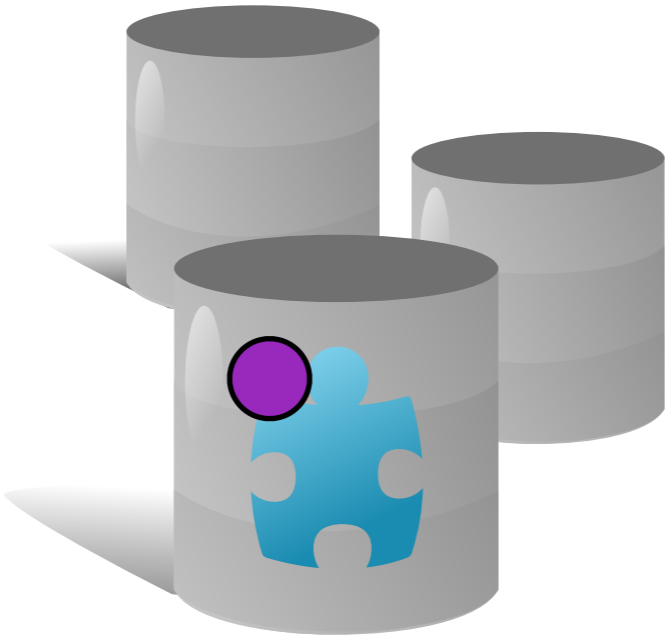
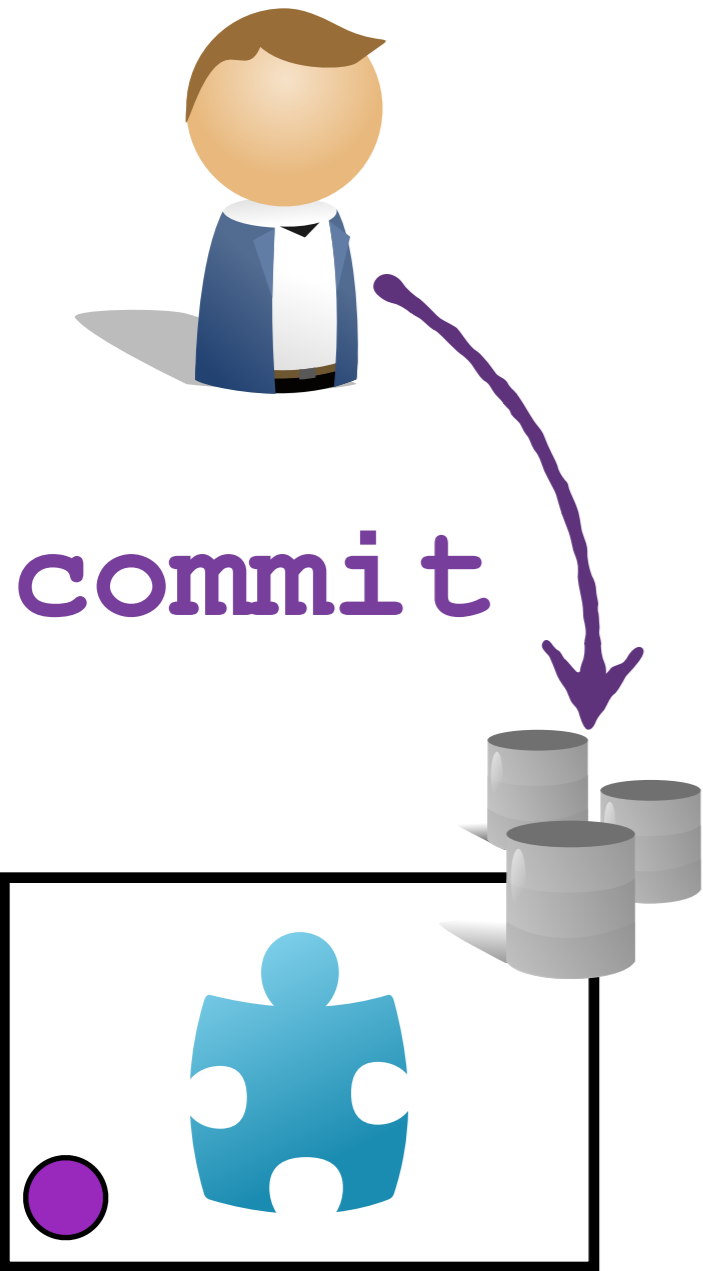
# Shared Repository



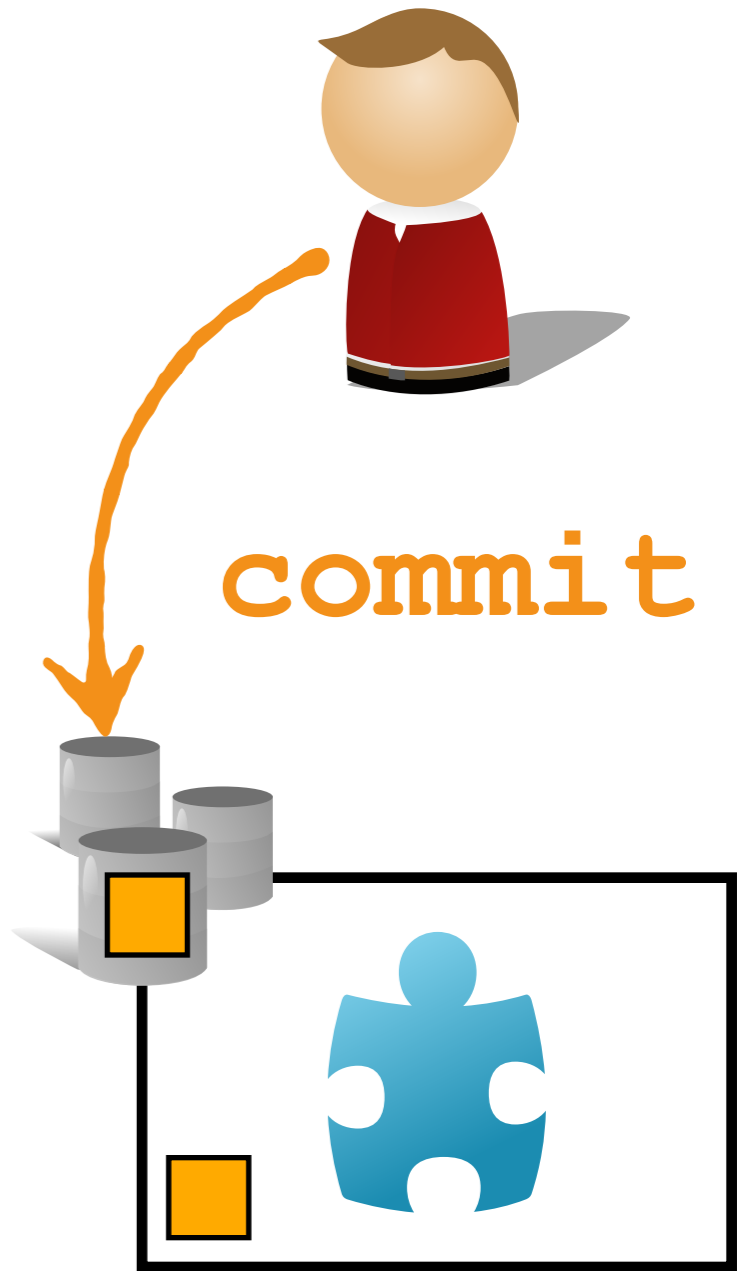
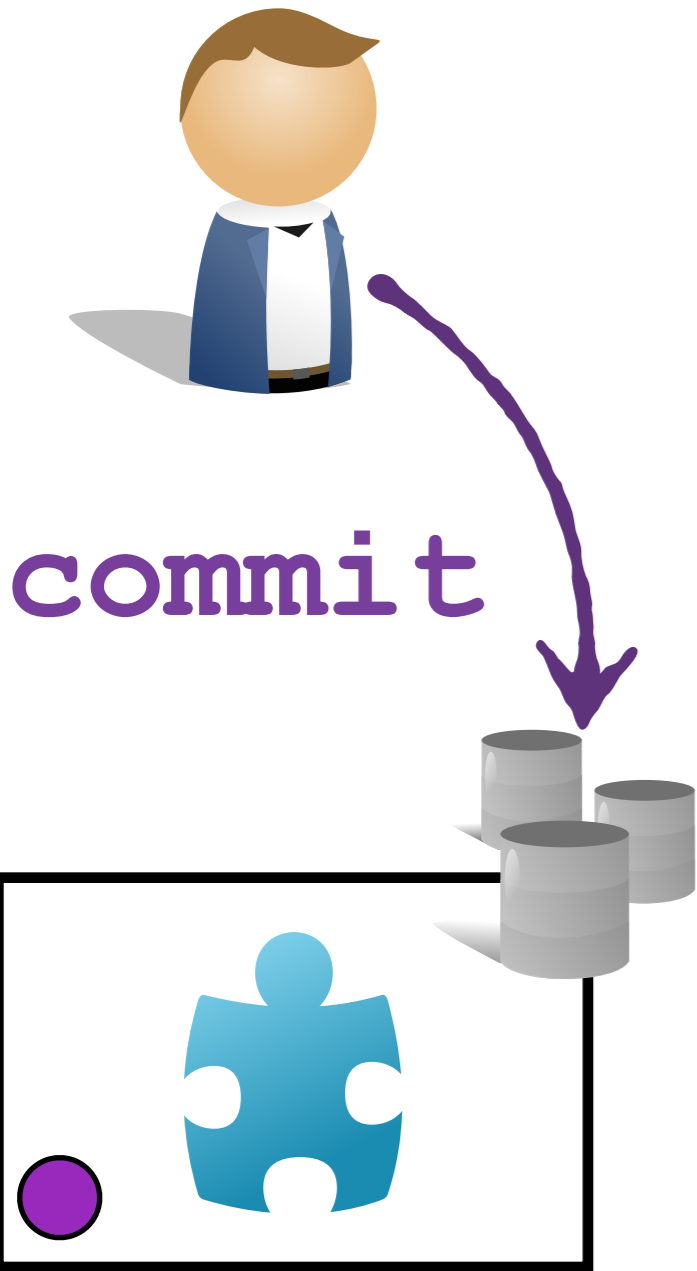
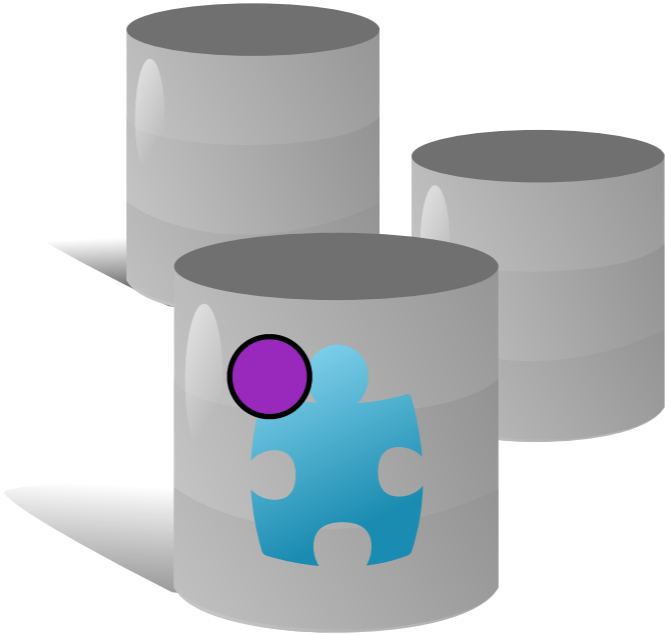
# Shared Repository



# Shared Repository



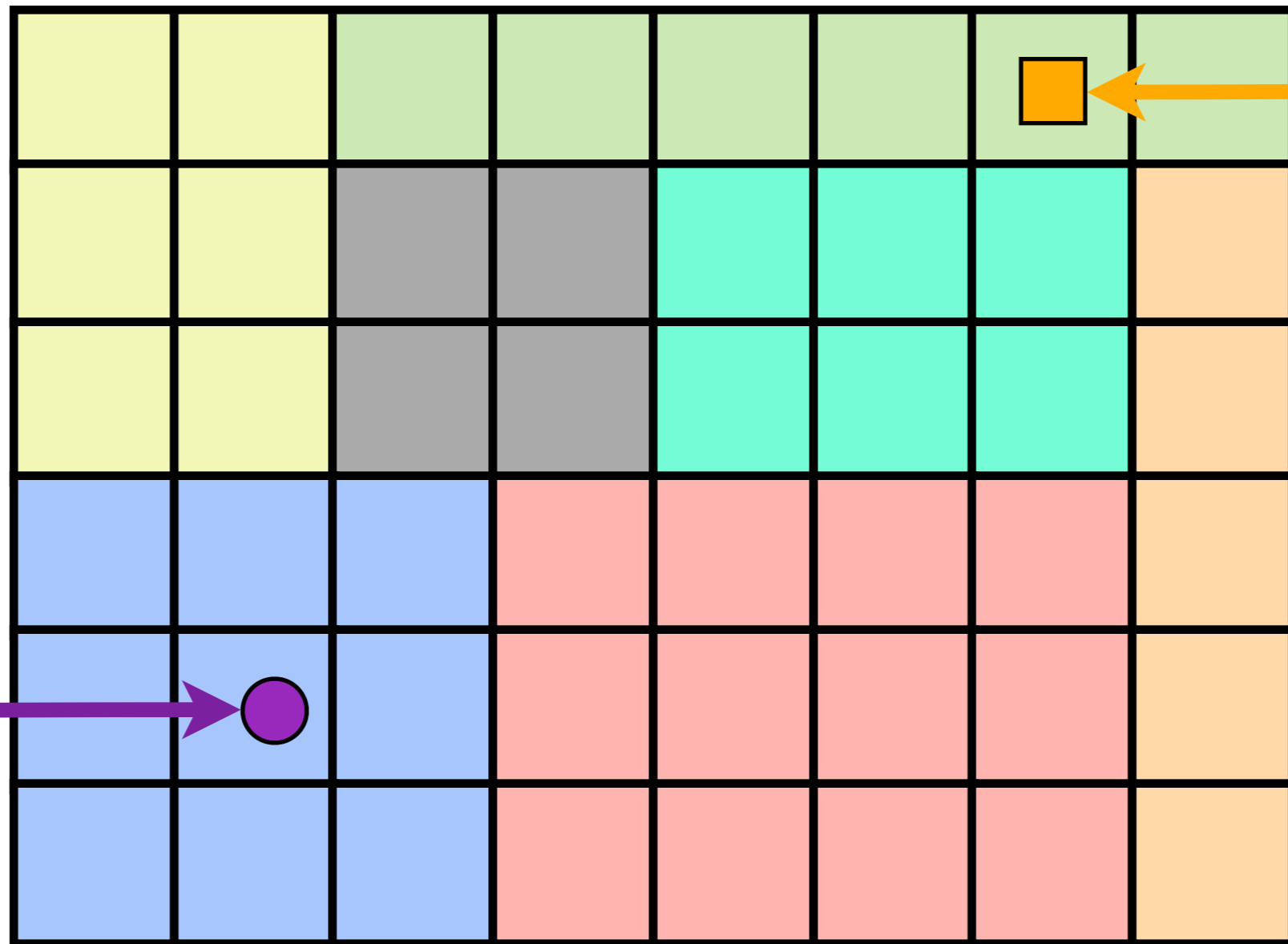
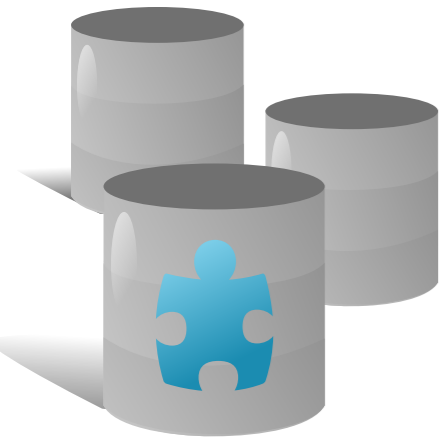
# Shared Repository



?????



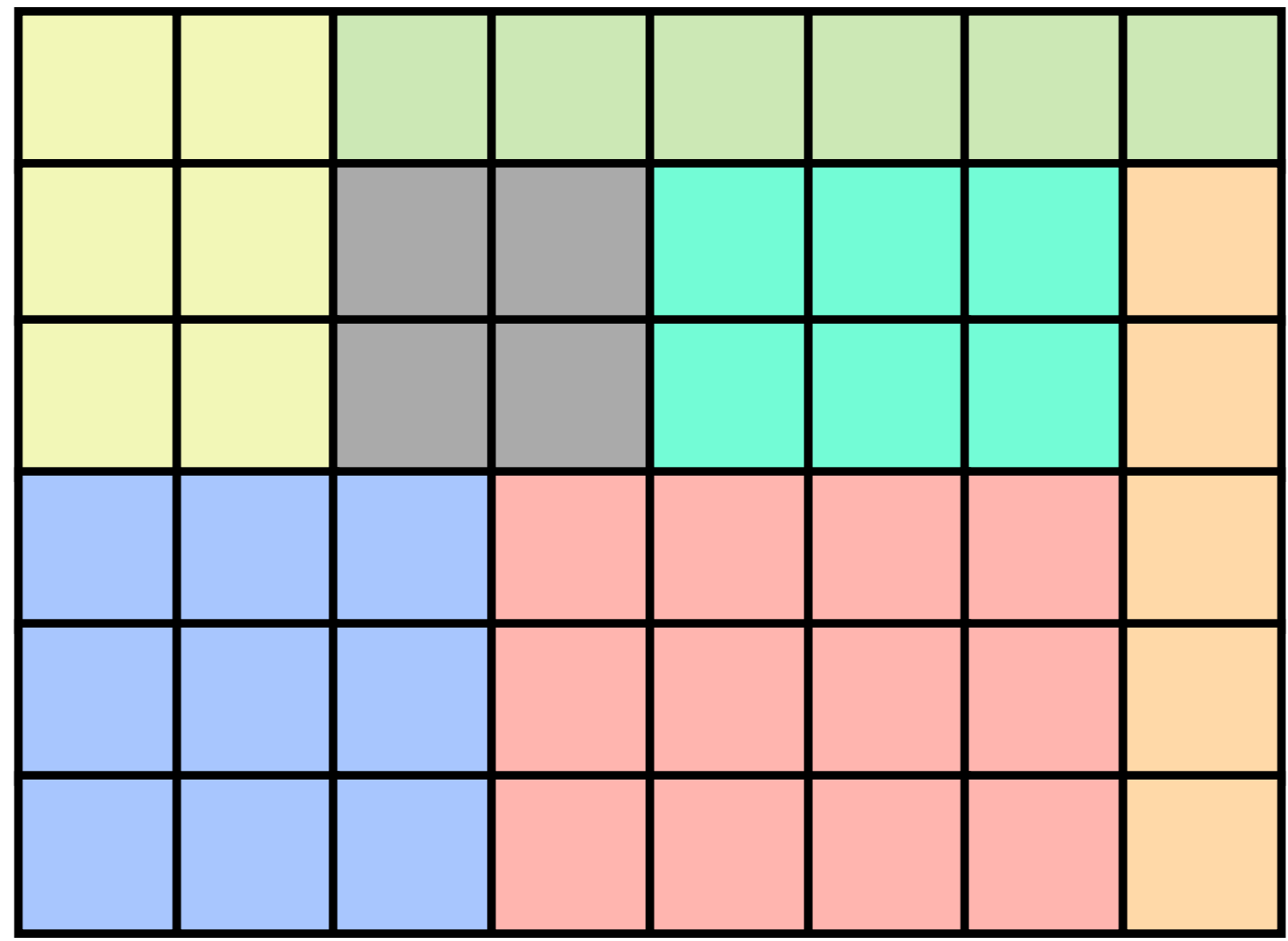
# #1: different files



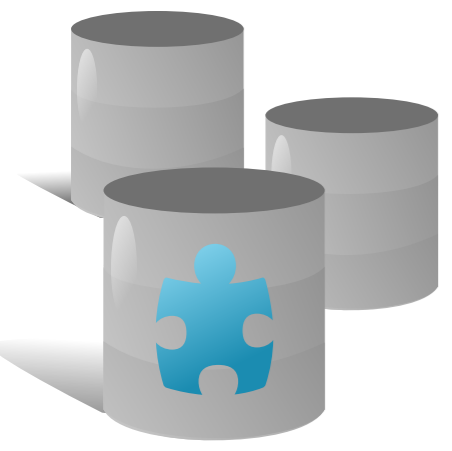
Atomic operations. No problem at all!



