Requirements Activity

(yes, you get credit for this)

1.Form Groups

- Form large groups (maybe 8-10 people/group)

3. Take on the role of user

- You have been given a sample system. It has a name and brief description
- Look at your sample system as a group, and imagine that you are users of the system.
- Construct some (5? 3? 8?) simple user stories to indicate the functionality you would expect from the tool.
- User stories look like this:

  As a <ROLE>, I want to <GOAL> in order to <BENEFIT>
- Also indicate what it means for the feature to be done (acceptance criteria)

4. Send someone to another group

- One person from each group has to get up, and go visit another group.
- DO NOT BRING YOUR USER STORIES WITH YOU!

5. Take on the role of developer

- **visitor remains a user**
- **group being visited becomes the development team**.
- Using the interview concepts we've just discussed, ask the user questions about their application.
- Form user stories (and acceptance criteria) from what you learn from the user.
- The user is NOT ALLOWED to simply tell you their user stories, or even the name of their application. You have to work out, by asking open ended questions (about preferences, or even ethnography), and by honing your follow-up questions, what the user stories should be.

6. Give the user their stories

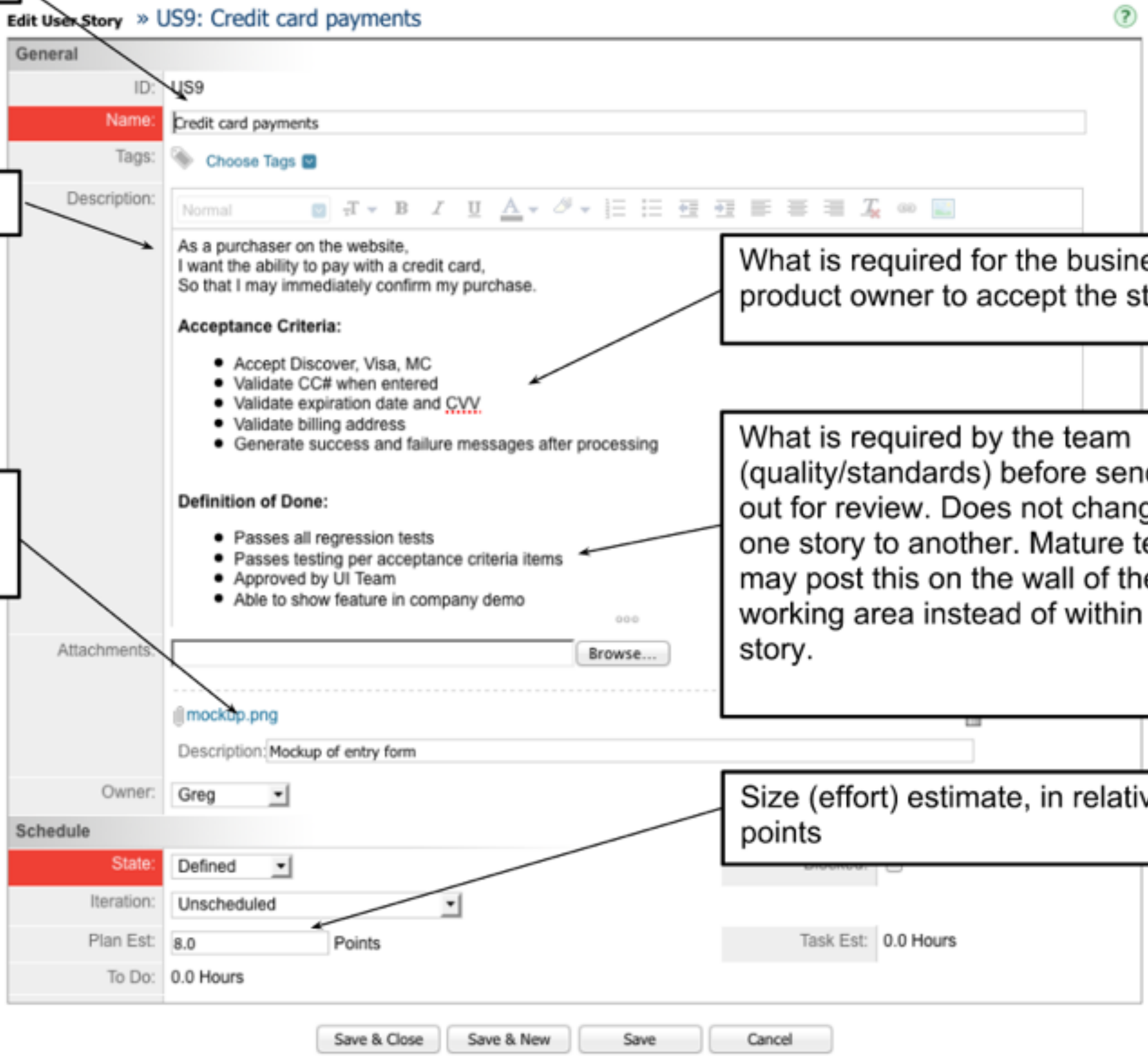
- And send them back to their seats with their new user stories.
- Thank them for their time!

7. Now let’s take a look at these!

- Let’s take a look at these user stories, and see whether they live up to our user story criteria. Remember, a user story should be:
    - **I**ndependent
    - **N**egotiable
    - **V**aluable
    - **E**stimable
    - **S**mall
    - **T**estable

8. Let's fix these up a bit

https://help.rallydev.com/writing-great-user-story



Edit User Story » US9: Credit card payments

General

ID: US9

Name: Credit card payments

Tags: Choose Tags

Description:

As a purchaser on the website,
I want the ability to pay with a credit card,
So that I may immediately confirm my purchase.

