CPSC 317 — COMPUTER NETWORKING

Module 0 - Introduction



THINGS TO DO TODAY

- Introduce ourselves
- Talk a little about the course content
- Talk a little more about the course structure and rules

WHO AM I?

- Aastha Mehta
 - UBC since 2021
 - PhD from Max Planck Institute for Software Systems, Germany 2012-2020
 - Software Engineer, NetApp, Bengaluru India 2011-2012
 - Ugrad from BITS Pilani 2007-2011
 - Office: ICCS 335
- My interests: systems security, O/S, networking

INTRODUCE YOURSELF

- Talk to your neighbours
- Introduce yourself to each other
- Topics of discussion
 - What area of Computer Science are you interested in?
 - Why are you taking this course? What do you want to learn?

COMPUTER NETWORKING

- What is a computer network used for?
 - Communication
 - Information sharing
 - Task distribution
 - Resource sharing
 - Scaling and redundancy
- How do we make it work?
 - Communication media (wires, radio signals, etc.)
 - Network architecture (hosts, NICs, switches, routers, etc.)
 - Protocols
 - Applications

COPING WITH COMPLEXITY

- Complexity limits the size of the systems we build
 - We need techniques to cope with it in order to build larger systems
- Modularity:
 - Divide system into smaller components
- Abstraction:
 - Define how a component interacts with the outside world
 - Then don't worry about how it works internally
 - Example: a battery

COPING WITH COMPLEXITY (CONT.)

- Robustness drives independence
 - Be tolerant of inputs (deal with incorrect values sensibly)
 - Be strict on outputs (don't produce unexpected values)
- Layering
 - A particularly successful type of modularity
 - The system contains a number of levels, each built on the previous one
 - Used in networks and operating systems
- Hierarchy
 - A more general approach when layering is too strict
- Indirection
 - Names are the glue that holds systems together
 - Using indirection allows sub-systems to be swapped more easily

COURSE OBJECTIVES

- You should become comfortable with:
 - writing and working with different types of programs that use computer networks
 - terminology about networking
 - key paradigms and strategies used in developing applications that use networks
 - applying these strategies and paradigms
 - basic concepts on how the Internet is put together and works

KEY PARADIGMS AND STRATEGIES

- Isolation and privacy
- Data loss
- Performance
- Naming and location
- Using layers and abstractions

PROTOCOL STACK HTTP (Web), Email, File Transfer, Multimedia, etc. **Application** TCP, UDP **Transport Operating System** Network IP Link Ethernet Hardware Physical 802.11b/g/n 1000BASE-T

PRE-REQUISITES

- CPSC 213 (Introduction to Computer Systems)
- CPSC 221 (Basic Algorithms and Data Structures)
- If you don't have these prerequisites, check
 https://www.cs.ubc.ca/students/undergrad/courses-deadlines/prerequisites

CONTACT

- For most requests email: cpsc317-admin@cs.ubc.ca
 - Extensions, Illness accommodations, Regrade requests, ...
- To contact the instructor only: cpsc-317-staff@cs.ubc.ca (instructor mail)
- Our teaching assistants are:
 - Ali, Alyssa, Ethan, Lucas, Karthik, Quinn, Ryan, Thomson
- Office hours: Tue 10-11am on Zoom (see URL on course page), Wed 1:30-2:30pm in my office
- For general questions about course material or assignments, do not email directly. Instead:
 - Use Piazza
 - Ask a TA during office hours
 - Ask us before or after class or during office hours

GRADING SCHEME

- Grading Scheme:
 - Programming Assignments: 30% (6% for each of 5 assignments)
 - Quizzes: 30% (best 4 of 5 quizzes, 7.5% for each quiz)
 - Participation: 4% (iClicker questions in class and in-class activities)
 - Final Exam: 36%
- You must get 50% in the weighted average of the quizzes and the final exam
- You must get 50% on the assignments (average)
- We reserve the right to make minor modifications to this scheme