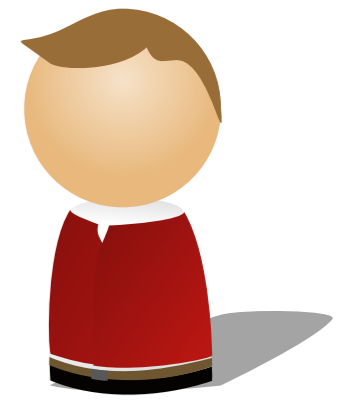
# #2: different part of the same file



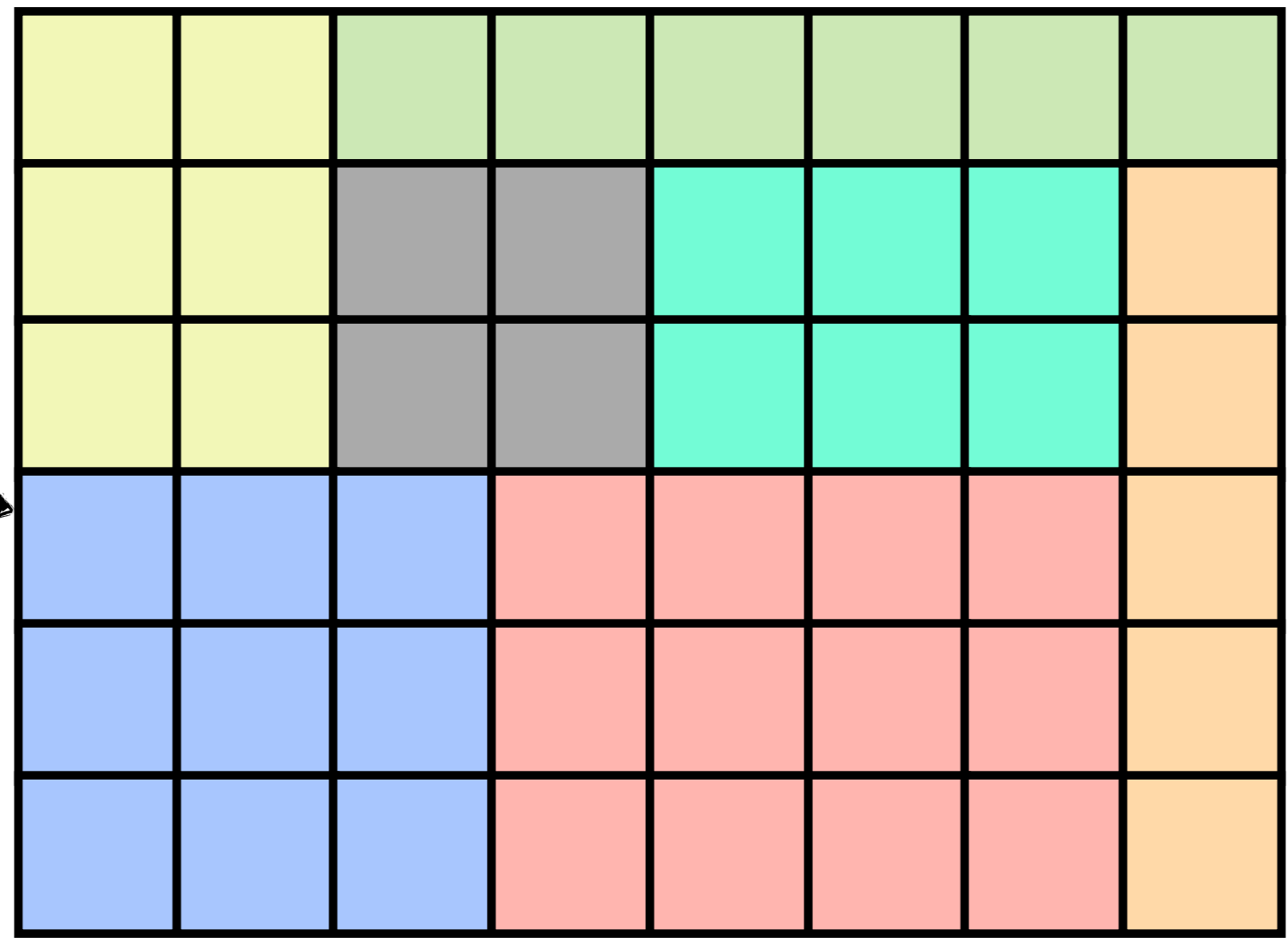
## File Locking (old school)



