CPSC 317 COMPUTER NETWORKING

Module 8: Security - Day 6 - Availability



Some slides based on Kurose/Ross original slides, found at https://gaia.cs.umass.edu/kurose_ross/ppt.htm

LEARNING GOALS

- Describe the security principle of availability
- Describe a denial-of-service attack
- Describe a distributed-denial-of-service attack
- Explain the principle of amplification in the context of denialof-service
- Define malware, virus, worm, botnet

READING

Reading: 8.9

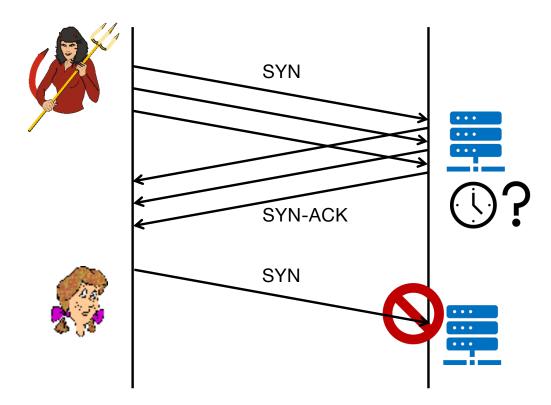
PRINCIPLES OF SECURITY

- confidentiality: only the sender and the intended receiver should "understand" message contents
 - sender encrypts message
 - receiver decrypts message
- authentication: the sender and receiver want to confirm each other's identity
- message integrity: the sender and receiver want to ensure that the message is not altered (in transit, or afterwards) without detection
- access and availability: services must be accessible and available to users

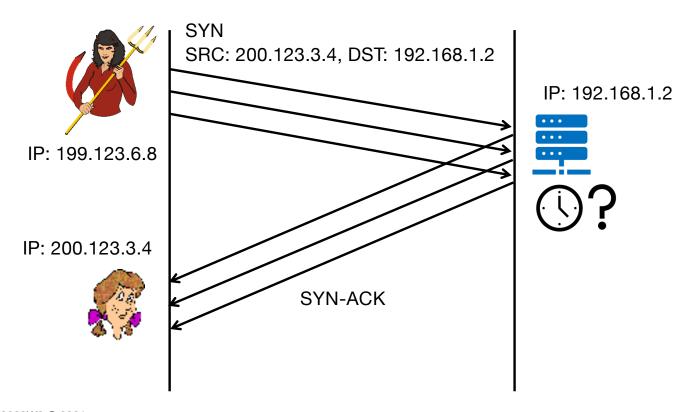
HOW CAN TRUDY MAKE A SERVICE UNAVAILABLE?

- Crash a service or the host it runs on
 - Depends on some vulnerability in the service or the host
- Overwhelm the service with data so it doesn't have time or other resources to do its "normal" work
- Denial of service attack can target any resource
 - Bandwidth
 - Connections
 - Memory