TUTORIALS

- Practical exercises based on:
 - Course content
 - Programming assignments
- Start this week

TUTORIAL REGISTRATION

- Do I have to go to a tutorial?
 - No
- Will handouts be provided if I don't go?
 - Yes, after the first tutorial of the week
- I want a tutorial, but sections don't fit my schedule
 - Keep looking there is often quite a bit of "churn" in the first weeks
 - We'll keep an eye on registration numbers
 - Attend other tutorials in the meantime

PROGRAMMING ASSIGNMENTS

- Will be released and submitted on PrairieLearn
- PA1: Dictionary client application in Java
- Some questions may have preliminary autograding on PrairieLearn
 - TAs will still review all submissions
- All assignments to be done individually

QUIZZES AND EXAMS

- Biweekly quizzes
 - In CBTF, throughout the week (Mon-Fri)
 - First quiz in the week of January 29th
- Final exam
 - Will be held in the CBTF, dates to be determined
 - Do not schedule travel in April until you know when the exam is happening (and even then, be conservative – unforeseen events (fire alarms, etc.) can cause the final exam schedule to change at the last minute

TEXTBOOK

- Kurose and Ross, Computer Networking: A Top-Down Approach, 7th edition, Pearson, 2017
- Use 8th edition if you're planning to take CPSC 417 in the future

SLIDES

- Slides will be regularly posted on the web linked from the calendar
- As much as possible will be posted in advance
 - Sometimes they may be modified shortly before class
- No class recordings

COURSE WEBSITE

- https://www.students.cs.ubc.ca/~cs-317/2023W2/web/index.html
- You can find everything from there:
 - Learning Goals and Readings
 - Assigned problems
 - Additional references
 - Course policies and administrative information
 - Links to all other tools

PRAIRIELEARN

- Used for all assessments:
 - Quizzes
 - Assignments
 - Final Exam
 - Practice exercises

PIAZZA

- Announcements
- Discussion board
 - Do not use the discussion board on Canvas
- To join:
 - Use the link provided on the course website (or search Piazza for this course)

ICLICKER CLOUD

- In-class participation questions
- Typically multiple-choice or short answer questions
- Please use a valid student ID when logging in
 - https://join.iclicker.com/SQKD
 Section 201
 - https://join.iclicker.com/FRJL
 Section 202
- Answering gets you half the points per question
 - Answering correctly gets you the other half
- •80% of points to get full participation points

CLASS RECORDING

No class recordings

SOME RULES

- Masks are optional
- Vaccines are highly recommended
- If you're sick, stay home
 - No need to bring doctor's note or any documentation
- Please be respectful

SOME RULES: ABSENCES

- If you must be absent in a quiz, contact the course coordinator (<u>cpsc317-admin@cs.ubc.ca</u>) as soon as you are aware of the problem
- You do not need to notify us of absences in days when there is no graded work
- For assignments, you get upto 96 extension hours to be used across any of the assignments.
- Full policy and notification instructions available on course syllabus page.

SOME RULES: MARKING DISAGREEMENTS

- You have 1 week from when a piece of graded work is handed back to request a review
 - Review requests must be submitted via Qualtrics survey: https://ubc.ca1.qualtrics.com/jfe/form/SV_0PxCVsOJs1cv3Se
 - Provide a detailed response explaining why the answer, as written, is correct
 - "But I meant ..." is not a valid response
 - After 1 week the mark stands
- We may review marking of other questions
- Full policy and notification instructions available on Canvas

ACADEMIC CONDUCT

- Don't cheat!!
- If you are uncertain: ASK!!!
- We can and will compare your solutions to those of other students (past and present)
- Possible penalties
 - Failing grade in the work in question or in the course in general
 - Suspension from the University
 - Reprimand with letter in student's file
 - Notation in student's permanent record
- Full policy and information on course web page

THINGS TO DO

- Get familiar with course tools (if you are not already):
 - Course web page (including policies)
 - PrairieLearn
 - Piazza
 - iClicker Cloud
- Come to tutorial this week