#2: different part of the same file



**1. lock**

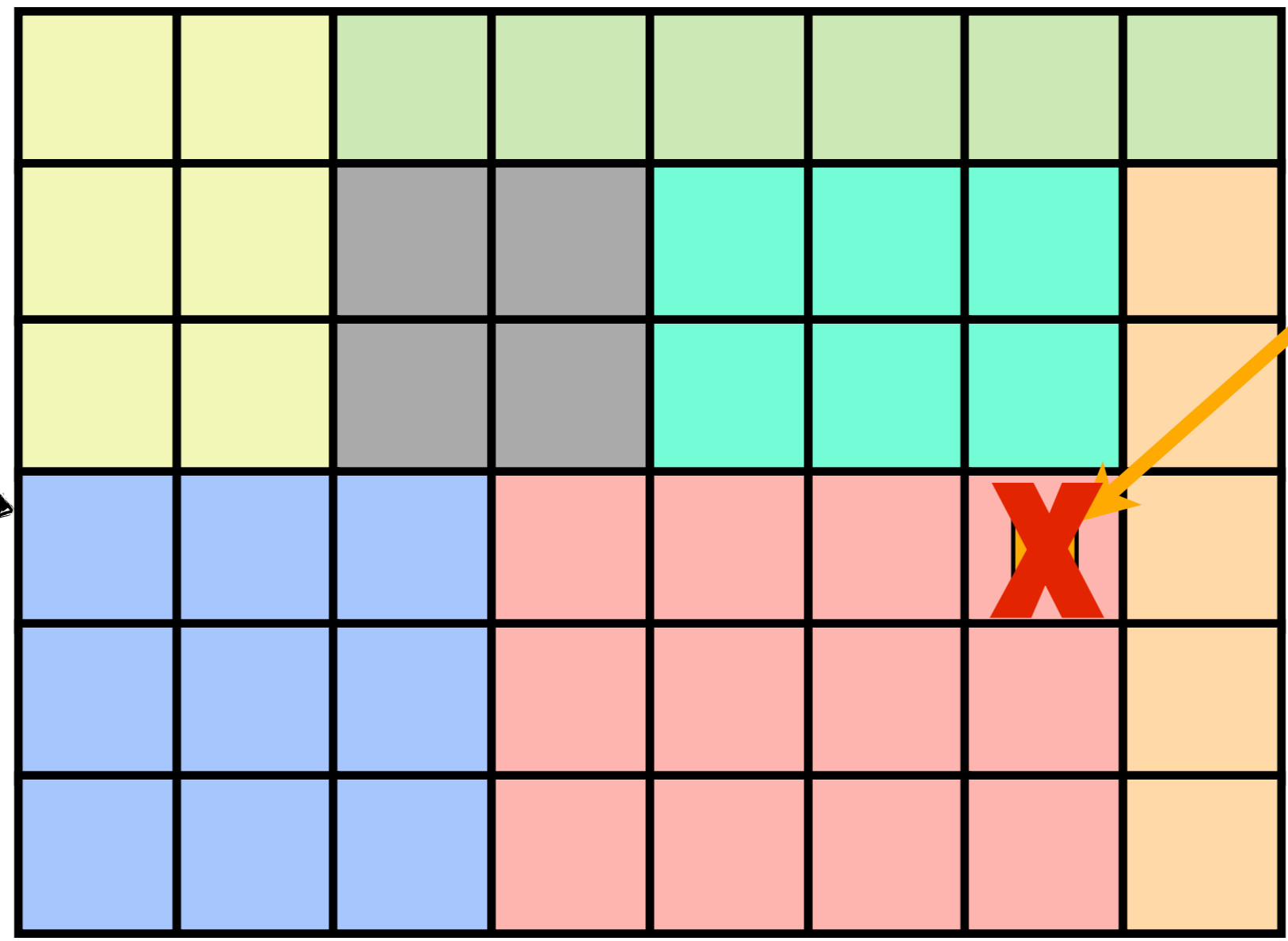


**File Locking (old school)**



# #2: different part of the same file

**1. lock**



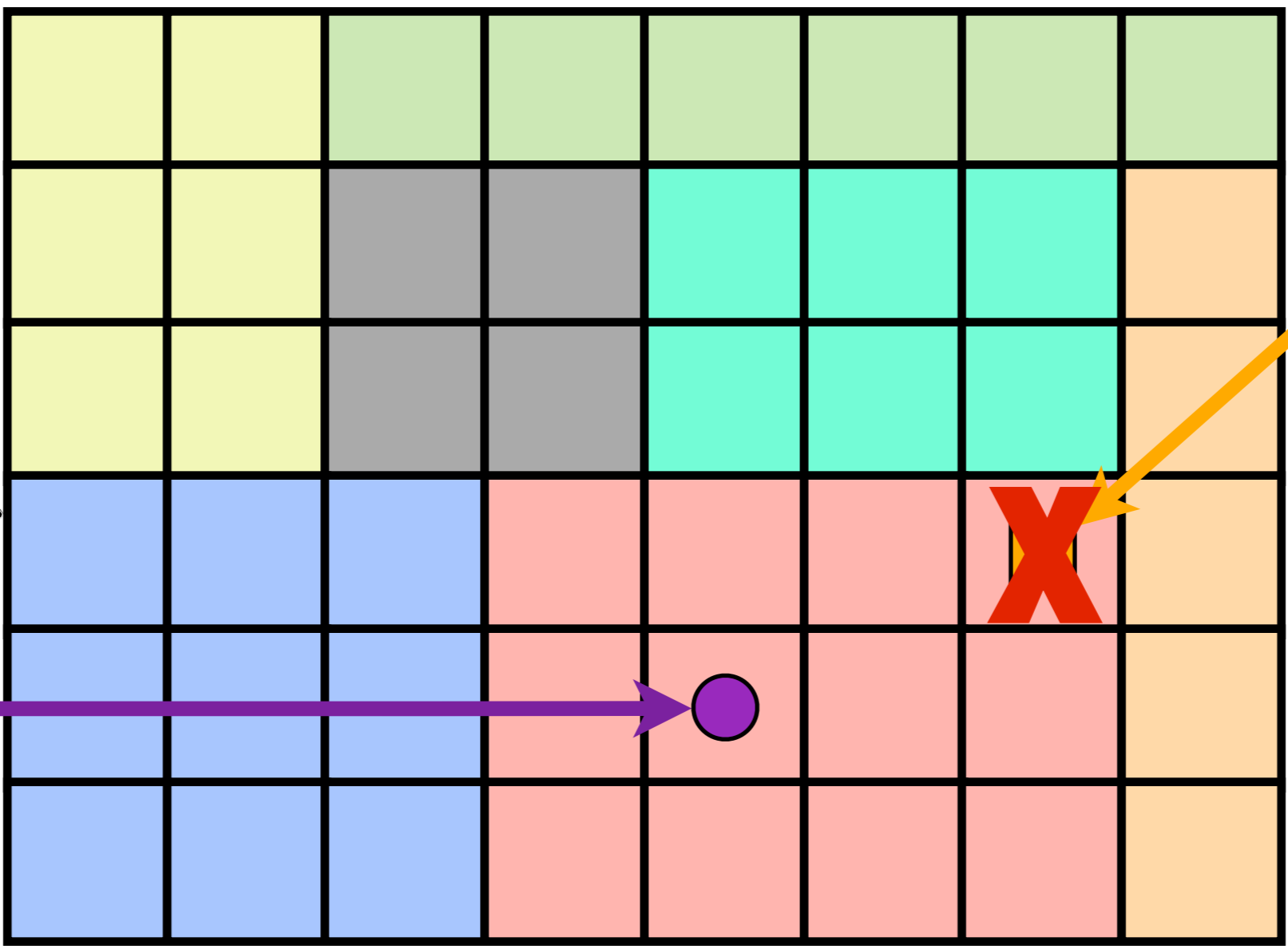
**reject!**

## File Locking (old school)



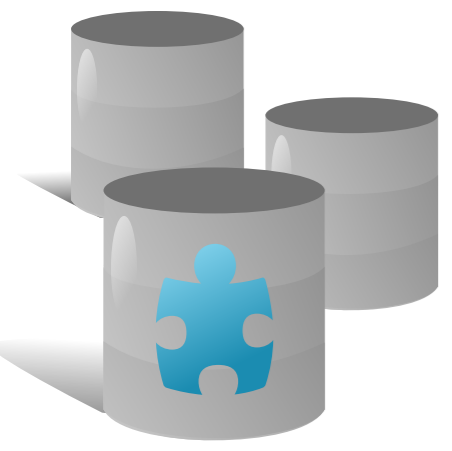
#2: different part of the same file

**1. lock**



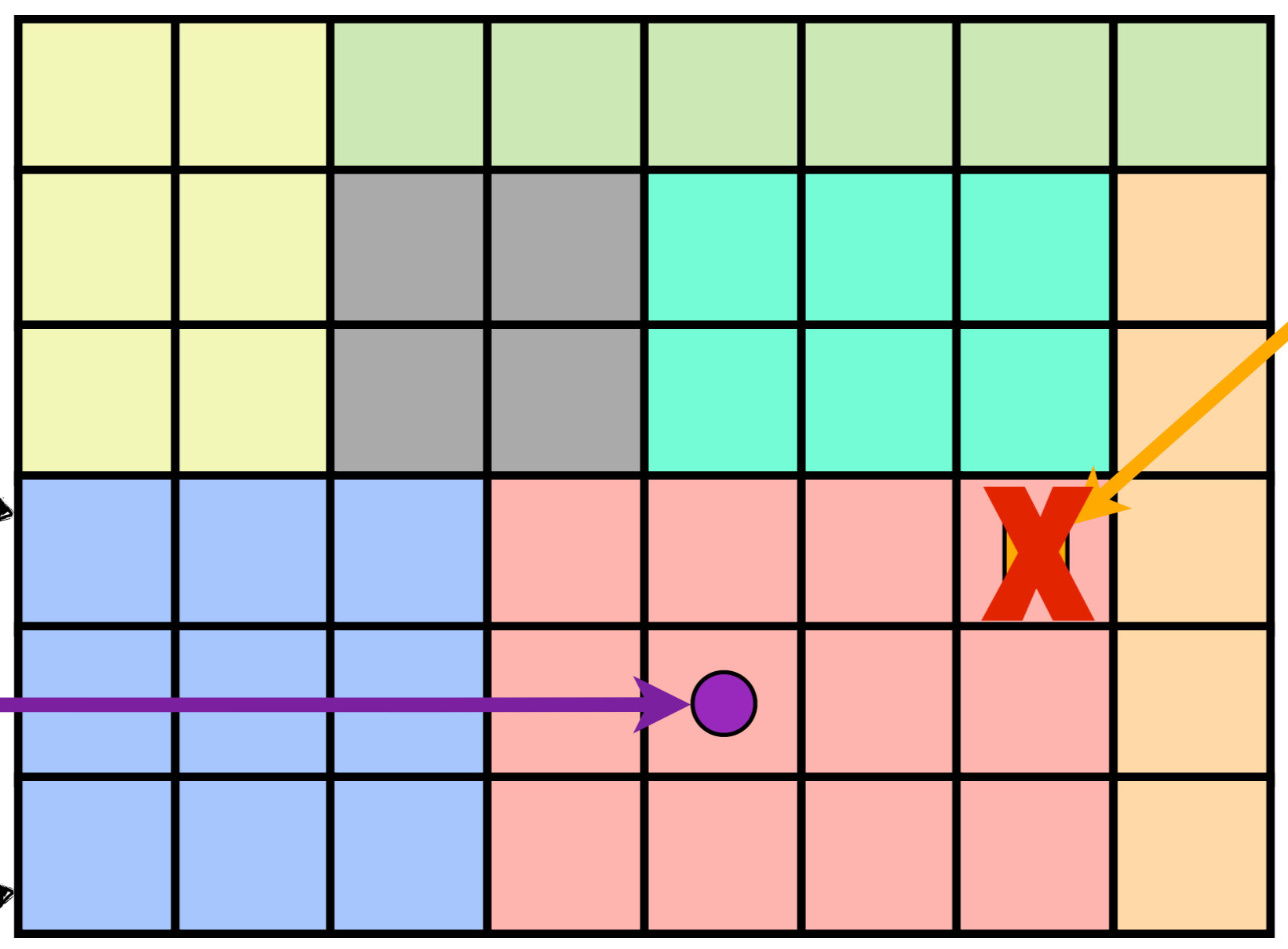
**reject!**

**File Locking (old school)**



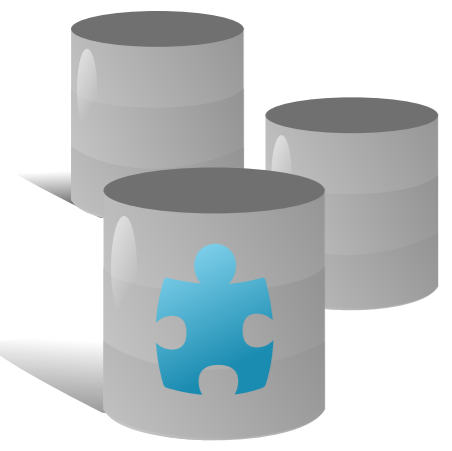
#2: different part of the same file

**1. lock**  
**2. unlock**

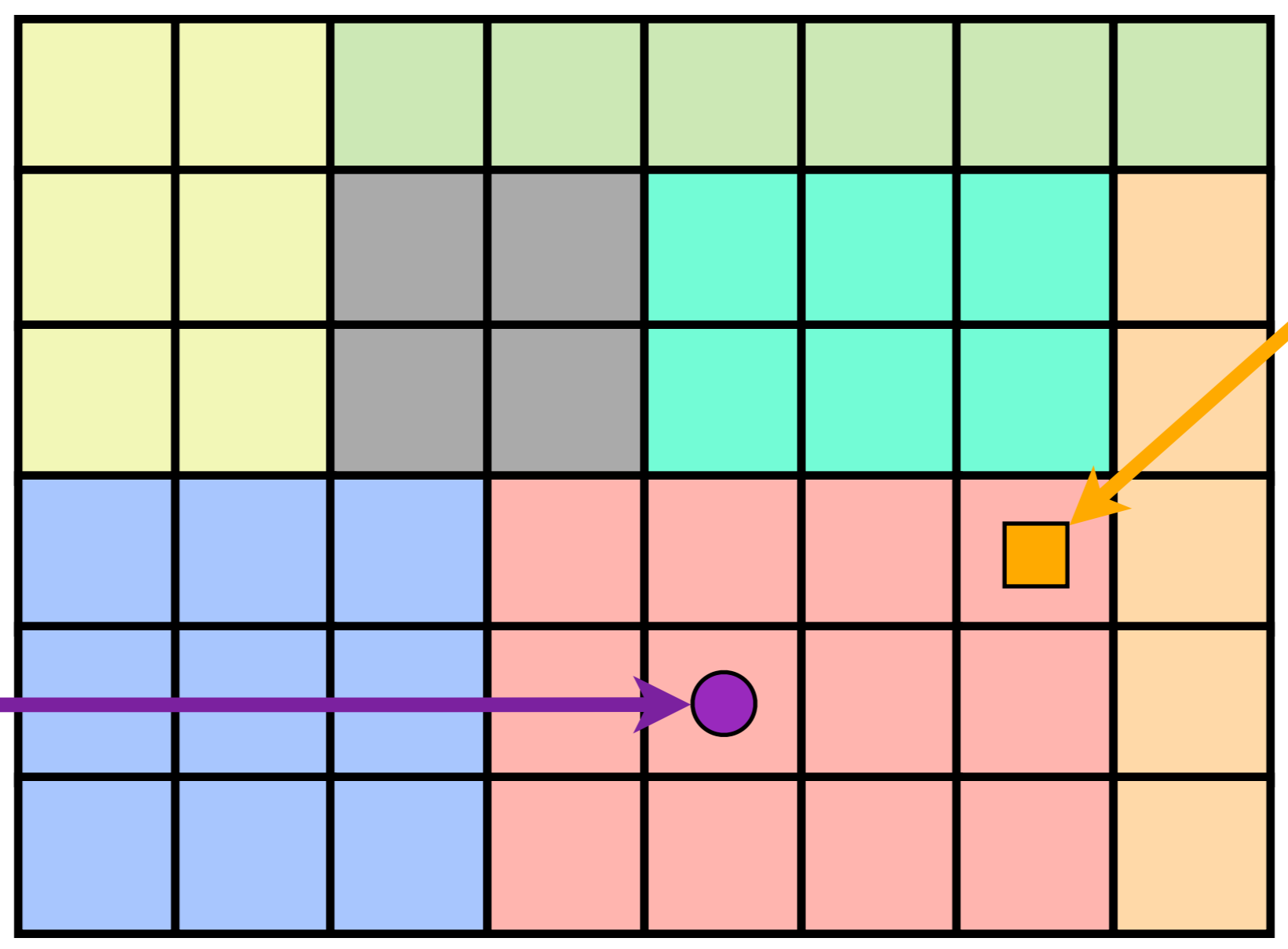


**reject!**

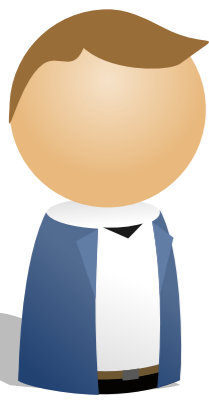
**File Locking (old school)**



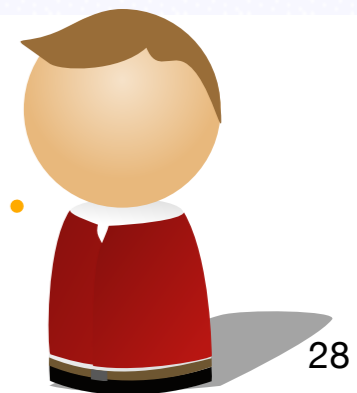
# #2: different part of the same file



## Automatic merge

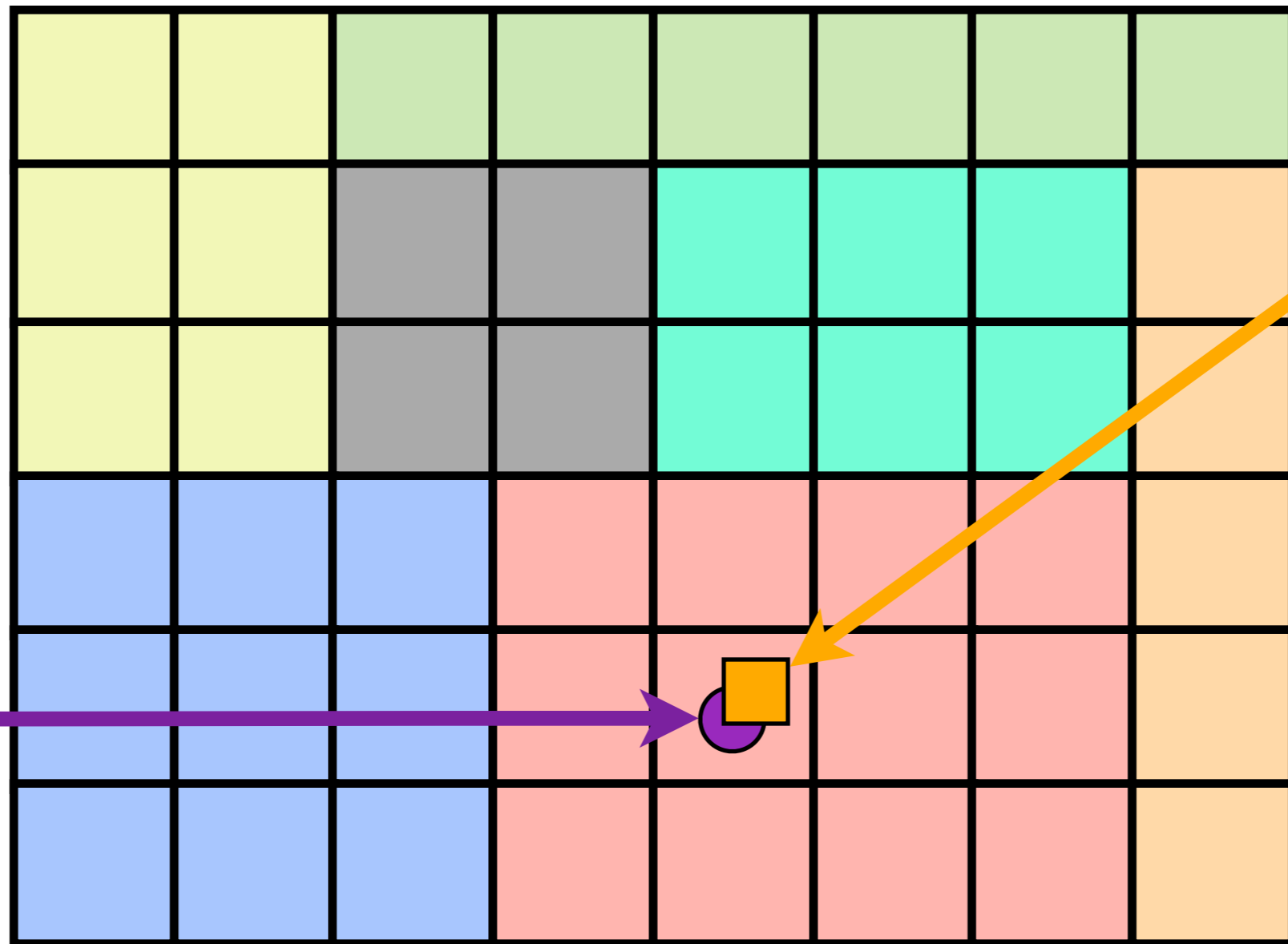


```
...  ...  @@ -45,8 +48,8 @@ class Operation extends TypedElement with MultiplicityElement {
45  48    */
46  49    def `class`: Class = _class
47  50    def class_(c: Class) {
48      -   require(c != null)
49      -   require(c.ownedOperations contains this)
51      +   require(c != null, "`class` attribute cannot be null")
52      +   require(c.ownedOperations contains this, "`class` must contain this operation")
50  53      _class = c
51  54    }
52  55    private[this] var _class: Class = _
...  ...  @@ -54,7 +57,7 @@ class Operation extends TypedElement with MultiplicityElement {
54  57    /**
55  58      * <em>"The parameters to the operation."</em>
56  59    */
57      -   def ownedParameters: Seq[Parameter] = _ownedParameters
60      +   def ownedParameters: Seq[Parameter] = _ownedParameters.reverse
58  61    private[this] var _ownedParameters = List[Parameter]()
```