Acceptance Criteria:

- Accept Discover, Visa, MC
- Validate CC# when entered
- Validate expiration date and CVV
- Validate billing address
- Generate success and failure messages after processing

Definition of Done:

- Passes all regression tests
- Passes testing per acceptance criteria items
- Approved by UI Team
- Able to show feature in company demo

Attachments:

mockup.png

Description: Mockup of entry form

Owner: Greg

Schedule

State: Defined

Iteration: Unscheduled

Plan Est: 8.0 Points

To Do: 0.0 Hours

Task Est: 0.0 Hours

Story name

Value statement

Attach details and documents when necessary

What is required for the business and product owner to accept the story

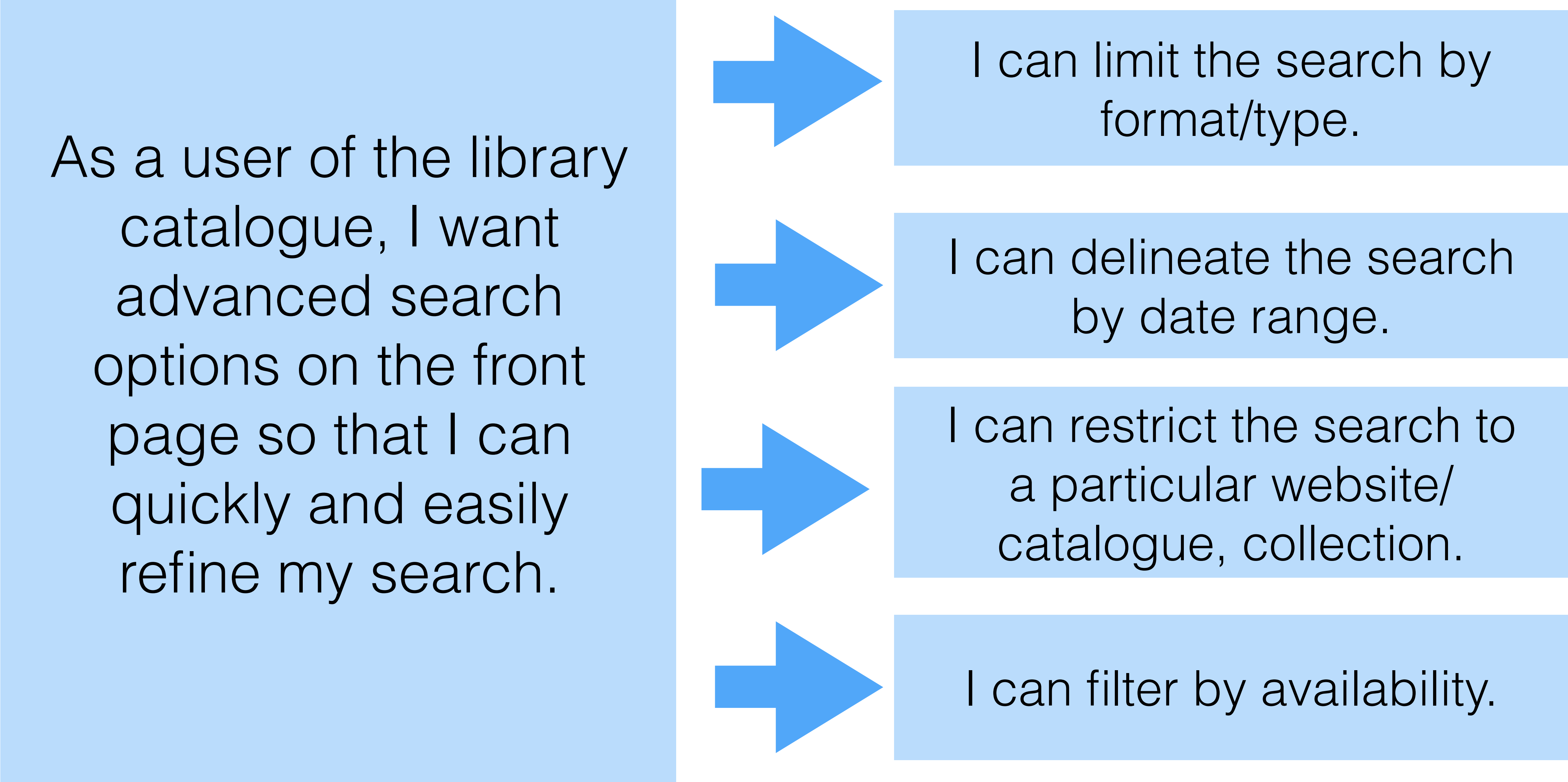
What is required by the team (quality/standards) before sending out for review. Does not change from one story to another. Mature teams may post this on the wall of the team working area instead of within each story.

Size (effort) estimate, in relative points

Another example of acceptance criteria

Acceptance criteria refines and further specifies what the user story means.

Acceptance criteria can be written when the story is written, or when a story is picked.



As a user of the library catalogue, I want advanced search options on the front page so that I can quickly and easily refine my search.

I can limit the search by format/type.

I can delineate the search by date range.

I can restrict the search to a particular website/ catalogue, collection.

I can filter by availability.

example from: http://boostagile.com/user-stories-part-2-acceptance-criteria/