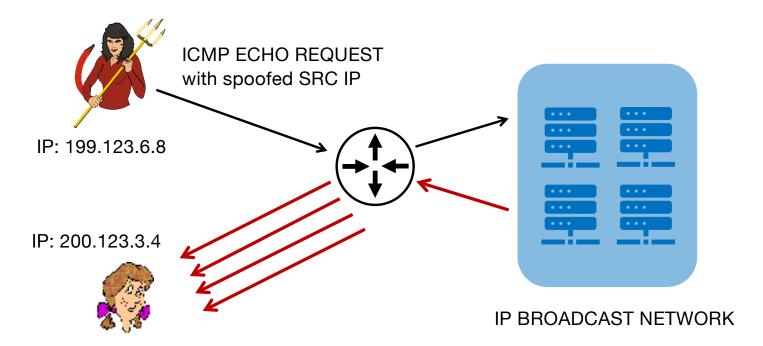
SYN FLOOD ATTACK — PART 1



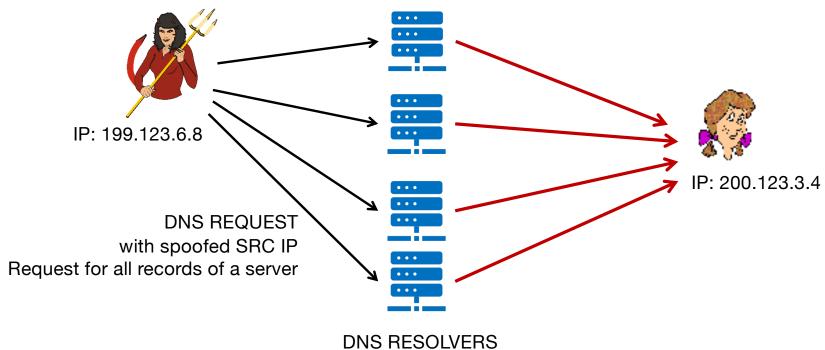
SYN FLOOD ATTACK — PART 2



SMURF ATTACK



DNS AMPLIFICATION ATTACK



DOS MITIGATIONS

- Disable broadcast addresses
- Firewalls
 - Reject UDP traffic from outside
 - Rate limit ICMP pings
- Source IP verification
 - ISPs reject traffic with spoofed IP addresses
- Reduce open DNS resolvers
 - Respond only to queries from trusted sources

AMPLIFICATION EFFECT

- Most effective denial-of-service attacks exploit amplification
 - An attacker triggers their botnet to all send data to a particular service or host
 - 1 attacker -> 10000 bots

MALWARE

- Anything designed to compromise or harm a host
- Malware goals include:
 - Accessing private data
 - Destroying data
 - Holding data hostage
 - Controlling the host for other purposes

VIRUS

- Malware that depends on a user action to infect the host
- Compromised:
 - Executable files
 - Documents
 - Email messages
- Phishing emails containing links

WORM

- Malware that infects a host without user action
- Takes advantage of software with vulnerabilities
- Especially vulnerable is software that accepts data across the network:
 - Web servers
 - SSH servers
 - Database servers

BOTNET

- A collection of compromised hosts used for evil purposes
- Sending spam email
- Organized attacks on other services

FAMOUS DDOS ATTACKS

- Estonia attack (Apr 2007)
 - Targeted online govt. services, financial institutions, media outlets
 - Considered the first act of cyber warfare
- Mirai Dyn attack (Oct 2016)
 - Attacked Dyn, a major DNS provider
 - Mirai botnet consisted of 100,000s of compromised IoT devices (cameras, smart TVs, and even baby monitors)
 - Disrupted Airbnb, Netflix, PayPal, Visa, Amazon, NYT, Reddit, Github

FAMOUS DDOS ATTACKS

- Github attack (Feb 2018)
 - Attacked memcached, a database caching service
 - Peak attack rate: 127 million packets/s, 1.3 Tbps
- AWS attack (Feb 2020)
 - Attacked LDAP web servers (user access control)
 - Peak attack rate: 2.3 Tbps!

FAMOUS DDOS ATTACKS

- HTTP/2 Rapid Reset attack (Aug 2023 Oct 2023)
 - Cloudfare 201 million requests per second
 - Google 398 million requests per second
 - AWS 155 million requests per second
 - Total web request rate is 1-3 billion requests per second
 - Botnet of 20,000 machines
 - Depends on a weakness of HTTP/2 Rapid Reset
 - A client can create and cancel requests without limits
 - The server sees and at least starts work on all of them

DDOS MITIGATIONS

- Prevention
 - Change default passwords on IoT devices
 - Update OS
 - Do not click on suspicious links
- Mitigation of an attack can take time
 - Monitor traffic and detect attack
 - Activate firewalls, rate limits
 - Find root of botnet

FILL UP SEI SURVEY

IN-CLASS ACTIVITY

ICA86