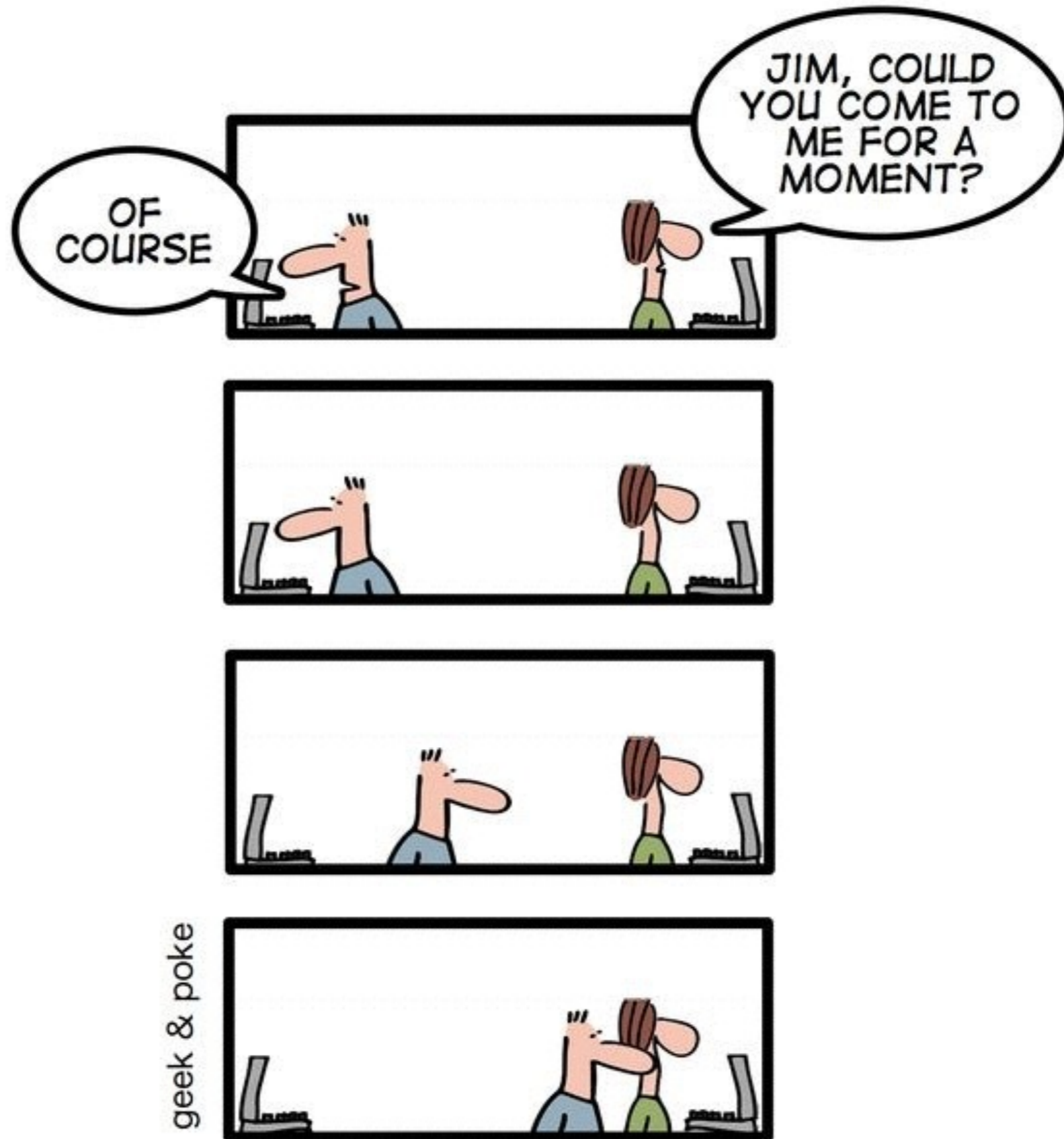


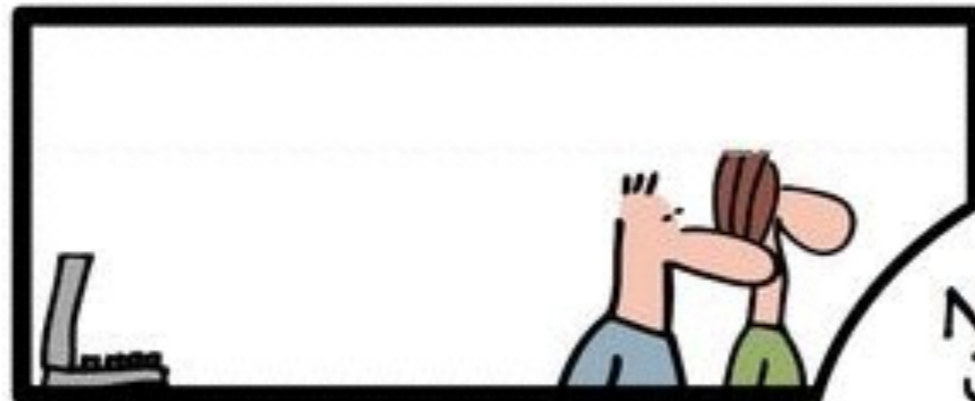
# #3: same part of the same file



**Conflict!**

# BEING A CODER MADE EASY

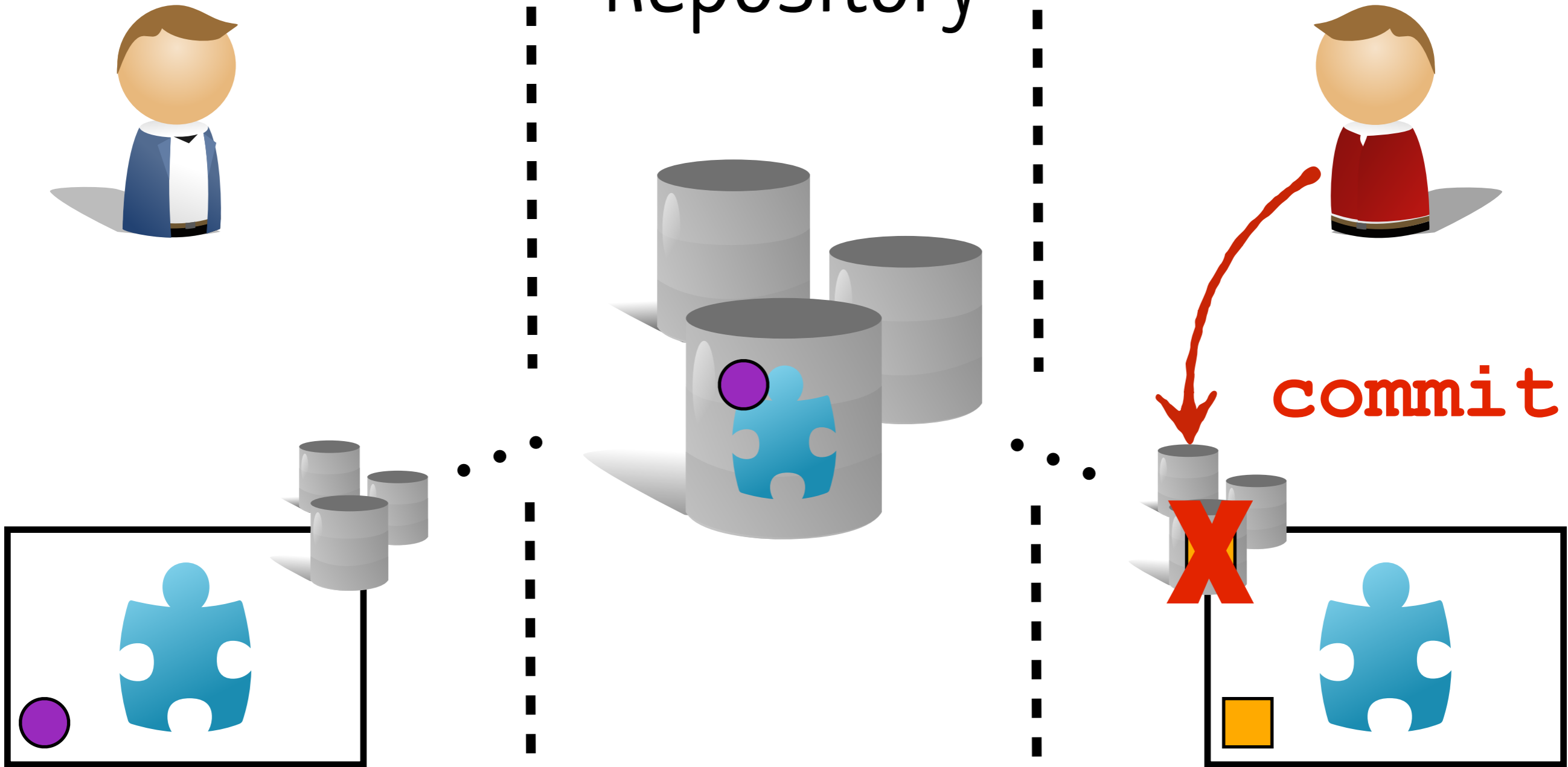




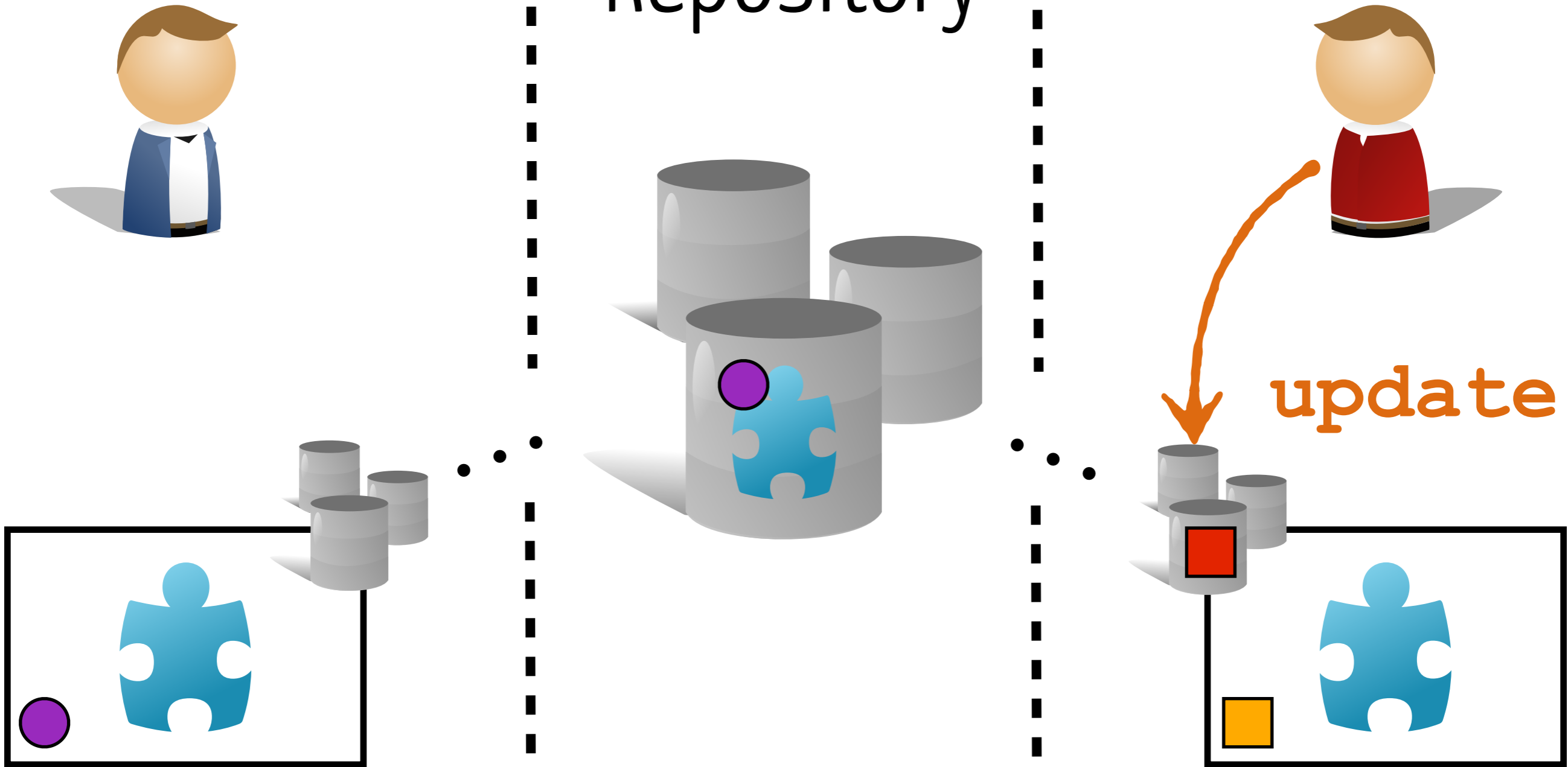
NOTHING, THANKS!  
JUST WANTED TO  
MAKE SURE THAT I'M  
THE FIRST TO CHECK-  
IN THE FILES WE'VE  
BOTH EDITED

**CHAPTER 1: HOW TO  
AVOID MERGE  
CONFLICTS**

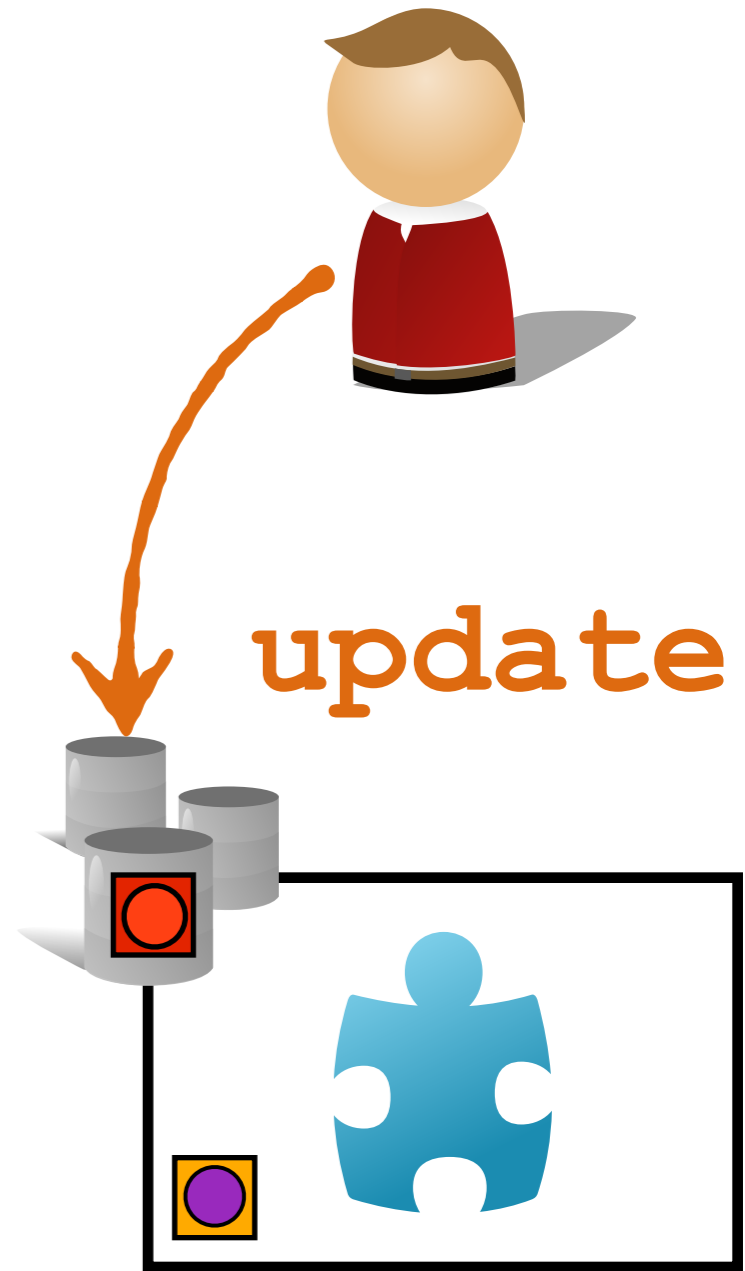
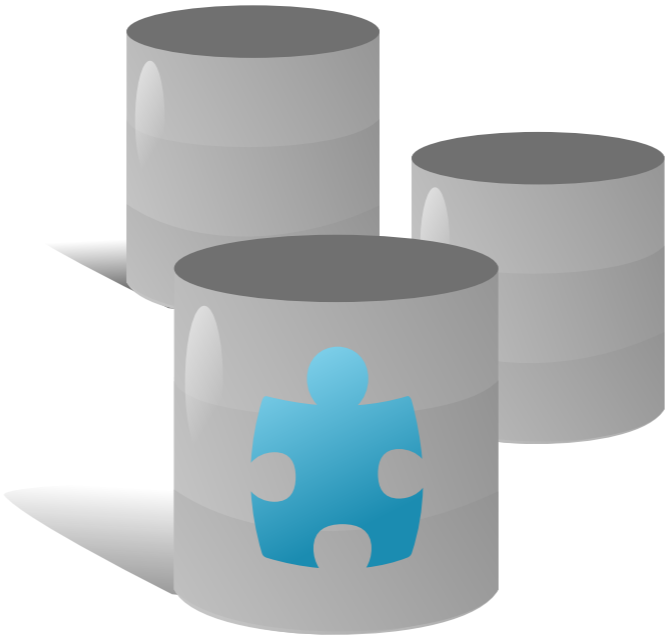
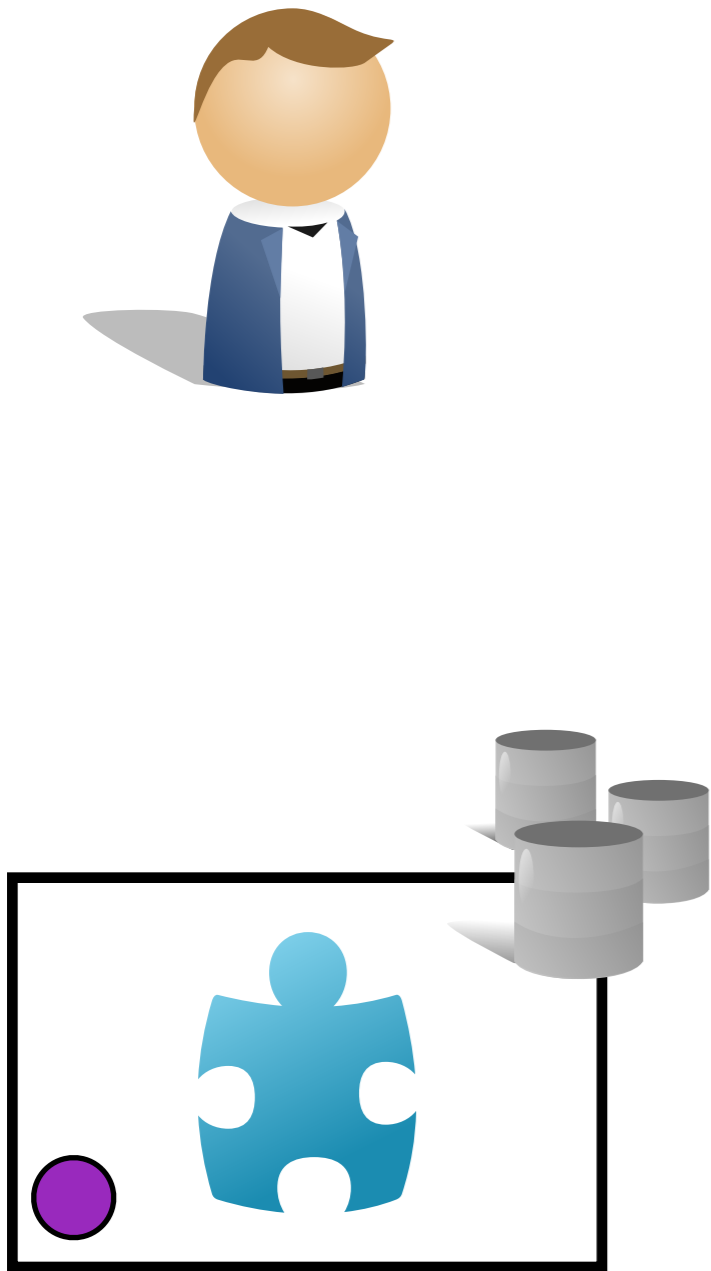
# Shared Repository



# Shared Repository

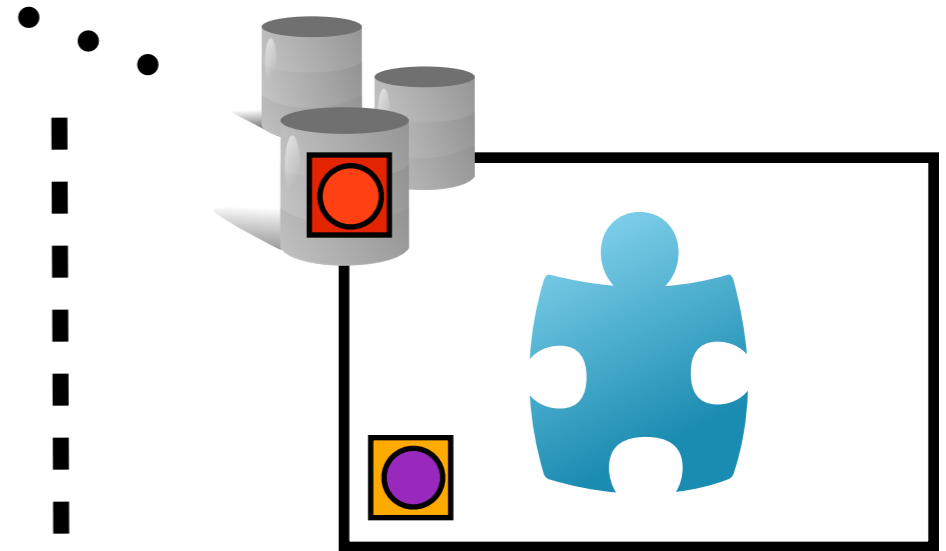
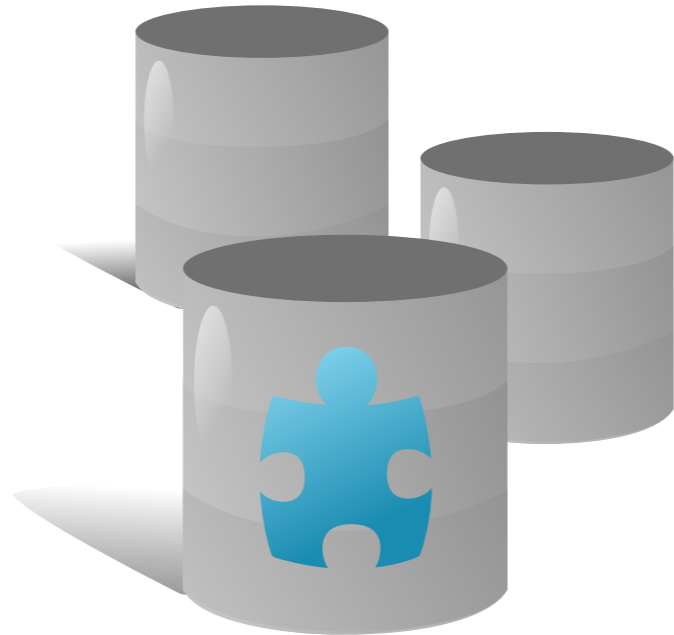
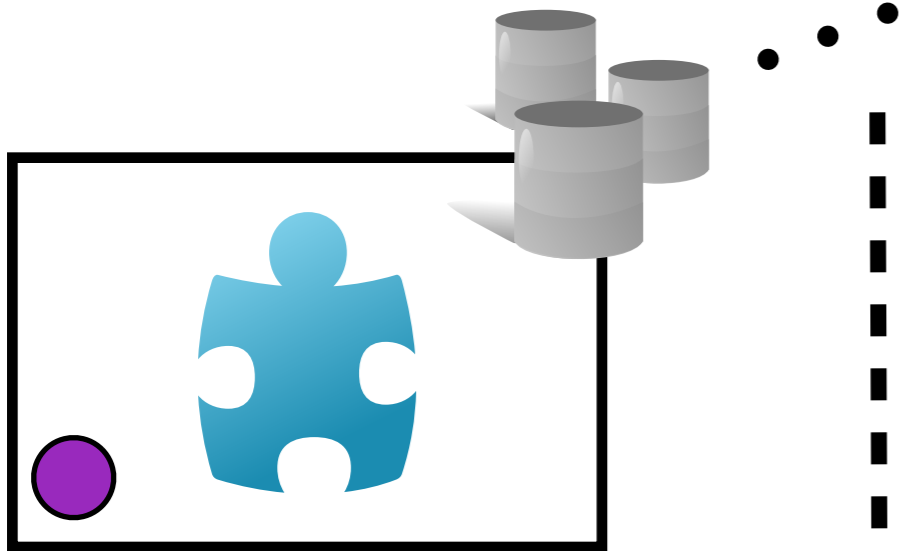


# Shared Repository



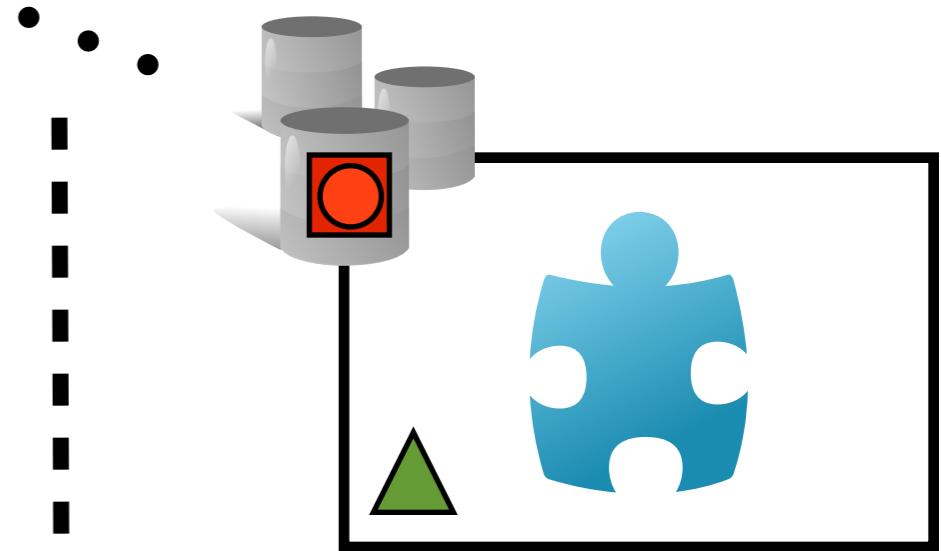
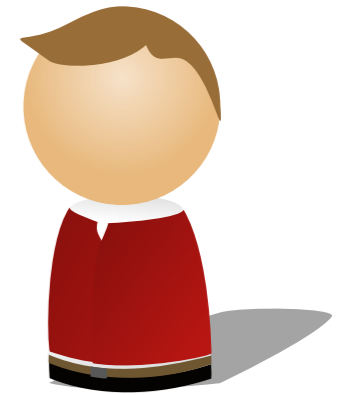
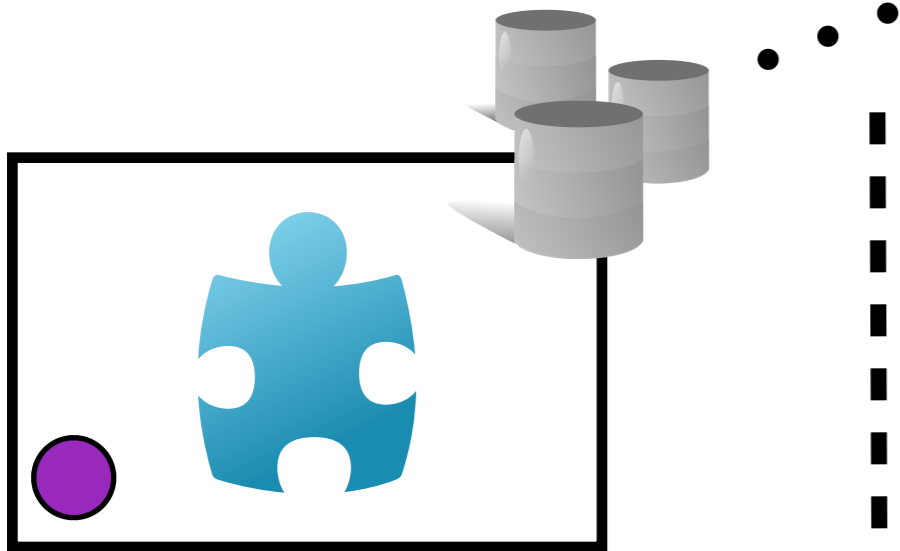
**Conflict!**

# Shared Repository



**Conflict!**

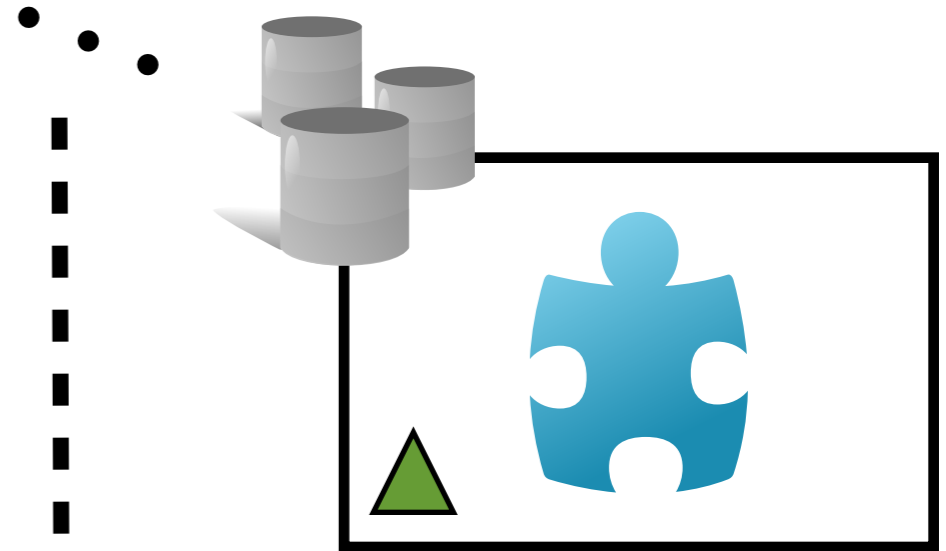
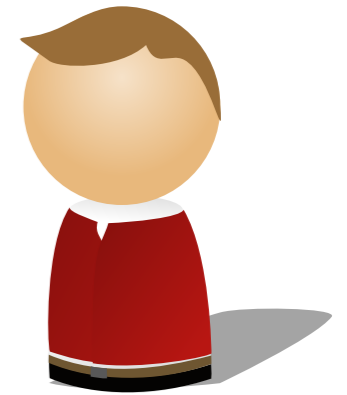
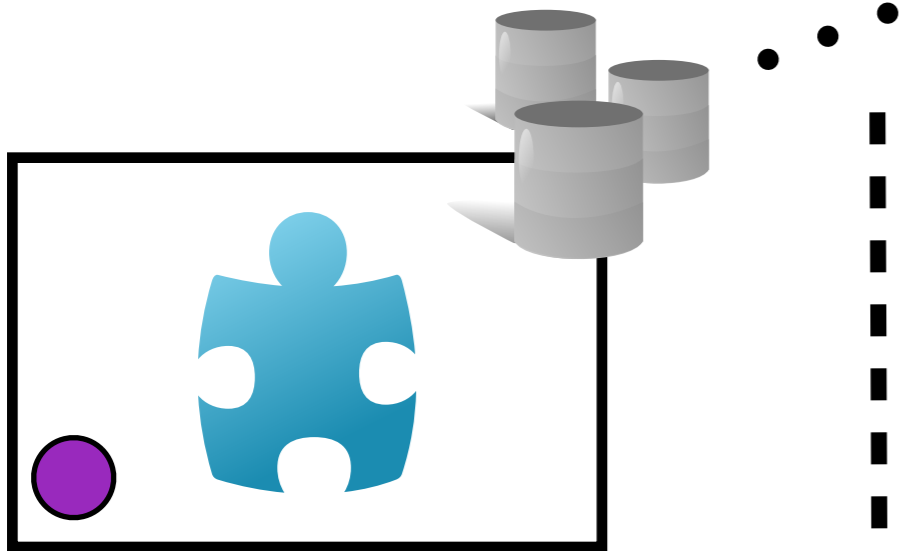
# Shared Repository



**Conflict!**

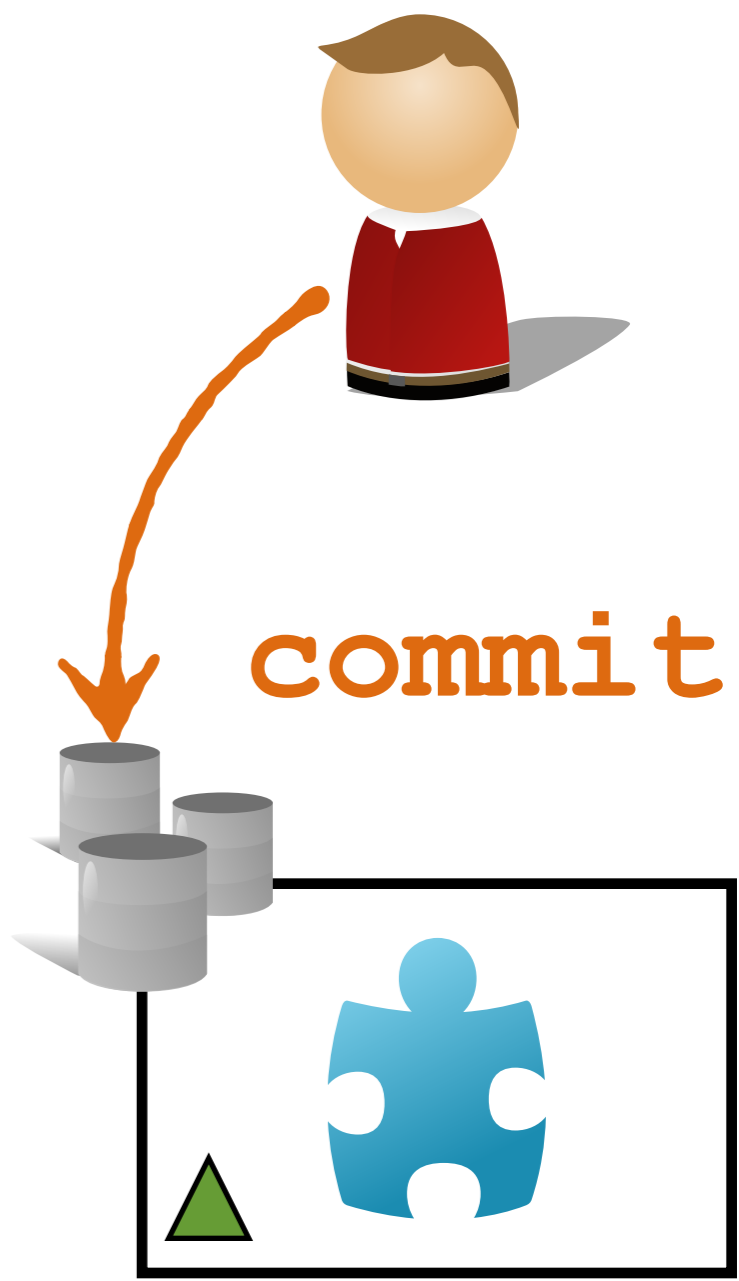
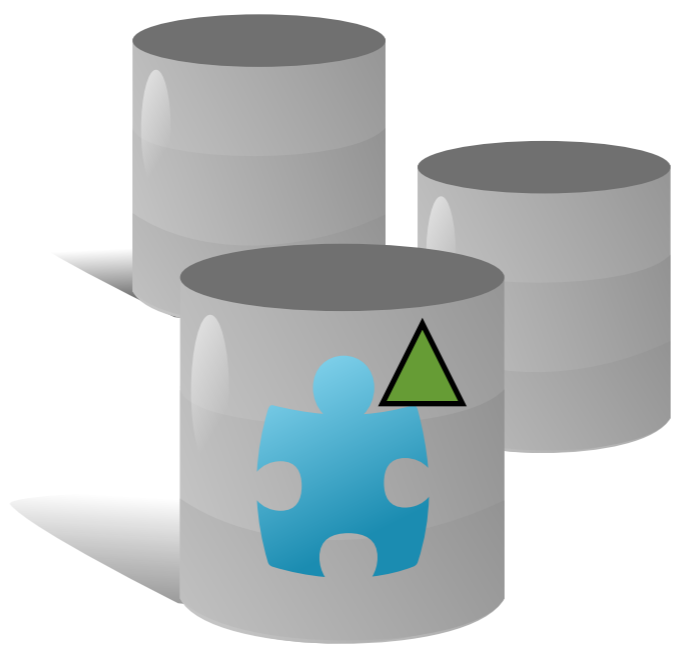
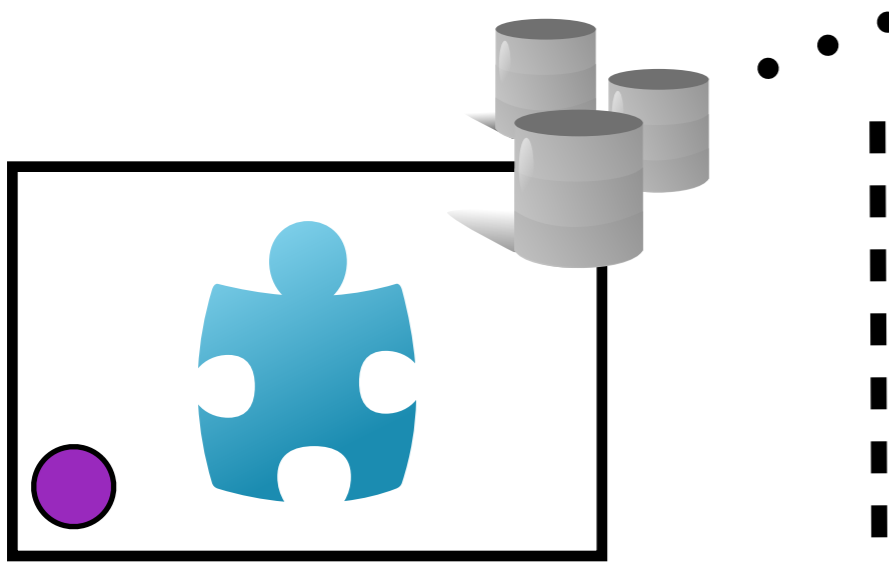


# Shared Repository



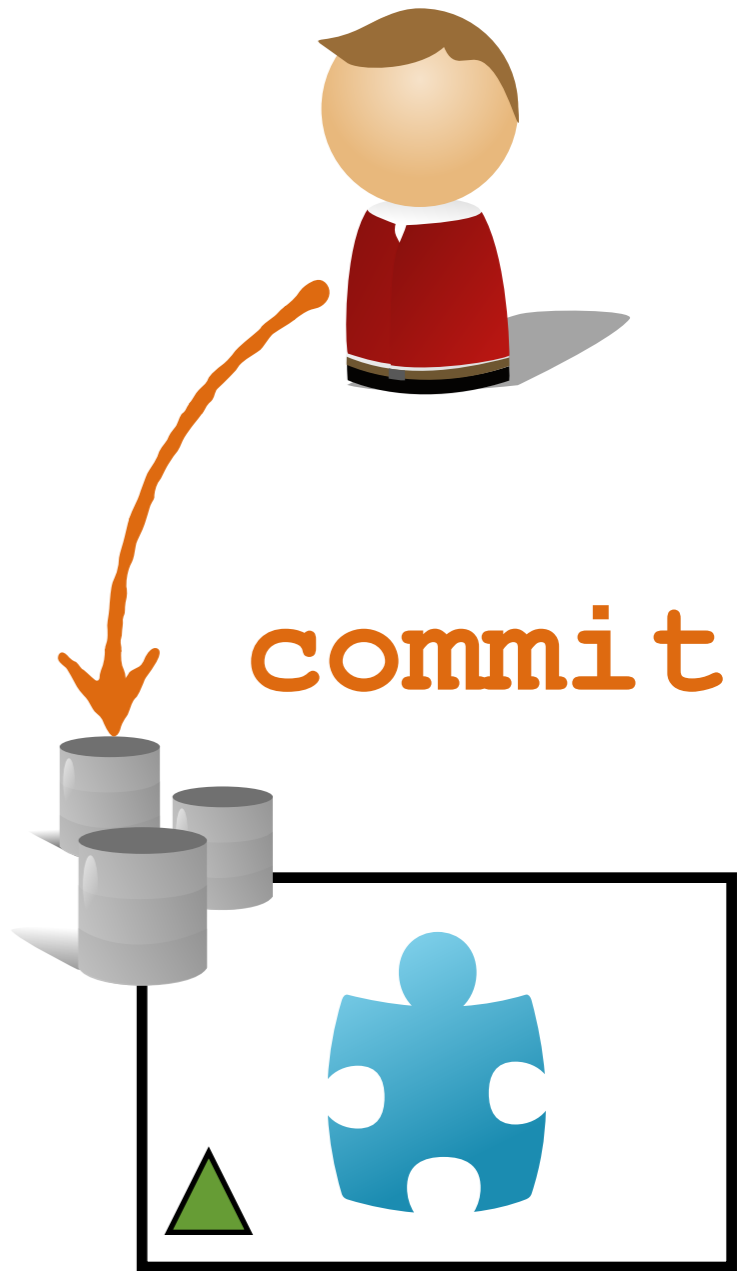
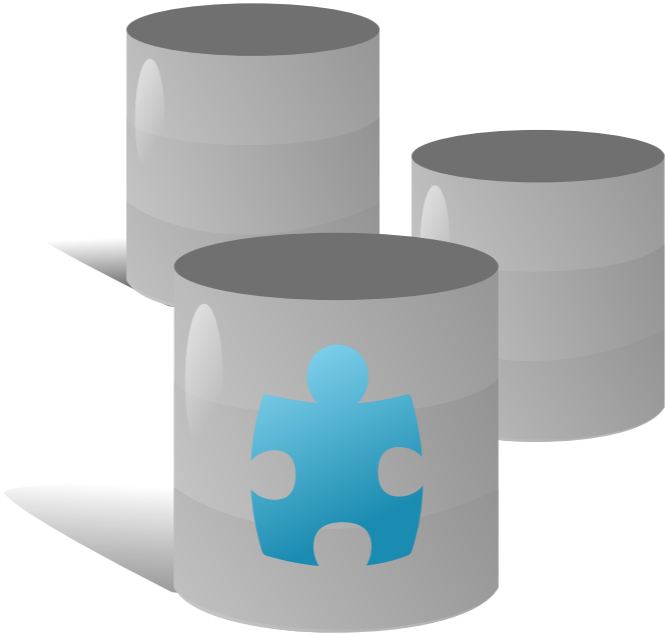
**Resolved!**

# Shared Repository



**Resolved!**

# Shared Repository



**Resolved!**



# Distributed Model

(e.g., Bazaar, Git)

Centralized = **1** repository

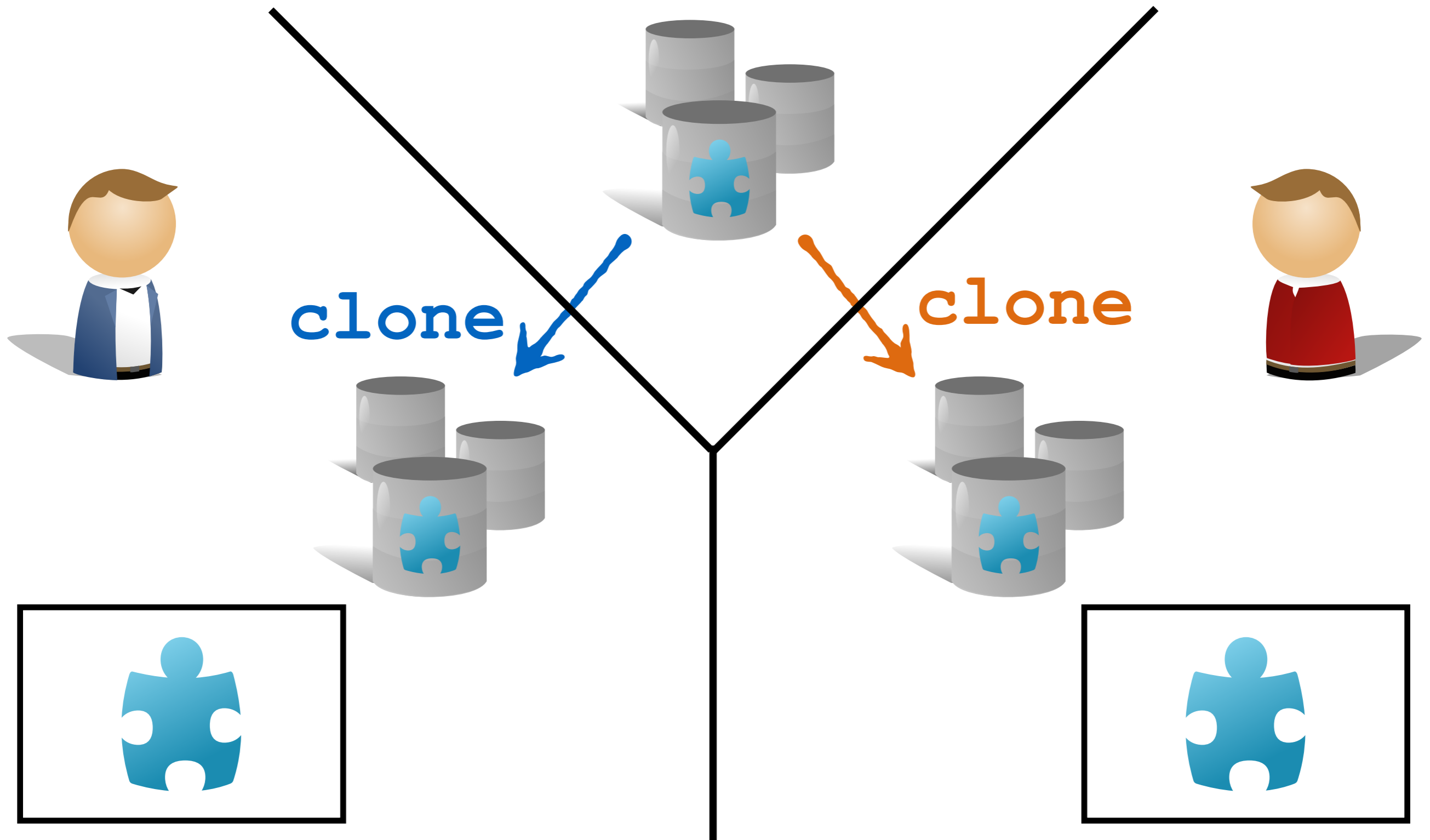
Distributed = **N** repository

when **N** = **1**, Centralized = Distributed

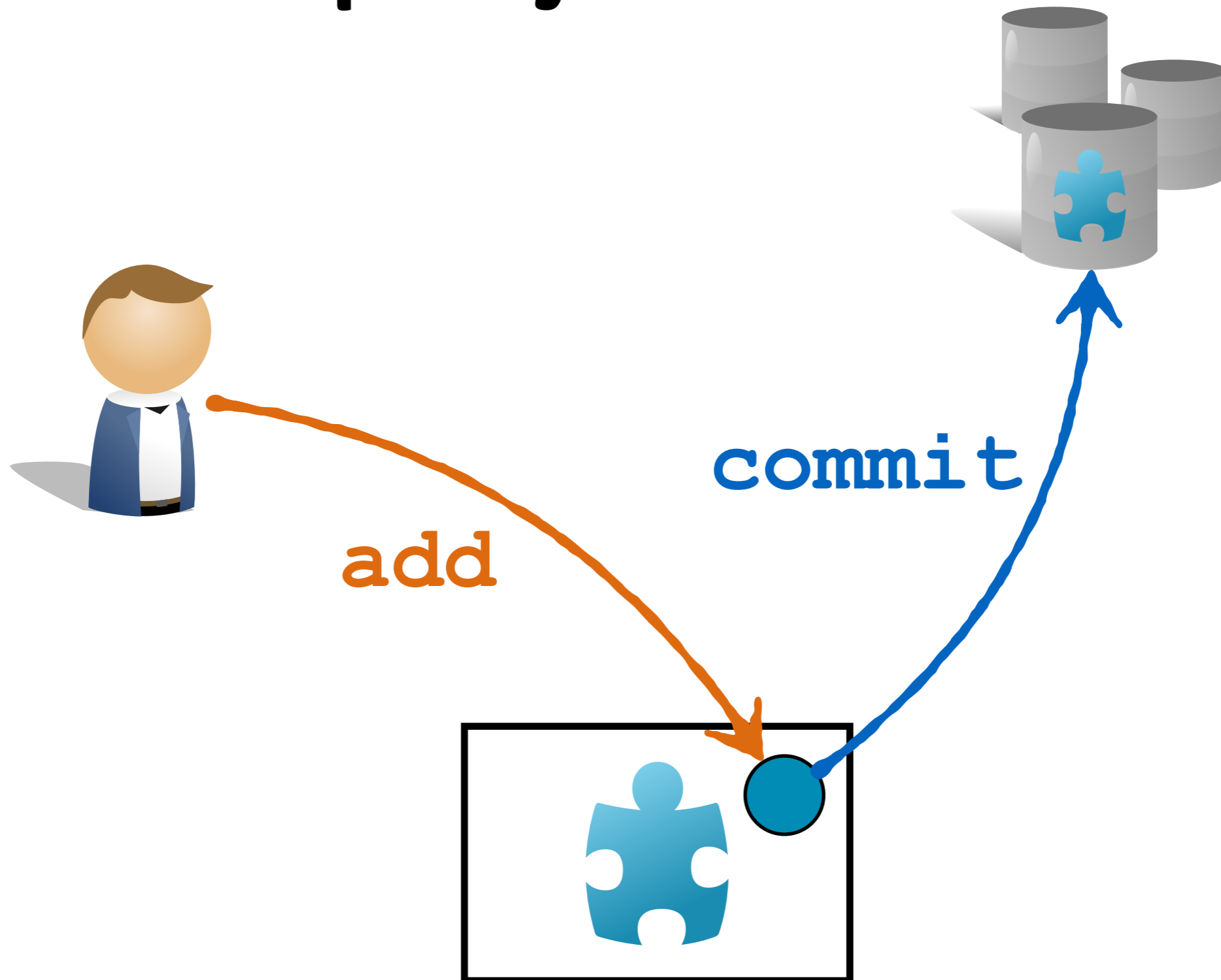
He who can **do more**

can **do less**

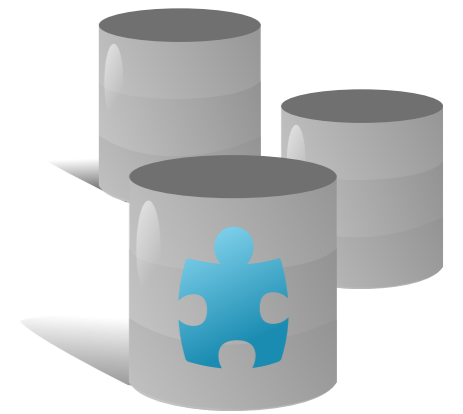
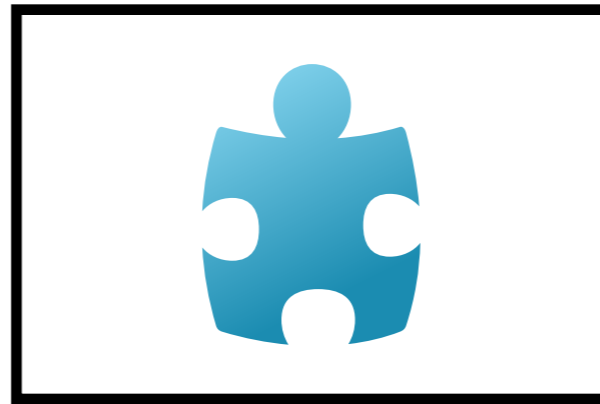
# repository



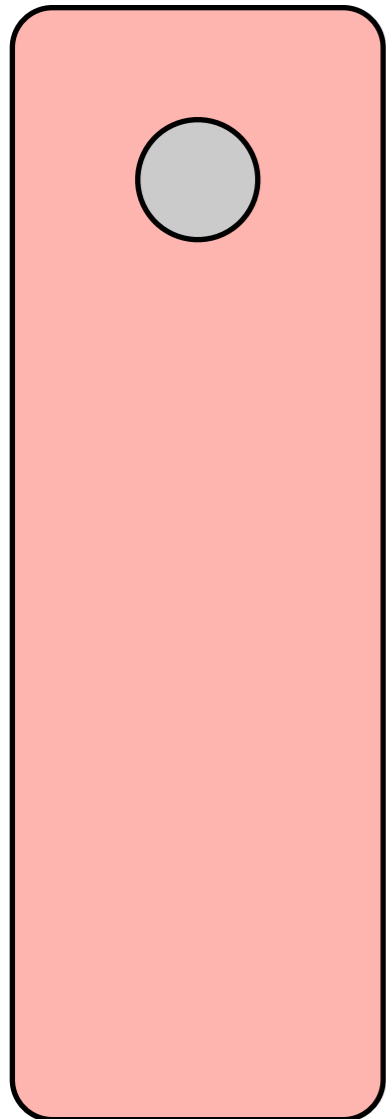
# completely offline!



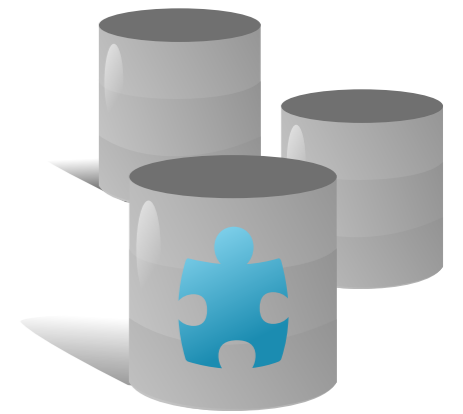
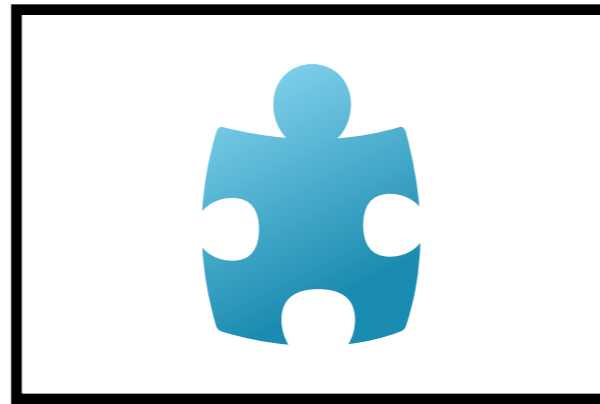




untracked

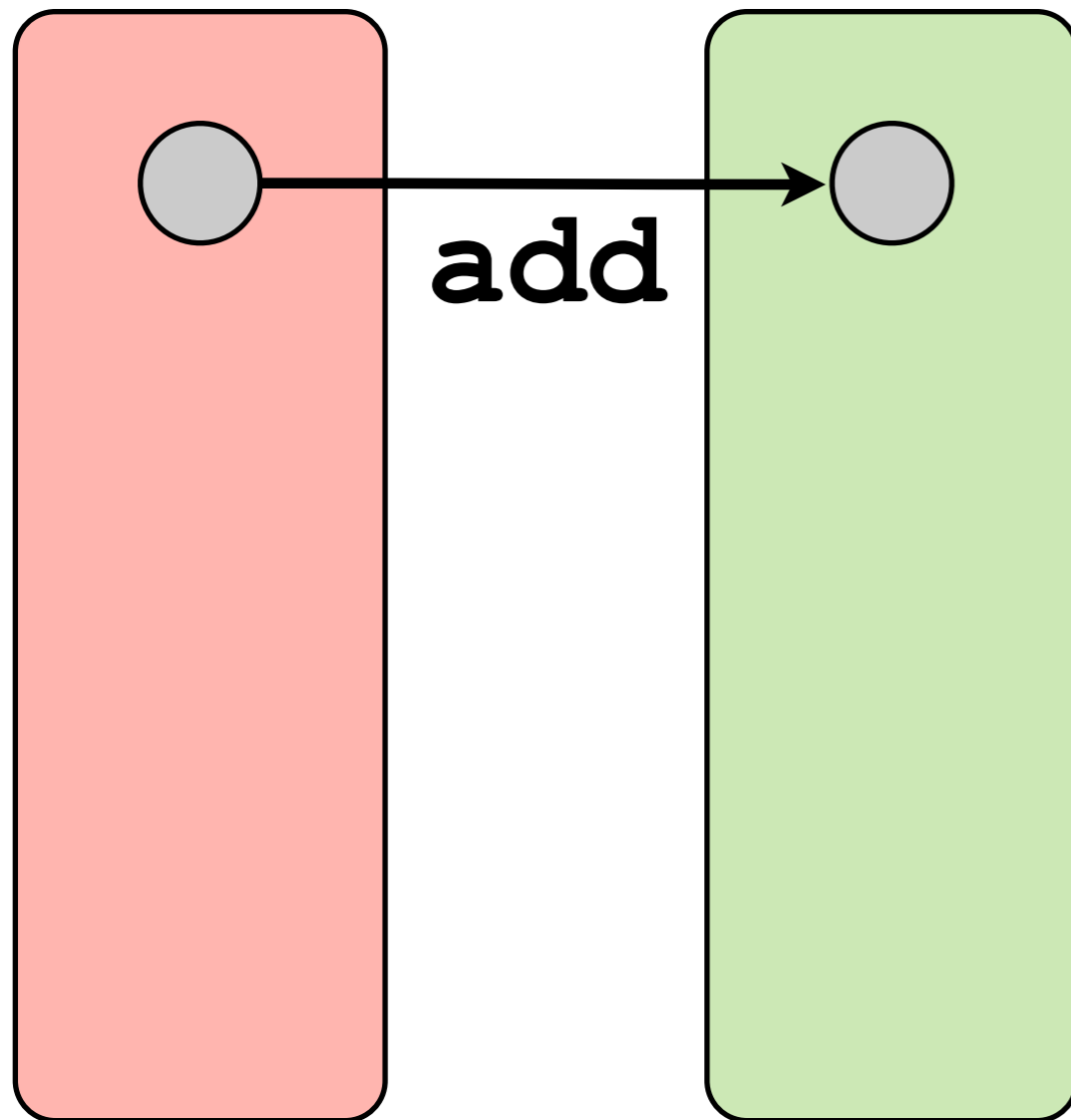


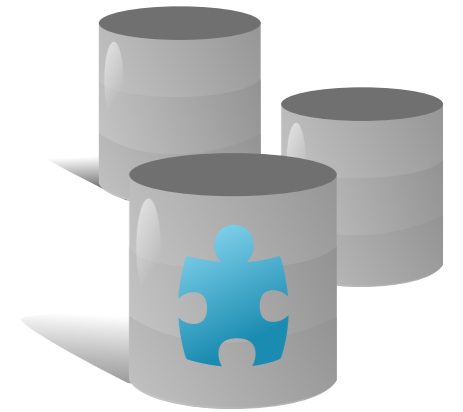
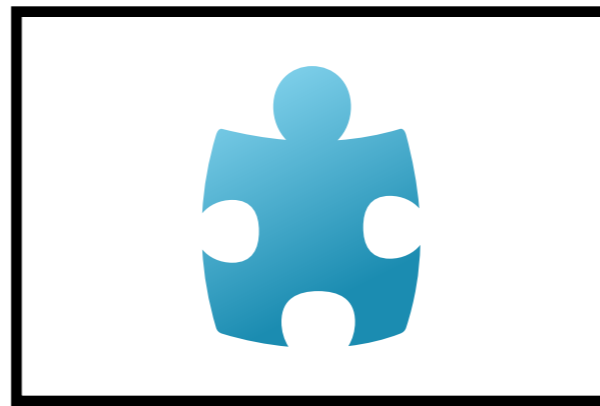
**artefacts  
lifecycle**



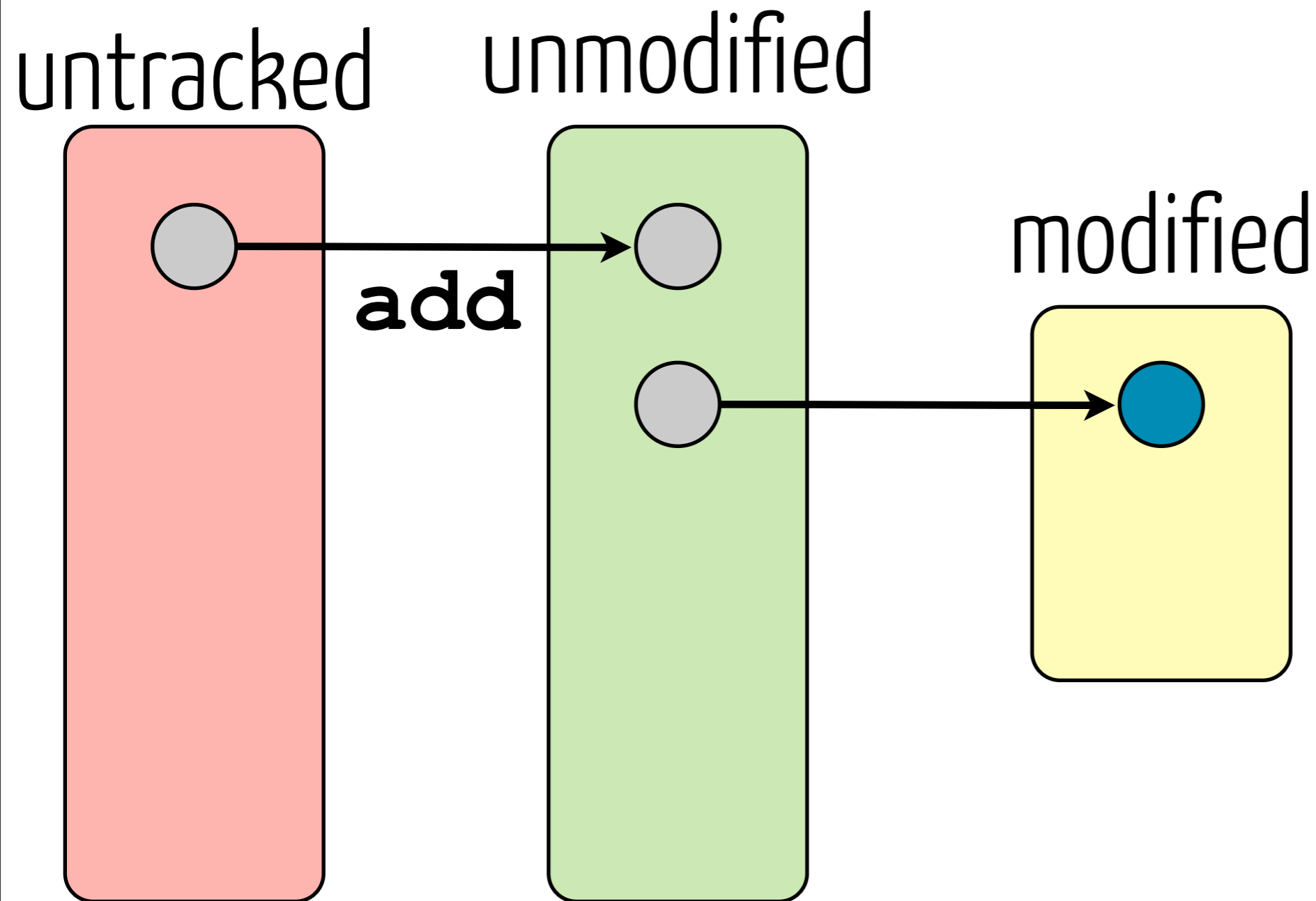
# artefacts lifecycle

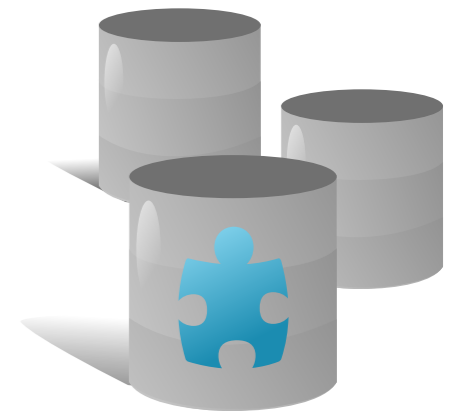
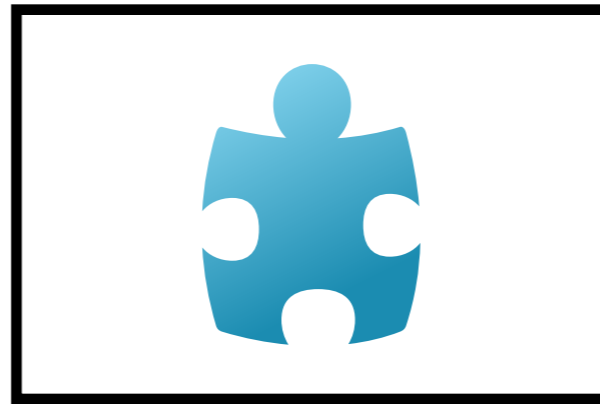
untracked      unmodified



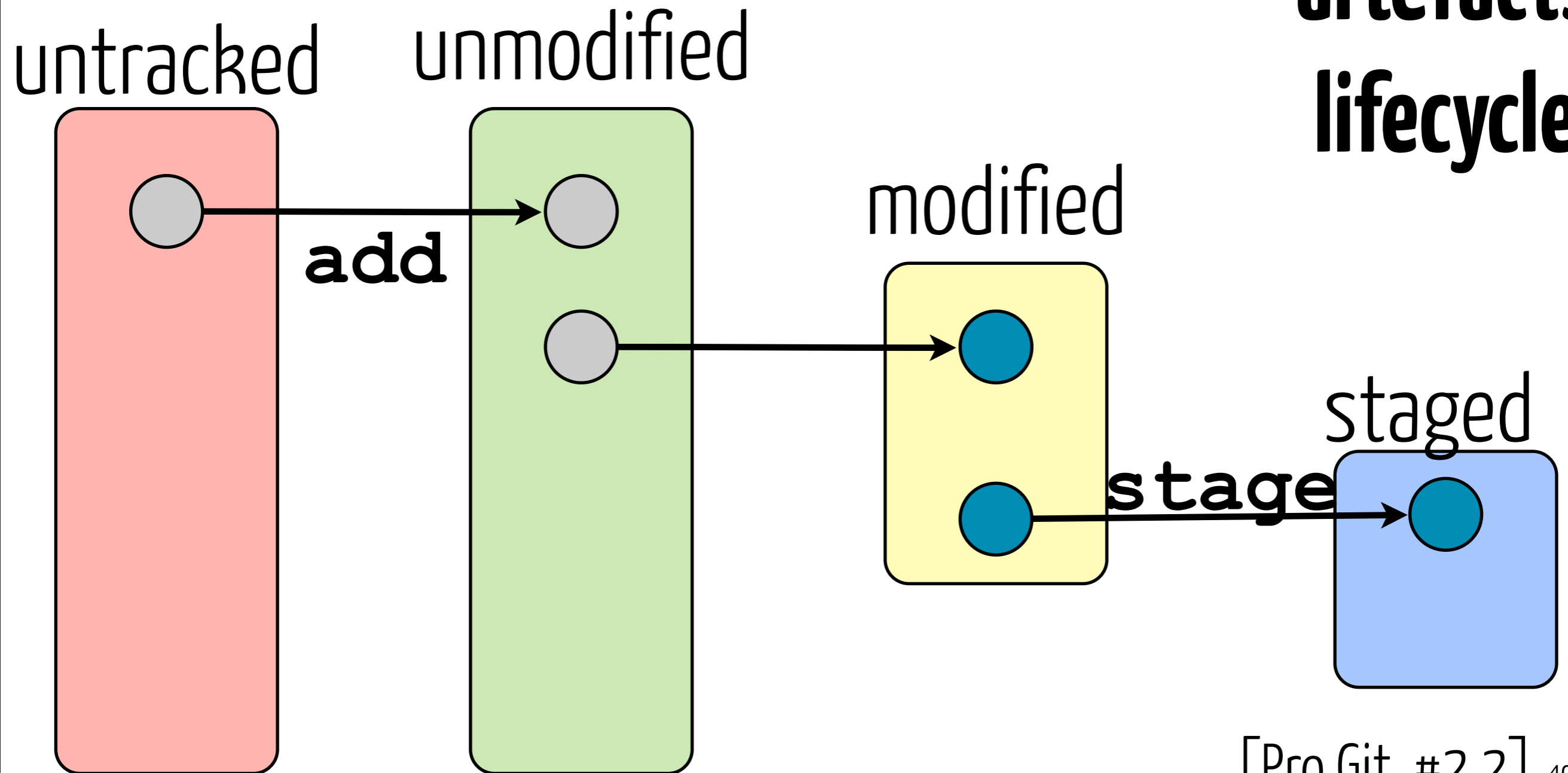


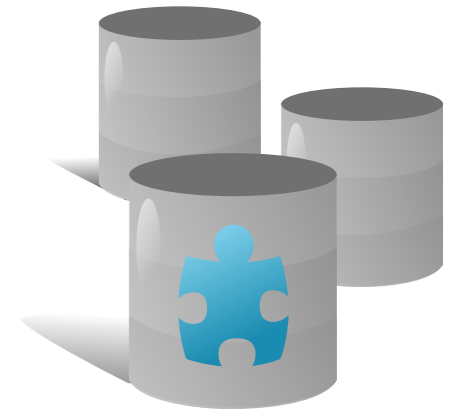
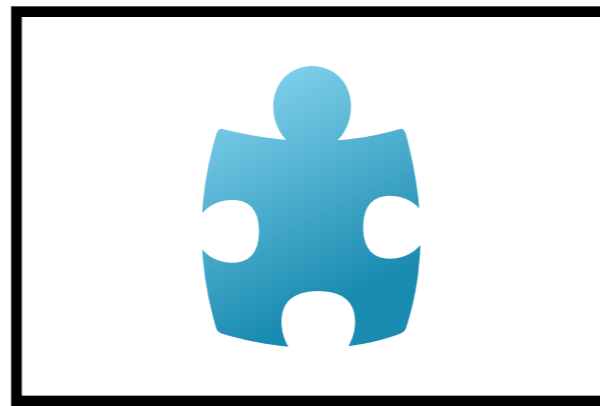
# artefacts lifecycle



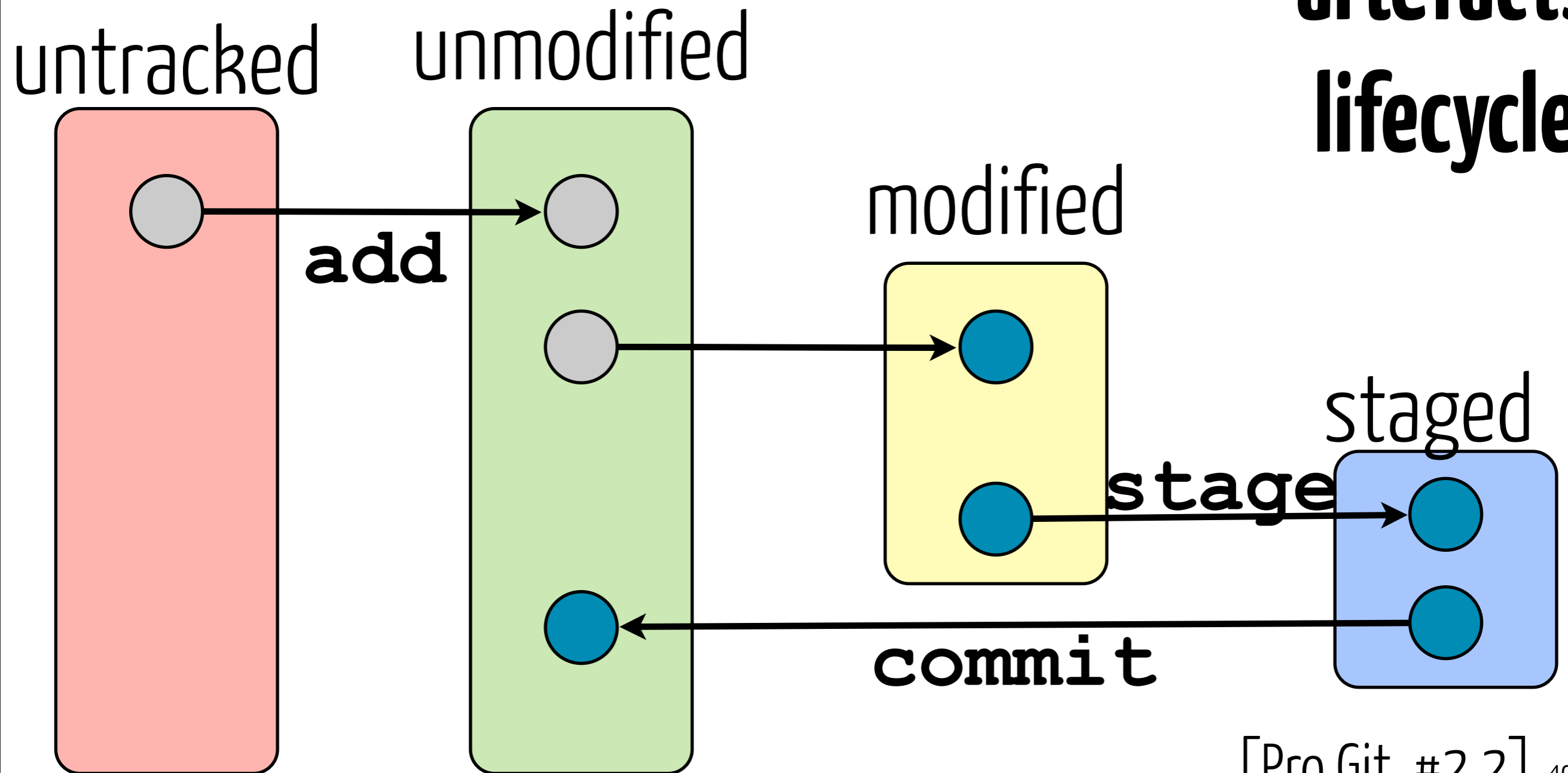


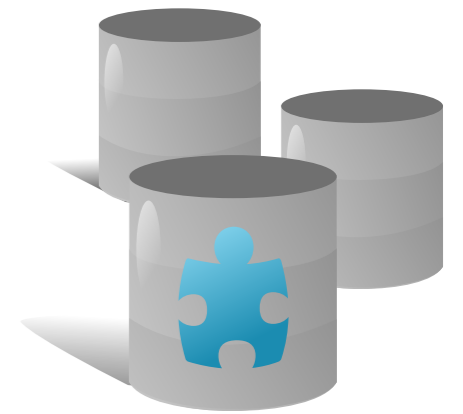
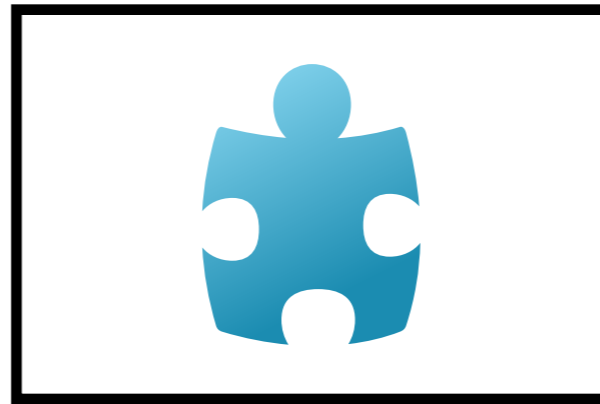
# artefacts lifecycle



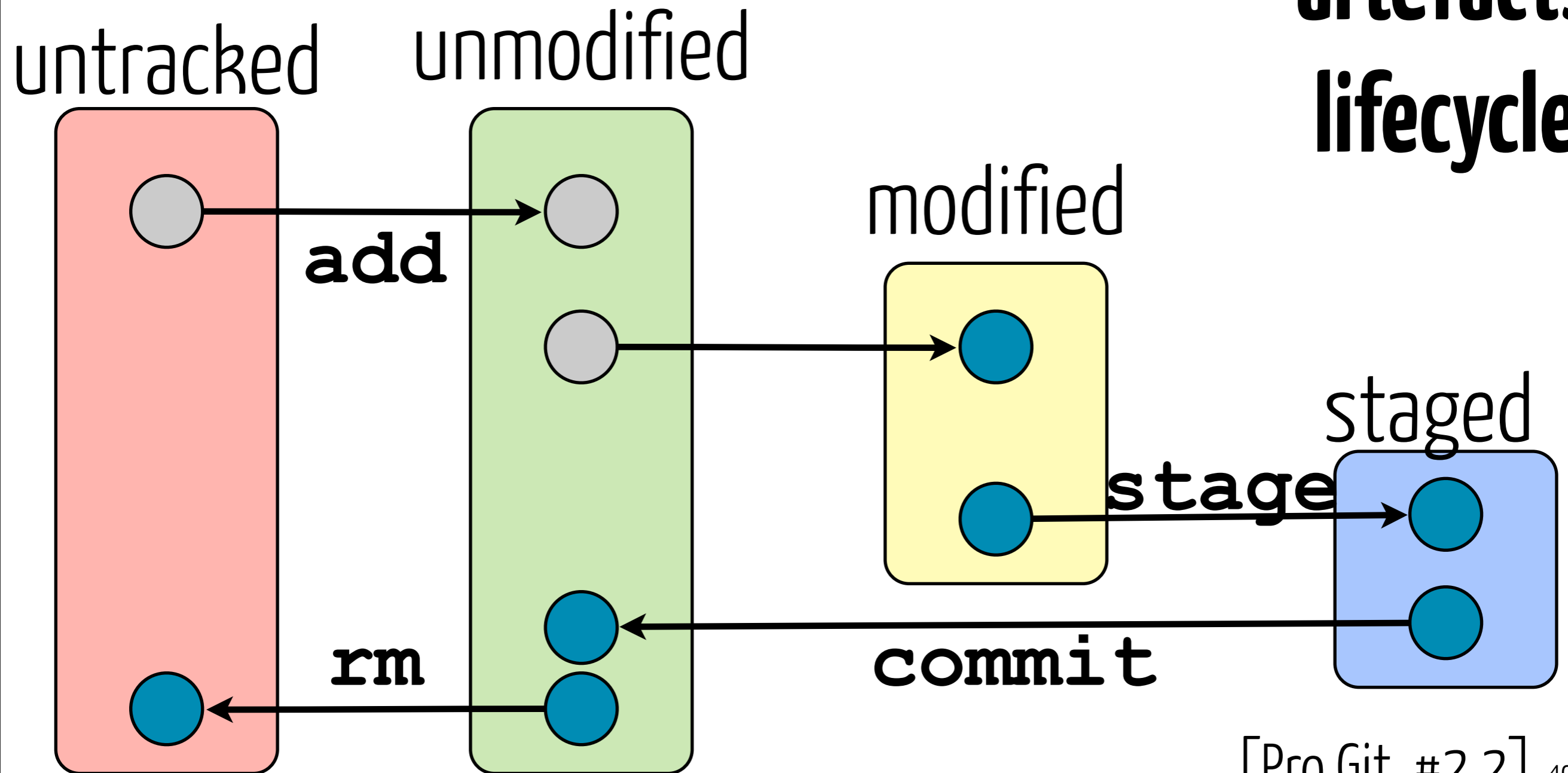


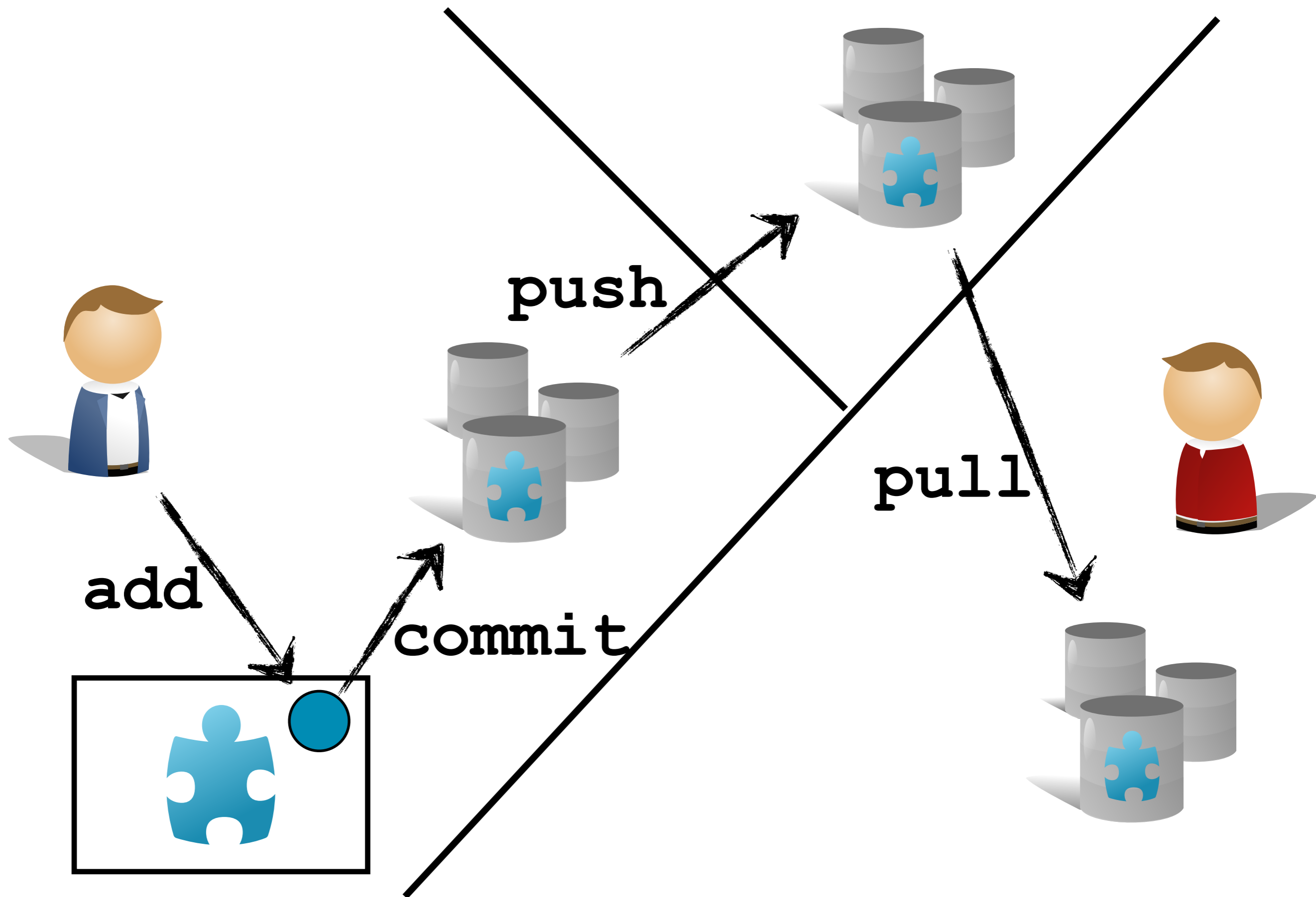
# artefacts lifecycle

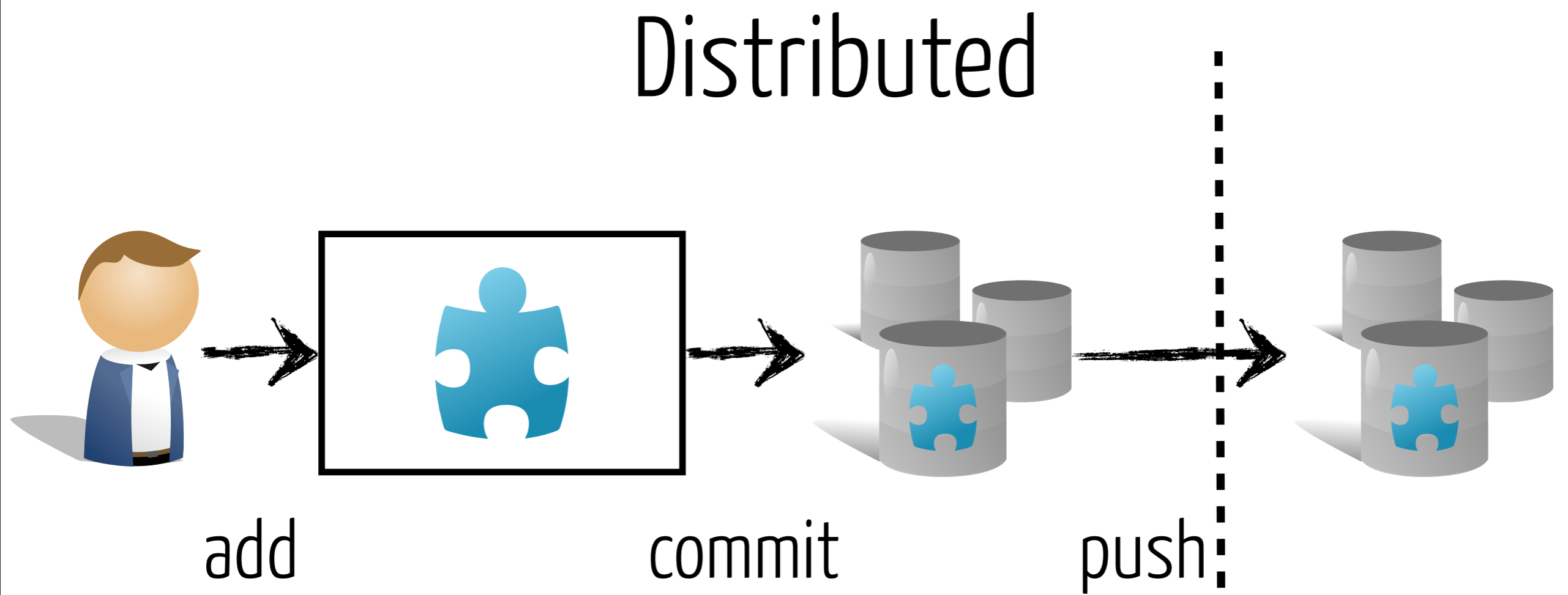
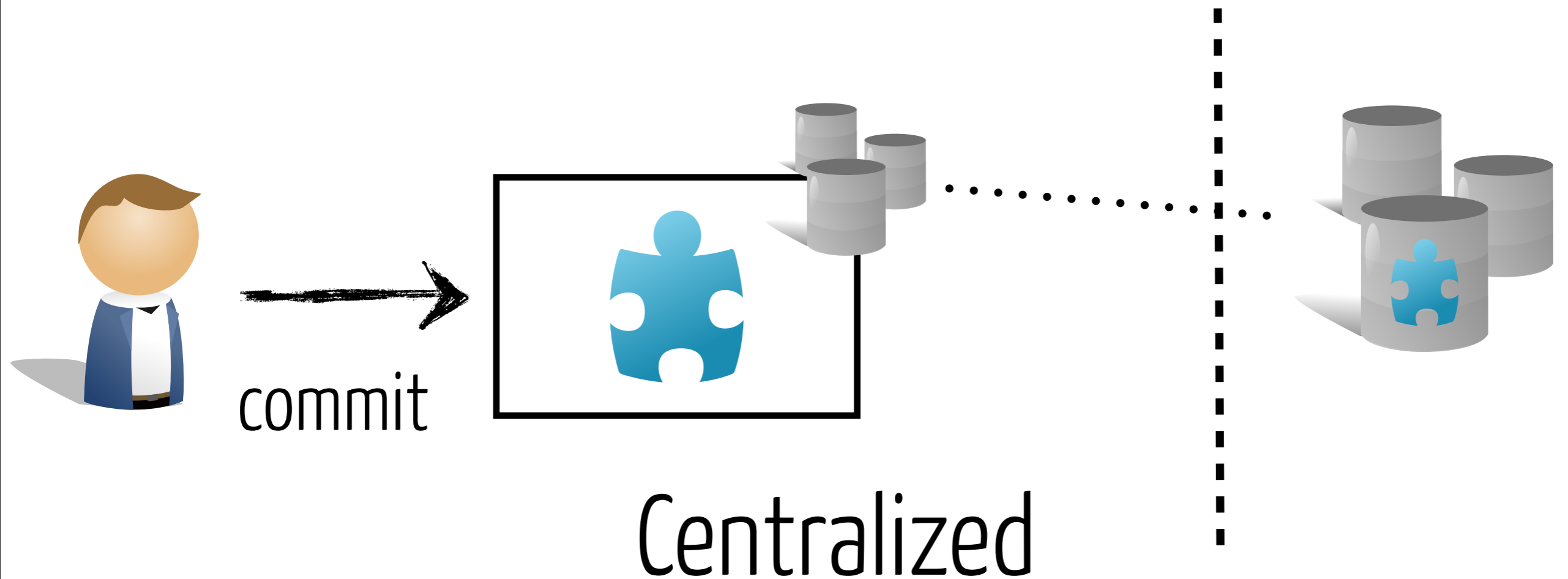




# artefacts lifecycle



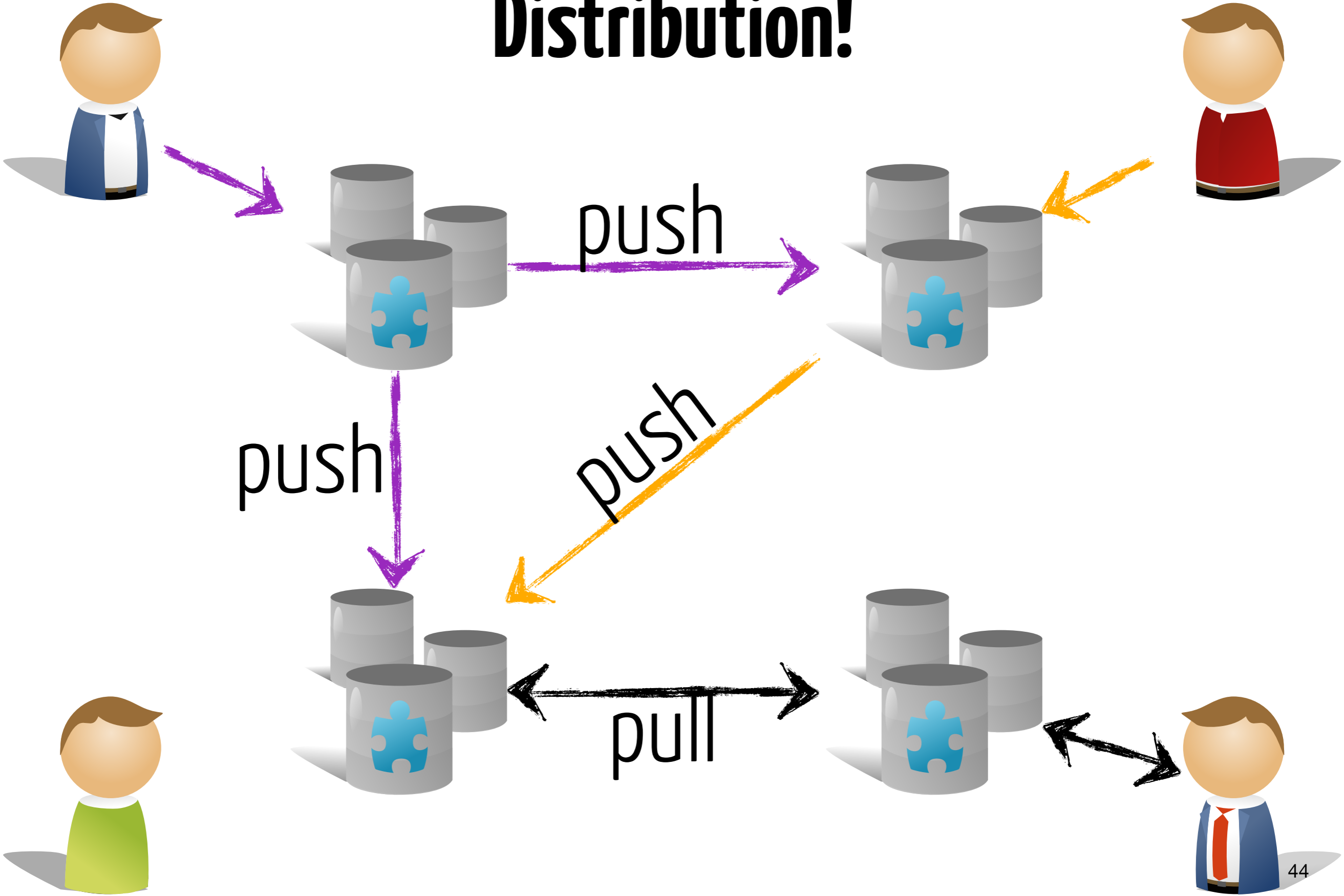






Seriously?

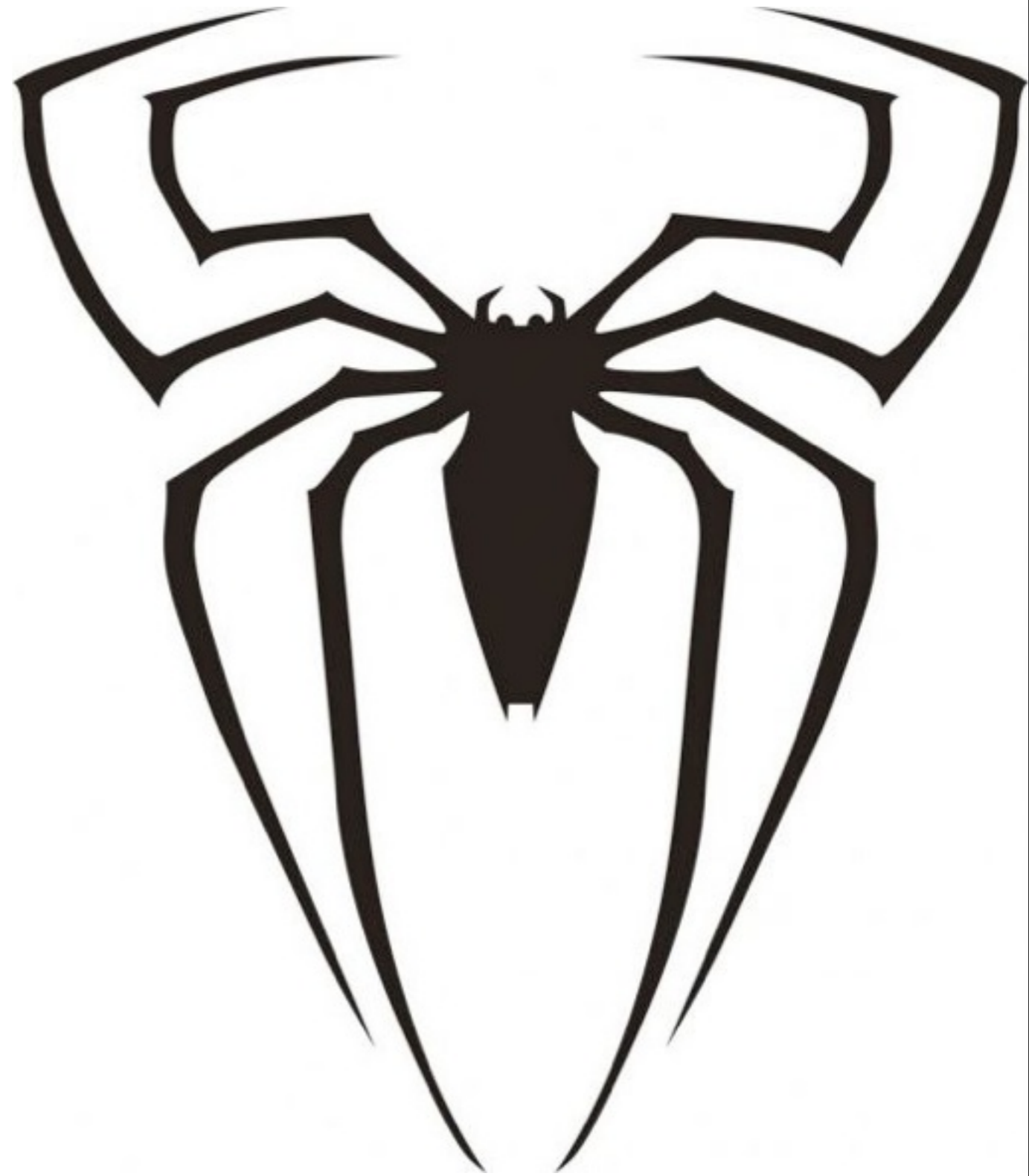
# Distribution!



# Spiderman's Theorem

---

«With great power comes  
great responsibility»



# Best Practices

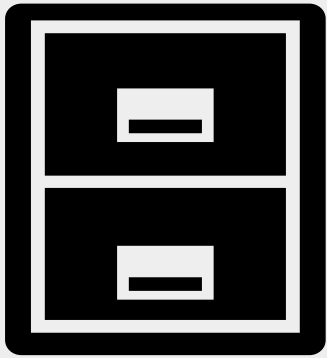
A commit should be a **logical unit** and have a **descriptive message** (avoid <http://whatthecommit.com/>)

Commit/Update **frequently**

**Inspect your changes** before committing

**Don't break the build** (unit tests) if not expected by the others





# DO VERSION

**Source code** of any sort (Java, HTML, CSS, etc.)

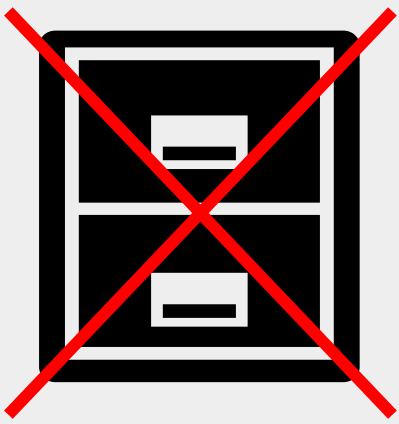
Images

**Configuration files**

Documentation (related to process and product)

**Automated Tests**

Files related to the project



# DO NOT VERSION

## Generated Artifacts

| compiled code, documentation, etc.

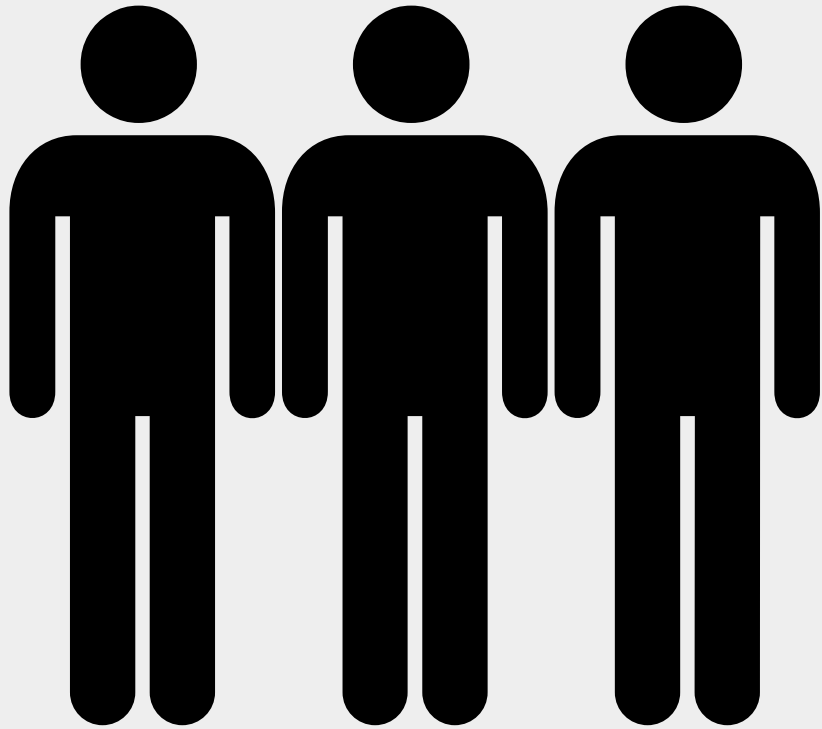
Local build environment information

Secured information



Use ignore mechanism provided by VCS

For Git see: <https://github.com/github/gitignore>



Version control  
strategy for your  
team  
?

\$TODIP

Conclusions



# Why do we version code?

---

To **trace** changes!

To **rollback** changes!

To **share** changes!

# Why do we **version** code?

---

To **trace changes!**

To **rollback changes!**

To **share changes!**

# Different models for code versioning

---

**Centralized**

versus

**Distributed**

when **N** = **1**, Centralized = Distributed

He who can **do more**

can **do less**